

COSC 460
Honours Project
1991.

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Tellabs Network Monitor

-source code listing

Mount Cook Group Ltd.

TELLABS NETWORK MONITOR

SOURCE CODE LISTING

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Note: Sections may not have headings but are colour divided.

TELLABS NETWORK MONITOR

=====

To install the Tellabs Network Monitor simply run the INSTALL.BAT batch file. This reads (by default) from the original source disk in drive B: and writes to the destination hard drive on drive C:. If any changes are needed then simply edit the install.bat file with a text editor like EDLIN or MICRO-EMACS.

Contents of the Directories:

=====

\TELLABS\COMPORTS

EVENTLOG.EXE	-	eventlog process
CMDPORT.EXE	-	command port process
EVENTCFG.DAT	-	eventlog configuration data file
COMMDCFG.DAT	-	command port configuration data file
EXAMPLE1.DAT	-	template of how the two configuration files should be set up
DATA003.BAT	-	default dataplexer interrogation batch files. (These contain the key commands which would be entered from a command terminal to TELLABS). These are valid as of 01/10/91.
DATA004.BAT		
DATA005.BAT		
DATA100.BAT		
DATA101.BAT		
DATA102.BAT		
DATA107.BAT		
DATA108.BAT		
DATA109.BAT		
DATA202.BAT		
DATA203.BAT		
EXAMPLE2.DAT	-	template of what is in the configuration and batch files and how to and how to create new batch files.

\TELLABS\DATABASE

TELLABS.DBO	-	executable dBase IV program
TXTTOTMP.EXE	-	program used by TELLABS.DBO to copy the text database files produced by EVENTLOG.EXE and CMDPORT.EXE in \TELLABS\TXTFILES to a temporary file. From here updates to the database can be done at leisure. After copying the contents of *.TXT to *.TMP the file size of *.TXT is set to zero. This is so any new data is written to a new file while the existing *.TMP file can be updated and the *.TMP file can be deleted.
DELFILES.TXT	-	program used by the TELLABS.DBO to delete files which contain captured data which is not being used by the database.

RUNTIME.* - runtime library to run the executable
TELLABS.DBO file.
Other associated database files.

\WINDOWS

EVENTLOG.PIF - PIF files for setting up multi-tasking
CMDPORT.PIF - options for windows.
TELLABS.PIF

```
@echo off
echo Installing Tellabs Network Monitor
md C:\TELLABS
md C:\TELLABS\COMPORTS
md C:\TELLABS\BATFILES
md C:\TELLABS\DATABASE
md C:\TELLABS\TXTFILES
copy B:\TELLABS\COMPORTS\*. * C:\TELLABS\COMPORTS
copy B:\TELLABS\BATFILES\*. * C:\TELLABS\BATFILES
copy B:\TELLABS\DATABASE\*. * C:\TELLABS\DATABASE
echo Installation of Tellabs Network Monitor Complete
@echo on
```

title Interrupt routines for Microsoft mouse.

```

;*****
;

```

```

; FILENAME      : comint.asm
; DATE          : 88-10-28.
; AUTHOR        : Hans Nasten, Everyware Mikrodata AB.
;
; MODIFIED BY    Lindsay Weir, 181 West St, Invercargill.
;
; DESCRIPTION : Interrupt driver used with com ports.

```

```

;*****
;

```

```

;-----

```

```

; Constants et.c.

```

```

;-----

```

```

MSDOS          equ    21h          ; Dos function call interrupt.
COM1INT        equ    12          ; COM1 interrupt number.
GET_VECTOR     equ    35h          ; Get interrupt vector funct. no.
SET_VECTOR     equ    25h          ; Set interrupt vector funct. no.
EOI            equ    20h          ; End of interrupt command.
I8259          equ    20h          ; 8259 interrupt controller.
Max_Buffer     equ    7FFFh        ; Maximum buffer size: 0 - 32767.

```

```

; Offsets in 8250 chip.

```

```

IIR            equ    2            ; Address to int. id register in 8250.
LCR            equ    3            ; Address to line control register.
MCR            equ    4            ; Address to modem control register.
LSR            equ    5            ; Address to line status register.
MSR            equ    6            ; Address to modem status register.

```

```

; Ascii control characters.

```

```

ACK            equ    06h          ; Ack block id character.
NAK            equ    15h          ; Nak block id character.
STX            equ    02h          ; Data block id character.
ENQ            equ    05h          ; Poll block id character.

```

```

;*****
;

```

```

; References in Microsoft C:s data segment.

```

```

;*****
;

```

```

__DATA segment word public 'DATA'

```

```

extrn  __input_fifo : byte
extrn  __fifo_size  : word
extrn  __fifo_index  : word
extrn  __xmt_ready   : word

```

```
extrn  __output__pnt : dword
extrn  __output__size : byte
extrn  __com__port   : word
```

```
__DATA ends
```

```
DGROUP group __DATA
```

```
,*****
```

```
;      Start of code segment.
```

```
,*****
```

```
COM_TEXT segment byte public 'CODE'
          assume cs:COM_TEXT, ds:DGROUP, es:nothing, ss:nothing
```

```
public __irq_entry
```

```
;-----
```

```
;      Jump table to reach all 4 types of com interrupts.
```

```
;-----
```

```
entry_points  dw    modem_status
               dw    tx_empty
               dw    rx_full
               dw    rx_status
```

```
,*****
```

```
;      Entrypoint to com port interrupt routine.
```

```
,*****
```

```
__irq_entry proc far
```

```
    push  ax                ; Save all registers used in
    push  bx                ; interrupt routine.
    push  dx
    push  ds
    mov   ax,DGROUP        ; Point at C's data segment.
    mov   ds,ax
```

```
irq_exit:
    mov   dx,__com__port    ; Get the base address to the 8250.
    add   dx,IIR            ; Point at the interrupt ident. reg.
    xor   ax,ax
```



```

        in     al,dx                ; Read the interrupt id byte.
        test  al,00000001b        ; Pending interrupts ?
        jnz   irq_terminate        ; No, skip this interrupt.

        mov   bx,ax                ; Yes, get address to routine.
        jmp   entry_points[bx]     ; Jump to proper interrupt routine.

;-----

;       Common exit point.

;-----

irq_terminate:
        mov   al,EOI                ; Send "end of interrupt" to 8259.
        out   I8259,al
        pop   ds                    ; Restore saved registers.
        pop   dx
        pop   bx
        pop   ax
        iret

;-----

;       Receive character available routine.

;-----

rx_full:
        mov   dx,_com_port          ; Read port address.
        in    al,dx                 ; Get received character.
        mov   bx,_fifo_index        ; Get buffer index.
        mov   _input_fifo[bx],al    ; Save character in buffer.
        cmp   _fifo_index, Max_Buffer ; End of Buffer.
        jne   increm
        mov   _fifo_index, 0         ; Reset index into the buffer.
        inc   _fifo_size             ; Increment buffer size.
        jmp   irq_exit

increm:
        inc   _fifo_index            ; Advance fifo pointer
        inc   _fifo_size             ; Increment buffer index.
        jmp   irq_exit

;-----

;       Transmit holding register empty routine.

;-----

tx_empty:
        cmp   _output_size,0        ; All characters sent ?
        jnz   tx_send_next          ; No, send next character.

tx_all_sent:
        mov   _xmt_ready,1          ; Set "complete" status.

```

```

        jmp    irq_exit

tx_send_next:
    push    es
    les     bx,_output_pnt                ; Get buffer pointer.
    mov     al,es:[bx]                    ; Get character from buffer.
    mov     dx,_com_port
    out     dx,al                          ; Send character to port.
    inc     bx
    mov     word ptr _output_pnt,bx        ; Increment buffer pointer.
    dec     _output_size                    ; Decrement character counter.
    pop     es
    jmp     irq_exit

;*****
;
;      Mode status interrupt routine. (not yet used).
;*****

modem_status:
    mov     dx,_com_port
    add     dx,MSR                        ; Point at modem status register.
    in      al,dx                          ; Clear interrupt.
    jmp     irq_exit

;*****
;
;      Line status interrupt routine. (not yet used).
;*****

rx_status:
    mov     dx,_com_port
    add     dx,LSR                        ; Point at line status register.
    in      al,dx                          ; Clear interrupt.
    jmp     irq_exit

__irq_entry endp

COM_TEXT ends

end

```

/******

FILE : comio.c
DATE : 88-10-28.
AUTHOR : Hans Nasten, Everywhere Mikrodata AB.

MODIFIED BY Lindsay Weir, 181 West St, Invercargill.

DESCRIPTION : Input / ouput routines for com ports.

ENTRYPOINTS : open_com - initialize.
close_com - restore previous conditions.
test_com_input - check to see if input pending.
read_com - wait for chars from port.
com_output_ready - check if output is ready.
start_com_output - start backgr. output.

*****/

#include <d:\qc2\include\stddef.h>
#include <d:\qc2\include\dos.h>
#include <d:\qc2\include\malloc.h>

#define I8259 0x21 /* Address of 8259 interrupt controller. */
#define COM1_ON 0xef /* Mask to turn INT 4 on. (COM1). */
#define COM1_OFF 0x10 /* Mask to turn INT 4 off. (COM1). */
#define COM1_INT 12 /* COM1 interrupt number. */
#define COM1_ADDR 0x3f8 /* COM1 hardware address. */
#define COM2_ON 0xf7 /* Mask to turn INT 3 on. (COM2). */
#define COM2_OFF 0x08 /* Mask to turn INT 3 off. (COM2). */
#define COM2_INT 11 /* COM2 interrupt number. */
#define COM2_ADDR 0x2f8 /* COM2 hardware address. */
#define Max_Buffer_Size 32767 /* Maximum buffer size for receiving data */
#define FALSE 0
#define TRUE 1

/*-----

External functions.

These functions is found in the interrupt driver module.

-----*/

extern void far interrupt irq_entry(); /* Interrupt entypoint. */

/*-----

Internal static data declarations.

-----*/

/* Init sequence for all channels. */

[illegible]

```

static int near port_no;
unsigned int near read_index = 0;
static void (interrupt far *old_vector)( void );

unsigned char near input_fifo[ Max_Buffer_Size ]; /* Input fifo from interrupt driver.*/
unsigned int near fifo_size = 0; /* Number of characters in inp.fifo.*/
unsigned int near fifo_index = 0; /* Index in input fifo. */
int near xmt_ready = TRUE; /* Transmission ready flag. */
unsigned char far * near output_pnt; /* Output buffer pointer. */
unsigned char near output_size = 0; /* Size of data in output buffer. */
unsigned int near com_port = 0x3f8; /* COM port address. */

```

```

/*****

```

```

    FUNCTION    : test_com_input.

```

```

    ARGUMENTS   : none.

```

```

    RETURNS    : number of characters in input fifo.

```

```

    DESCRIPTION : Check input status.

```

```

*****/

```

```

int test_com_input()
{
    return( (unsigned int) ( fifo_size ) );
}

```

```

/*****

```

```

    FUNCTION    : read_com.

```

```

    ARGUMENTS   : none.

```

```

    RETURNS    : a character from the com port.

```

```

    DESCRIPTION : wait for a character from the com port.

```

```

*****/

```

```

unsigned char read_com()
{
    unsigned char ch;

    while( test_com_input() == 0 )
        ;

    _disable();
    ch = input_fifo[ read_index ];
    if (read_index == Max_Buffer_Size)

```

```

        read_index = 0;
    else
        read_index = read_index + 1;
    fifo_size--;
    _enable();
    return( ch );
}

```

/*****

FUNCTION : com_output_ready.

ARGUMENTS : none.

RETURNS : state of output operation.

DESCRIPTION : This entrypoint returns the present output status.

*****/

```

int com_output_ready()

```

```

{
    return( xmt_ready );
}

```

/*****

FUNCTION : start_com_output.

ARGUMENTS : length - number of characters in buffer.

RETURNS : TRUE / FALSE.

TRUE = transmission started OK.
 FALSE = transmission already started.

DESCRIPTION : This entrypoint starts a output operation.

*****/

```

int start_com_output( pnt, length )
char *pnt;
int length;

```

```

{
    char ch;

```

```

    if ( !com_output_ready() )
        return( FALSE );
    else {
        __disable();
        ch = *pnt++;
        output_pnt = pnt;
        output_size = (unsigned char)(length - 1);
        xmt_ready = FALSE;
        outp( com_port, ch );
        __enable();
        return( TRUE );
    }

}

```

/*****

FUNCTION : write__to__com.

ARGUMENTS : ch - character to write.

RETURNS : nothing.

DESCRIPTION : Send a byte to the com port.

*****/

```

void write__to__com( ch )
char ch;

```

```

{
    if( start_com_output( &ch, 1 ) )
        while( !com_output_ready() )
            ;
}

```

/*****

FUNCTION : open__com.

ARGUMENTS : speed - an integer value to indicate baudrate
 for the com ports.
 0 = 300 baud.
 1 = 600 baud.
 2 = 1200 baud.
 3 = 2400 baud.
 4 = 4800 baud.
 5 = 9600 baud.
 6 = 19200 baud.
 7 = 38400 baud.

port_number - 1 = COM1.
 2 = COM2.

word_length - 7 = 7 bits, ingen paritet.
 8 = 8 bits, ingen paritet.

RETURNS : TRUE/FALSE.

DESCRIPTION : This entryptoint initializes and starts the
i/o-driver.

*****/

```
int open_com( speed, port_number, word_length )
unsigned int speed, port_number, word_length;

{
int i;

if( speed > (sizeof speed_table / 2) - 1 ) /* Check speed arg. */
return( FALSE );
else {
/* Set speed. */
com_init[ 1 ][ 1 ] = speed_table[ speed ] >> 8;
com_init[ 2 ][ 1 ] = speed_table[ speed ] & 0x00ff;
}

if( word_length != 7 && word_length != 8 ) /* Check word length*/
return( FALSE );
else {
/* Set word length. */
com_init[ 0 ][ 1 ] = word_length_tab[ word_length - 7 ] | 0x80;
com_init[ 3 ][ 1 ] = word_length_tab[ word_length - 7 ];
}

if( ( port_number != 1 ) && ( port_number != 2 ) )
return( FALSE );

port_no = port_number - 1;
xmt_ready = TRUE;
com_port = com_addresses[ port_no ];
fifo_index = fifo_size = read_index = 0;

/*-----*/
/* Then initialize the com port hardware. */
/* The init values to control port speed has been */
/* set using the value from in argument "speed". */
/*-----*/

disable();
for( i = 0; i < sizeof com_init / 2; i++ )
outp( com_port + com_init[ i ][ 0 ], com_init[ i ][ 1 ] );

inp( com_port ); /* Clear receive register */
inp( com_port );

old_vector = _dos_getvect( com_interrupts[ port_no ] );
_dos_setvect( com_interrupts[ port_no ], irq_entry );

/* Reset mask bit in 8259. */
```



```

    outp( I8259, inp( I8259 ) & com_on_masks[ port_no ] );

    __enable();
    return( TRUE );
}

```

```

/*****

```

```

    FUNCTION      : close__com.

```

```

    ARGUMENTS     : none.

```

```

    RETURNS       : nothing.

```

```

    DESCRIPTION : This function is called upon to restore the changes
                  to the MSDOS environment etc. made by the i/o-driver.

```

```

*****/

```

```

void close__com()

```

```

{
    int ch, i;

```

```

        /* Restore hardware and interrupt vector.  */

```

```

    __disable();

```

```

        /* Mask int in 8259.*/

```

```

    outp( I8259, inp( I8259 ) | com_off_masks[ port_no ] );

```

```

    for( i = 0; i < sizeof com_res / 2; i++ )

```

```

        outp( com_port + com_res[ i ][ 0 ],
              com_res[ i ][ 1 ] );

```

```

    __dos_setvect( com_interrupts[ port_no ], old_vector );

```

```

    __enable();

```

```

}

```

```

# define DATE_TIME_LENGTH 12
# define XPLEX02_LENGTH 22
# define XPLEX03_LENGTH 25
# define XPLEX04_LENGTH 42
# define XPLEX05_LENGTH 28
# define XPLEX06_LENGTH 48
# define XPLEX07_LENGTH 30
# define XPLEX08_LENGTH 38
# define XPLEX10_LENGTH 106
# define XPLEX11_LENGTH 109
# define XPLEX12_LENGTH 37
# define XPLEX13_LENGTH 42
# define TRUE 1
# define FALSE 0
# define S_IWRITE    0000200    /* write permission, owner */

char dte[9];
char tme[5];
char time__stamp[13];
char previous__time[5];

char code[3];
char code__event[5];

int dev__type;
int event__code;

char node[4];
char link[4];
char channel[4];

char orig__node[4];
char orig__link[4];
char orig__channel[4];

char dl_string[21];

int queue__place;

unsigned int numb;

int count;

int speed;
int port__number;
int word__length;

char path__name[80];

int handle;
long int length;

int stage10;
int stage11;

int string__length;

char buffer__temp[30];
char file__buffer[100];
char *buffer;

```

```
char *buffer10;  
char *buffer11;
```

```
struct input_stack {  
    char inputChar[256];  
    int top;  
} input_stackptr;
```

```
%{
```

```
char pop()
```

```
{
```

```
    if (input_stackptr.top == 0)
```

```
        printf("Trying to pop a character off the stack which doesn't exist\n");
```

```
    else
```

```
        return(input_stackptr.inputChar[-- input_stackptr.top]);
```

```
}
```

```
push(c)
```

```
    char c;
```

```
{
```

```
    if (input_stackptr.top == 256)
```

```
        printf("Stack overflow in unput()\n");
```

```
    else
```

```
        input_stackptr.inputChar[input_stackptr.top ++] = c;
```

```
}
```

```
int empty()
```

```
{
```

```
    if (input_stackptr.top == 0)
```

```
        return(TRUE);
```

```
    else
```

```
        return(FALSE);
```

```
}
```

```
# undef input
```

```
input()
```

```
{
```

```

char return__value;

    if (empty())
    {
        return__value = read__com();

        return(return__value);

    }

    else

    {
        return__value = pop();

        return(return__value);
    }
}

```

```

# undef unput

```

```

unput(c)

```

```

char c;

```

```

{

    push(c);

}

```

```

%}

```

```

WS    [ \t]

```

```

D     [0-9]

```

```

%p 3000

```

```

%n 600

```

```

%%

```

```

\r

```

\n	{ printf("%s", yytext); return(NEW_LINE); }
{WS}+	{ printf("%s", yytext); }
"Calls"	{ printf("%s", yytext); }
"LC Buffer Util."	{ printf("%s", yytext); return(LC_COMMENT); }
"Tx"	{ printf("%s", yytext); return(TRANS_COMMENT); }
"Rx"	{ printf("%s", yytext); return(COMMENT); }
"Channel"	{ printf("%s", yytext); return(COMMENT); }
"Count"	{ printf("%s", yytext); return(COMMENT); }
"Call"	{ printf("%s", yytext); return(COMMENT); }
"Call Connect"	{ printf("%s", yytext); return(COMMENT); }
"Xplexer"	{ printf("%s", yytext); return(COMMENT); }
"New"	{ printf("%s", yytext); return(COMMENT); }
"Time U"	{ printf("%s", yytext); return(COMMENT); }
"Database"	{ printf("%s", yytext); return(COMMENT); }
"Link"	{ printf("%s", yytext); return(COMMENT); }
"Buffer(s)"	{ printf("%s", yytext); return(COMMENT); }
"Sys."	{ printf("%s", yytext); return(COMMENT); }
" m "	{ printf("%s", yytext); return(COMMENT); }
" A "	{ printf("%s", yytext); return(AVE_COMMENT); }
" P "	{ printf("%s", yytext); return(COMMENT); }
" T "	{ printf("%s", yytext); return(TRANS_COMMENT); }
"Characters(x1000)"	{ printf("%s", yytext); }
"I Frames(x100)"	{ printf("%s", yytext); }
"S Frames(x100)"	{ printf("%s", yytext); }
"E Frames"	{ printf("%s", yytext); }
"Tx Utilization %"	{ printf("%s", yytext); }
"Rx Utilization %"	{ printf("%s", yytext); }
"Data"	{ printf("%s", yytext); return(COMMENT); }
"Data Link"	{ printf("%s", yytext); return(COMMENT); }
"Impossible"	{ printf("%s", yytext); return(COMMENT); }


```

        strcat(dte, (yytext + 6));

        strncat(dte, (yytext), 2);

        strncat(dte, (yytext + 3), 2);

        return(DATE); }

```

```

{D}{D}":"{D}{D}          { printf("%s", yytext);

        *(yytext + 2) = '\0';

        strcpy(tme, yytext);

        strncat(tme, (yytext + 3), 2);

        return(TIME); }

```

```

331|440|445      { printf("%s", yytext);

        yylval = atoi(yytext);

        return(DEVICE__TYPE); }

```

```

":"{D}{D}":"{D}{D}      { printf("%s", yytext);

        *(yytext + 3) = '\0';

        strcpy(code__event, (yytext + 1));

        strncat(code__event, (yytext + 4), 2);

        switch (atoi(code__event)) {

                case 100:      yylval = 1;

                                break;

                case 200:      yylval = 2;

                                break;

                case 300:      yylval = 3;

                                break;

                case 402:      yylval = 4;

                                break;

                case 403:      yylval = 5;

                                break;

```



```
case 404:    yylval = 6;
             break;
case 405:    yylval = 7;
             break;
case 406:    yylval = 8;
             break;
case 407:    yylval = 9;
             break;
case 500:    yylval = 10;
             break;
case 600:    yylval = 11;
             break;
case 700:    yylval = 12;
             break;
case 800:    yylval = 13;
             break;
case 900:    yylval = 14;
             break;
case 1000:   yylval = 15;
             break;
case 1100:   yylval = 16;
             break;
case 1200:   yylval = 17;
             break;
case 1300:   yylval = 18;
             break;
case 1401:   yylval = 19;
             break;
case 1402:   yylval = 20;
             break;
```

```
case 1403:    yylval = 21;
              break;
case 1404:    yylval = 22;
              break;
case 1405:    yylval = 23;
              break;
case 1406:    yylval = 24;
              break;
case 1407:    yylval = 25;
              break;
case 1408:    yylval = 26;
              break;
case 1409:    yylval = 27;
              break;
case 1410:    yylval = 28;
              break;
case 1411:    yylval = 29;
              break;
case 1500:    yylval = 30;
              break;
case 1501:    yylval = 31;
              break;
case 1510:    yylval = 32;
              break;
case 1511:    yylval = 33;
              break;
case 1600:    yylval = 34;
              break;
case 1700:    yylval = 35;
              break;
```

```
case 1800:    yylval = 36;
              break;
case 1801:    yylval = 37;
              break;
case 1812:    yylval = 38;
              break;
case 1814:    yylval = 39;
              break;
case 1817:    yylval = 40;
              break;
case 1819:    yylval = 41;
              break;
case 1901:    yylval = 42;
              break;
case 1902:    yylval = 43;
              break;
case 1903:    yylval = 44;
              break;
case 1904:    yylval = 45;
              break;
case 1905:    yylval = 46;
              break;
case 1906:    yylval = 47;
              break;
case 1907:    yylval = 48;
              break;
case 1908:    yylval = 49;
              break;
case 1909:    yylval = 50;
              break;
```

```

        case 1910:    yylval = 51;
                        break;
        case 1911:    yylval = 52;
                        break;
        case 1912:    yylval = 53;
                        break;
        case 1913:    yylval = 54;
                        break;
        case 1914:    yylval = 55;
                        break;
        case 1915:    yylval = 56;
                        break;
        case 1916:    yylval = 57;
                        break;
        case 1917:    yylval = 58;
                        break;
        case 1918:    yylval = 59;
                        break;
        case 1919:    yylval = 60;
                        break;
        case 2000:    yylval = 61;
                        break;
        case 2100:    yylval = 62;
                        break;
        case 2200:    yylval = 63;
                        break;
    }
    return(CODE); }

```

```

{D}{D}{D}    { printf("%s", yytext);

```

```

yylval = atoi(yytext);

return(ORIGINATING_NODE_NO); }

```

```

{D}{D}{D}"/"{D}{D}{D}."{D}{D}{D}{WS}+{D}{D}{D}"/CONTROL"    {

    printf("%s", yytext);

    *(yytext + 3) = '\0';

    *(yytext + 7) = '\0';

    *(yytext + 11) = '\0';

    *(yytext + 15) = '\0';

    strcpy(orig_node, yytext);

    strcpy(orig_link, (yytext + 4));

    strcpy(orig_channel, (yytext + 8));

    strcpy(node, yytext + 12);

    strcpy(link, "CON"); /* CONTROL */

    strcpy(channel, "---"); /* blank */

    return(CONTROL_ADDRESS); }

```

```

{D}{D}{D}"/."{D}{D}{D}    { printf("%s", yytext);

    *(yytext + 3) = '\0';

    strcpy(node, yytext);

    strcpy(link, "---"); /* blank */

    strcpy(channel, (yytext + 5)); /* X.25 or other */

    return(X_25_LINK); }

```

```

{D}{D}{D}"/"{D}{D}{D}    { printf("%s", yytext);

    *(yytext + 3) = '\0';

    strcpy(node, yytext);

    strcpy(link, (yytext + 4));

```

```
return(LINK__ADDRESS); }
```

```
{D}{D}{D}"/"/{D}{D}{D}"/{D}{D}{D} { printf("%s", yytext);  
    *(yytext + 3) = '\0';  
    *(yytext + 7) = '\0';  
    strcpy(node, yytext);  
    strcpy(link, (yytext + 4));  
    strcpy(channel, (yytext + 8));  
    return(ADDRESS); }
```

```
{D}{D}{D}"/"/{D}{D}{D}"/{D}{D}{D}{WS}+{D}{D}{D}"/"/{D}{D}{D}"/{D}{D}{D} {  
    printf("%s", yytext);  
    *(yytext + 3) = '\0';  
    *(yytext + 7) = '\0';  
    *(yytext + 11) = '\0';  
    *(yytext + 15) = '\0';  
    *(yytext + 19) = '\0';  
    strcpy(orig__node, yytext);  
    strcpy(orig__link, (yytext + 4));  
    strcpy(orig__channel, (yytext + 8));  
    strcpy(node, (yytext + 12));  
    strcpy(link, (yytext + 16));  
    strcpy(channel, (yytext + 20));  
    return(CALL__ADDRESS); }
```

```
\["^"]*` { printf("%s", yytext);  
    *(yytext + (yyleng - 1)) = ``0';  
    strcpy(dl_string, (yytext + 1));  
    return(DIAL_STRING); }
```

```
[1-9][0-9]*[[0]          { printf("%s", yytext);  
                            numb = atoi(yytext);  
                            yylval = atoi(yytext);  
                            return(NUMB); }  
*****                  { printf("%s", yytext); numb = 65536; return(NUMB); }  
%%
```

```

%{
# include <h:\users\lbw\c600\include\stdio.h>
# include <h:\users\lbw\c600\include\string.h>
# include <h:\users\lbw\c600\include\io.h>
# include <h:\users\lbw\c600\include\sys\locking.h>
# include <h:\users\lbw\c600\include\fcntl.h>
# include <h:\users\lbw\c600\include\process.h>
# include <h:\users\lbw\c600\include\share.h>
# include <h:\users\lbw\c600\include\graph.h>
# include <h:\users\lbw\c600\include\malloc.h>
# include <h:\users\lbw\c600\include\dos.h>
# include <h:\users\lbw\c600\include\errno.h>
# include "event.h"

FILE *fp;
%}

%start event_log

%token DEVICE_TYPE MAJR_CODE MINOR_CODE ORIGINATING_NODE_NO ADDRESS
COMMENT
%token OPTIONAL_EXTENSION DESCRIPTOR LINK_ADDRESS CODE DATE TIME NUMB
NEW_LINE
%token DIAL_STRING CONTROL_ADDRESS START_UP_MESSAGE AVE_COMMENT
TRANS_COMMENT
%token CALL_ADDRESS BLANK_COMMENT LC_COMMENT

%%

event_log : time_based_datagram
          | event_log time_based_datagram
          | error NEW_LINE { yyerrok; } event_log
          ;

time_stamp : DATE TIME NEW_LINE

          {
            strcpy(time_stmp, dte);
            strcat(time_stmp, tme);
            while ((handle = fopen("DATETIME.TXT", O_CREAT | O_WRONLY, SH_DENYNO,
S_IWRITE)) == FALSE);
            while (locking(handle, LK_NBRLCK, (long) DATE_TIME_LENGTH) != -1);
            lseek(handle, 0L, SEEK_SET);
            write(handle, time_stmp, DATE_TIME_LENGTH);
            lseek(handle, 0L, SEEK_SET);
            while (locking(handle, LK_UNLCK, (long) DATE_TIME_LENGTH) != -1);
            close(handle);
          }
          ;

time_based_datagram : time_stamp datagram_list
                    ;

datagram_list : xplexer_datagram
              | datagram_list xplexer_datagram
              ;

xplexer_datagram : BLANK_COMMENT NEW_LINE
                 | device_type CODE ORIGINATING_NODE_NO minutes__ average__ peak__
last__

```



```

{
    if (strcmp(tme, previous_time) == 0)
        count = count + 1;
    else { strcpy(previous_time, tme);
        count = 1; }
    switch (stage10) {
        case 1: if ($2 == 19)
            { sprintf(buffer10, "%s%3d%d%s%5u%2d%3d%3d%3d", time_stmp,
count, $1, node, $4, $2, $5, $6, $7);
              stage10++; }
            break;
        case 2: if ($2 == 20)
            { sprintf(buffer__temp, "%2d%3d%3d%3d", $2, $5, $6, $7);
              strcat(buffer10, buffer__temp);
              stage10++; }
        else
            stage10 = 1;
            break;
        case 3: if ($2 == 21)
            { sprintf(buffer__temp, "%2d%3d%3d%3d", $2, $5, $6, $7);
              strcat(buffer10, buffer__temp);
              stage10++; }
        else
            stage10 = 1;
            break;
        default: switch (stage10) {
            case 4: sprintf(buffer__temp,
"220%3d%3d%3d221%3d%3d%3d222%3d%3d%3d223%3d%3d%3d\n", 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0);
                  strcat(buffer10, buffer__temp);
                  break;
            case 5: sprintf(buffer__temp,
"221%3d%3d%3d222%3d%3d%3d223%3d%3d%3d\n", 0, 0, 0, 0, 0, 0, 0, 0, 0, 0);
                  strcat(buffer10, buffer__temp);
                  break;
            case 6: sprintf(buffer__temp, "222%3d%3d%3d223%3d%3d%3d\n", 0, 0,
0, 0, 0, 0);
                  strcat(buffer10, buffer__temp);
                  break;
            case 7: sprintf(buffer__temp, "223%3d%3d%3d\n", 0, 0, 0);
                  strcat(buffer10, buffer__temp);
                  break;
            default: stage10 = 1;
                     break;
        }
        while ((handle = sopen(append_file_name_to_path("XPLEX10.TXT"),
O_CREAT | O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
        length = filelength(handle) + (long)XPLEX10_LENGTH + 1;
        while (locking(handle, LK_NBRLOCK, length) != -1);
        lseek(handle, 0L, SEEK_END);
        write(handle, buffer10, XPLEX10_LENGTH);
        lseek(handle, 0L, SEEK_SET);
        while (locking(handle, LK_UNLCK, length) != -1);
        close(handle);
        stage10 = 1;
        sprintf(buffer10, "%s%3d%d%s%5u%2d%3d%3d%3d", time_stmp, count, $1,
node, $4, $2, $5, $6, $7);
        stage10++;
        break;
    }
}

```

```

    }

    | device_type CODE ORIGINATING_NODE_NO COMMENT number
LC_COMMENT
                                number COMMENT average__ peak__ last__
{
if (strcmp(tme, previous__time) == 0)
    count = count + 1;
else
    { strcpy(previous__time, tme);
      count = 1; }
switch(stage10) {
    case 4: if ($5 == 0)
        stage10++;
        else
            { switch($5) {
                case 1: sprintf(buffer__temp, "223%3d%3d%3d", 0, 0, 0);
                    strcat(buffer10, buffer__temp);
                    stage10 = 6;
                    break;
                case 2: sprintf(buffer__temp, "222%3d%3d%3d223%3d%3d%3d", 0, 0,
0, 0, 0, 0);
                    strcat(buffer10, buffer__temp);
                    stage10 = 7;
                    break;
                case 3: sprintf(buffer__temp,
"221%3d%3d%3d222%3d%3d%3d223%3d%3d%3d", 0, 0, 0, 0, 0, 0, 0, 0);
                    strcat(buffer10, buffer__temp);
                    sprintf(buffer__temp, "%2d%1d%3d%3d%3d\n", $2, $5, $9,
$10, $11);
                    strcat(buffer10, buffer__temp);
                    while ((handle =
sopen(append__file_name__to_path("XPLEX10.TXT"), O_CREAT | O_WRONLY, SH_DENYNO,
S_IWRITE)) == FALSE);

                    length = filelength(handle) + (long)XPLEX10__LENGTH + 1;
                    while (locking(handle, LK_NBRLOCK, length) != -1);
                    lseek(handle, 0L, SEEK_END);
                    write(handle, buffer10, XPLEX10__LENGTH);
                    lseek(handle, 0L, SEEK_SET);
                    while (locking(handle, LK_UNLCK, length) != -1);
                    close(handle);
                    stage10 = 1;
                    break;
            }
        }
    }
    if ($5 != 3)
        { sprintf(buffer__temp, "%2d%1d%3d%3d%3d", $2, $5, $9, $10, $11);
          strcat(buffer10, buffer__temp); }
        break;
    case 5: if ($5 == 1)
        stage10++;
        else
            { switch($5) {
                case 2: sprintf(buffer__temp, "223%3d%3d%3d", 0, 0, 0);
                    strcat(buffer10, buffer__temp);
                    stage10 = 7;
                    break;
                case 3:

```

```

0, 0, 0, 0);

    sprintf(buffer_temp, "222%3d%3d%3d223%3d%3d%3d", 0, 0,
$10, $11);

    strcat(buffer10, buffer_temp);
    sprintf(buffer_temp, "%2d%1d%3d%3d%3d\n", $2, $5, $9,
$10, $11);

    strcat(buffer10, buffer_temp);
    while ((handle =
sopen(append_file_name_to_path("XPLEX10.TXT"), O_CREAT | O_WRONLY, SH_DENYNO,
S_IWRITE)) == FALSE);

        length = filelength(handle) + (long)XPLEX10_LENGTH + 1;
        while (locking(handle, LK_NBRLOCK, length) != -1);
        lseek(handle, 0L, SEEK_END);
        write(handle, buffer10, XPLEX10_LENGTH);
        lseek(handle, 0L, SEEK_SET);
        while (locking(handle, LK_UNLCK, length) != -1);
        close(handle);
        stage10 = 1;
        break;
    }
}
if ($5 != 3)
{ sprintf(buffer_temp, "%2d%1d%3d%3d%3d", $2, $5, $9, $10, $11);
  strcat(buffer10, buffer_temp); }
break;
case 6: if ($5 == 2)
    stage10++;
else
{ switch($5) {
    case 3: sprintf(buffer_temp, "223%3d%3d%3d", 0, 0, 0);
            strcat(buffer10, buffer_temp);
            sprintf(buffer_temp, "%2d%1d%3d%3d%3d\n", $2, $5, $9,
$10, $11);

            strcat(buffer10, buffer_temp);
            while ((handle =
sopen(append_file_name_to_path("XPLEX10.TXT"), O_CREAT | O_WRONLY, SH_DENYNO,
S_IWRITE)) == FALSE);

                length = filelength(handle) + (long)XPLEX10_LENGTH + 1;
                while (locking(handle, LK_NBRLOCK, length) != -1);
                lseek(handle, 0L, SEEK_END);
                write(handle, buffer10, XPLEX10_LENGTH);
                lseek(handle, 0L, SEEK_SET);
                while (locking(handle, LK_UNLCK, length) != -1);
                close(handle);
                stage10 = 1;
                break;
            }
        }
if ($5 != 3)
{ sprintf(buffer_temp, "%2d%1d%3d%3d%3d", $2, $5, $9, $10, $11);
  strcat(buffer10, buffer_temp); }
break;
case 7: if ($5 == 3)
{ switch($5) {
    case 3: sprintf(buffer_temp, "%2d%1d%3d%3d%3d\n", $2, $5, $9,
$10, $11);

            strcat(buffer10, buffer_temp);
            while ((handle =
sopen(append_file_name_to_path("XPLEX10.TXT"), O_CREAT | O_WRONLY, SH_DENYNO,
S_IWRITE)) == FALSE);

                length = filelength(handle) + (long)XPLEX10_LENGTH + 1;

```

```

        while (locking(handle, LK_NBRLOCK, length) != -1);
        lseek(handle, 0L, SEEK_END);
        write(handle, buffer10, XPLEX10_LENGTH);
        lseek(handle, 0L, SEEK_SET);
        while (locking(handle, LK_UNLCK, length) != -1);
        close(handle);
        stage10 = 1;
        break;
    }
}
break;
}
}

| device_type CODE ORIGINATING_NODE_NO DIAL_STRING NEW_LINE

{
if (strcmp(tme, previous_time) == 0)
    count = count + 1;
else { strcpy(previous_time, tme);
    count = 1; }
sprintf(buffer, "%s%3d%d%2d%s%s\n", time_stmp, count, $1, $2, node, dl_string);
while ((handle = sopen(append_file_name_to_path("XPLEX04.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
string_length = strlen(file_buffer);
length = filelength(handle) + (long)string_length + 1;
while (locking(handle, LK_NBRLOCK, length) != -1);
lseek(handle, 0L, SEEK_END);
write(handle, file_buffer, string_length);
lseek(handle, 0L, SEEK_SET);
while (locking(handle, LK_UNLCK, length) != -1);
close(handle);
}

| device_type CODE ORIGINATING_NODE_NO COMMENT NEW_LINE

{
if (strcmp(tme, previous_time) == 0)
    count = count + 1;
else { strcpy(previous_time, tme);
    count = 1; }
sprintf(file_buffer, "%s%3d%d%2d%s\n", time_stmp, count, $1, $2, node);
while ((handle = sopen(append_file_name_to_path("XPLEX02.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
length = filelength(handle) + (long)XPLEX02_LENGTH + 1;
while (locking(handle, LK_NBRLOCK, length) != -1);
lseek(handle, 0L, SEEK_END);
write(handle, file_buffer, XPLEX02_LENGTH);
lseek(handle, 0L, SEEK_SET);
while (locking(handle, LK_UNLCK, length) != -1);
close(handle);
}

| device_type CODE LINK_ADDRESS COMMENT NEW_LINE

{
if (strcmp(tme, previous_time)==0)
    count = count + 1;
else { strcpy(previous_time, tme);
    count = 1; }

```

```

        sprintf(file_buffer, "%s%3d%d%2d%s%s\n", time_stmp, count, $1, $2, node, link);
        while ((handle = sopen(append_file_name_to_path("XPLEX03.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
        length = filelength(handle) + (long)XPLEX03_LENGTH + 1;
        while (locking(handle, LK_NBLCK, length) != -1);
        lseek(handle, 0L, SEEK_END);
        write(handle, file_buffer, XPLEX03_LENGTH);
        lseek(handle, 0L, SEEK_SET);
        while (locking(handle, LK_UNLCK, length) != -1);
        close(handle);
    }

    | device_type CODE LINK_ADDRESS minutes__ transmit__
      receive__ NEW_LINE

    {
    if (strcmp(tme, previous_time)==0)
        count = count + 1;
    else { strcpy(previous_time, tme);
        count = 1; }
    switch (stage11) {
        case 1: if ($2 == 23)
            { sprintf(buffer11, "%s%3d%d%s%5u%2d%5u%5u", time_stmp, count,
$1, node, link, $4, $2, $5, $6);
            stage11++; }
            break;

        case 2: if ($2 == 24)
            { sprintf(buffer__temp, "%2d%5u%5u", $2, $5, $6);
            strcat(buffer11, buffer__temp);
            stage11++; }
            else
                stage11 = 1;
            break;
        case 3: if ($2 == 25)
            { sprintf(buffer__temp, "%2d%5u%5u", $2, $5, $6);
            strcat(buffer11, buffer__temp);
            stage11++; }
            else
                stage11 = 1;
            break;
        case 4: if ($2 == 26)
            { sprintf(buffer__temp, "%2d%5u%5u", $2, $5, $6);
            strcat(buffer11, buffer__temp);
            stage11++; }
            else
                stage11 = 1;
            break;
        default: stage11 = 1;
            break;
    }
    }

    | device_type CODE LINK_ADDRESS minutes__ average__ peak__ last__

    {
    if (strcmp(tme, previous_time)==0)
        count = count + 1;
    else
        { strcpy(previous_time, tme);

```

```

        count = 1; }
switch (stage11) {
    case 5: if ($2 == 27)
        { sprintf(buffer__temp, "%2d%3u%3u%3u", $2, $5, $6, $7);
          strcat(buffer11, buffer__temp);
          stage11++; }
        else
            stage11 = 1;
        break;
    case 6: if ($2 == 28)
        { sprintf(buffer__temp, "%2d%3u%3u%3u", $2, $5, $6, $7);
          strcat(buffer11, buffer__temp);
          stage11++; }
        else
            stage11 = 1;
        break;
    case 7: if ($2 == 29)
        { sprintf(buffer__temp, "%2d%3u%3u%3u\n", $2, $5, $6, $7);
          strcat(buffer11, buffer__temp);
          while ((handle = sopen(append__file__name__to__path("XPLEX11.TXT"),
O_CREAT | O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
          length = filelength(handle) + (long)XPLEX11__LENGTH + 1;
          while (locking(handle, LK_NBRLOCK, length) != -1);
          lseek(handle, 0L, SEEK_END);
          write(handle, buffer11, XPLEX11__LENGTH);
          lseek(handle, 0L, SEEK_SET);
          while (locking(handle, LK_UNLCK, length) != -1);
          close(handle);
          stage11 = 1;
        }
        else
            stage11 = 1;
        break;
    default: stage11 = 1;
        break;
}
}

| device__type CODE ADDRESS COMMENT NEW__LINE

{
if (strcmp(tme, previous__time) == 0)
    count = count + 1;
else
    { strcpy(previous__time, tme);
      count = 1; }
sprintf(file__buffer, "%s%3d%d%2d%s%s%s\n", time__stmp, count, $1, $2, node, link,
channel);
while ((handle = sopen(append__file__name__to__path("XPLEX05.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
length = filelength(handle) + (long)XPLEX05__LENGTH + 1;
while (locking(handle, LK_NBRLOCK, length) != -1);
lseek(handle, 0L, SEEK_END);
write(handle, file__buffer, XPLEX05__LENGTH);
lseek(handle, 0L, SEEK_SET);
while (locking(handle, LK_UNLCK, length) != -1);
close(handle);
}

| device__type CODE ADDRESS transmit__receive__ COMMENT

```

COMMENT NEW_LINE

```

{
if (strcmp(tme, previous_time) == 0)
    count = count + 1;
else
    { strcpy(previous_time, tme);
      count = 1; }
    sprintf(file_buffer, "%s%3d%d%2d%s%s%s%5u%5u\n", time_stmp, count, $1, $2,
node, link, channel, $4, $5);
    while ((handle = sopen(append_file_name_to_path("XPLEX08.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    length = filelength(handle) + (long)XPLEX08_LENGTH + 1;
    while (locking(handle, LK_NBRLCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, file_buffer, XPLEX08_LENGTH);
    lseek(handle, 0L, SEEK_SET);
    while (locking(handle, LK_UNLCK, length) != -1);
    close(handle);
}

```

| device_type CODE START_UP_MESSAGE transmit_ receive_ COMMENT
COMMENT NEW_LINE

```

{
if (strcmp(tme, previous_time) == 0)
    count = count + 1;
else
    { strcpy(previous_time, tme);
      count = 1; }
    sprintf(file_buffer, "%s%3d%d%2d%s%s%s%5u%5u\n", time_stmp, count, $1, $2,
node, link, channel, $4, $5);
    while ((handle = sopen(append_file_name_to_path("XPLEX08.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    length = filelength(handle) + (long)XPLEX08_LENGTH + 1;
    while (locking(handle, LK_NBRLCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, file_buffer, XPLEX08_LENGTH);
    lseek(handle, 0L, SEEK_SET);
    while (locking(handle, LK_UNLCK, length) != -1);
    close(handle);
}

```

| device_type CODE ADDRESS number COMMENT NEW_LINE

```

{ if (strcmp(tme, previous_time) == 0)
    count = count + 1;
else
    { strcpy(previous_time, tme);
      count = 1; }
    sprintf(file_buffer, "%s%3d%d%2d%s%s%s%2d\n", time_stmp, count, $1, $2, node,
link, channel, $4);
    while ((handle = sopen(append_file_name_to_path("XPLEX07.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    length = filelength(handle) + (long)XPLEX07_LENGTH + 1;
    while (locking(handle, LK_NBRLCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, file_buffer, XPLEX07_LENGTH);
    lseek(handle, 0L, SEEK_SET);
    while (locking(handle, LK_UNLCK, length) != -1);
}

```

```

close(handle);
}

| device_type CODE addresses COMMENT NEW_LINE

{ if (strcmp(tme, previous_time) == 0)
    count = count + 1;
else
    { strcpy(previous_time, tme);
      count = 1; }
    sprintf(file_buffer, "%s%3d%d%2d%s%s%s%s%s\n", time_stmp, count, $1, $2,
orig_node, orig_link, orig_channel, node, link, channel);
    while ((handle = sopen(append_file_name_to_path("XPLEX12.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    length = filelength(handle) + (long)XPLEX12_LENGTH + 1;
    while (locking(handle, LK_NBRLOCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, file_buffer, XPLEX12_LENGTH);
    lseek(handle, 0L, SEEK_SET);
    while (locking(handle, LK_UNLOCK, length) != -1);
    close(handle);
}

| device_type CODE ADDRESS DIAL_STRING COMMENT NEW_LINE

{
if (strcmp(tme, previous_time) == 0)
    count = count + 1;
else
    { strcpy(previous_time, tme);
      count = 1; }
    sprintf(file_buffer, "%s%3d%d%2d%s%s%s%s\n", time_stmp, count, $1, $2, node,
link, channel, dl_string);
    while ((handle = sopen(append_file_name_to_path("XPLEX06.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    string_length = strlen(file_buffer);
    length = filelength(handle) + (long)string_length + 1;
    while (locking(handle, LK_NBRLOCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, file_buffer, string_length);
    lseek(handle, 0L, SEEK_SET);
    while (locking(handle, LK_UNLOCK, length) != -1);
    close(handle);
}

| device_type CODE ADDRESS DIAL_STRING NEW_LINE

{
if (strcmp(tme, previous_time) == 0)
    count = count + 1;
else { strcpy(previous_time, tme);
    count = 1; }
    sprintf(file_buffer, "%s%3d%2d%2d%s%s%s\n", time_stmp, count, $1, $2, node,
link, channel, dl_string);
    while ((handle = sopen(append_file_name_to_path("XPLEX06.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    string_length = strlen(file_buffer);
    length = filelength(handle) + (long)string_length + 1;
    while (locking(handle, LK_NBRLOCK, length) != -1);
    lseek(handle, 0L, SEEK_END);

```



```

        write(handle, file_buffer, string_length);
        lseek(handle, 0L, SEEK_SET);
        while (locking(handle, LK_UNLCK, length) != -1);
        close(handle);
    }
;

minutes__ : COMMENT number COMMENT { $$ = $2;}
;

average__ : number AVE_COMMENT { $$ = $1;}
;

peak__ : number COMMENT { $$ = $1;}
;

last__ : number NEW_LINE { $$ = $1;}
;

transmit__ : number TRANS_COMMENT { $$ = $1;}
;

receive__ : number { $$ = $1;}
;

number : NUMB { $$ = $1; }
    | DEVICE_TYPE { $$ = $1; }
    | ORIGINATING_NODE_NO { $$ = $1; }
;

addresses : CALL_ADDRESS
    | CONTROL_ADDRESS
;

device_type : DEVICE_TYPE

{
    switch($1) {
        case 331: $$ = 1;
            break;
        case 440: $$ = 2;
            break;
        case 445: $$ = 3;
            break;
        case 330: $$ = 4;
            break;
    }
}
;

%%

#include "LEXY.C"

yyerror(s)
char *s;
{
    fprintf(stderr, "Error: %s\n", s);
}

```

```

yywrap()
{
    return 1;
}

```

```

char *
append__file__name__to__path(file__name)
    char file__name[12];
{
    char new__path[268];
    strcpy(new__path, path__name);
    strcat(new__path, file__name);
    return(new__path);
}

```

```

main()
{
    memset(input__stackptr.inputChar, '\0', 256);
    input__stackptr.top = 0;
    while((buffer10 = (char *)malloc(XPLEX10__LENGTH)) == NULL);
    while((buffer11 = (char *)malloc(XPLEX11__LENGTH)) == NULL);
    stage10 = 1;
    stage11 = 1;
    count = 0;
    fp = fopen("EVENTCFG.DAT", "r");
    fscanf(fp, "%d%d%d%s", &speed, &port__number, &word__length, path__name);
    fclose(fp);
    open__com(speed, port__number, word__length);
    strcpy(previous__time, "0\0");
    yyparse();
    close__com();
    free(buffer);
}

```

```
2      1      8
D:\TELLABS\TXTFILES\
```

/* The EVENTCFG.DAT file contains the configuration of:

the COM port for the event log

```
ARGUMENTS : speed      - an integer value to indicate baudrate
                    for the com ports.
                    0 = 300 baud.      - allowable but not
                    1 = 600 baud.      - recommended.
                    2 = 1200 baud.     - highly recommended.
                    3 = 2400 baud.     - the rest are not
                    4 = 4800 baud.     - recommended for
                    5 = 9600 baud.     - during peak loads.
                    6 = 19200 baud.
                    7 = 38400 baud.
```

```
port_number  - 1 = COM1.      - default.
              - 2 = COM2.
```

```
word_length  - 7 = 7 bits.
              - 8 = 8 bits.   - setup for Tellabs.
```

the destination directory for the database text files

```
ARGUMENTS : drive: \ directory path\
```

EXAMPLE:

```
2      1      8
D:\TELLABS\TXTFILES\
```

Note: the fields for the COM port are tab delimited (or space) and the path name is on the next line. The path name must also exist before trying to write to the directory or else it will fail.

*/

```
2      1      8
D:\TELLABS\TXTFILES\
```

/* The EVENTCFG.DAT file contains the configuration of:

the COM port for the event log

```
ARGUMENTS  : speed          - an integer value to indicate baudrate
                                for the com ports.
                                0 = 300 baud.      - allowable but not
                                1 = 600 baud.      recommended.
                                2 = 1200 baud.     - highly recommended.
                                3 = 2400 baud.     - the rest are not
                                4 = 4800 baud.     recommended for
                                5 = 9600 baud.     during peak loads.
                                6 = 19200 baud.
                                7 = 38400 baud.
```

```
port_number - 1 = COM1.      - default.
              2 = COM2.
```

```
word_length - 7 = 7 bits.
              8 = 8 bits. - setup for Tellabs.
```

the destination directory for the database text files

```
ARGUMENTS  : drive: \ directory path\
```

EXAMPLE:

```
2      1      8
D:\TELLABS\TXTFILES\
```

Note: the fields for the COM port are tab delimited (or space) and the path name is on the next line. The path name must also exist before trying to write to the directory or else it will fail.

*/

```

# include "h:\users\lbw\c600\include\stdio.h"
# define U(x) x
# define NLSTATE yyprevious=YYNEWLINE
# define BEGIN yybgin = yysvec + 1 +
# define INITIAL 0
# define YYLERR yysvec
# define YYSTATE (yyestate-yysvec-1)
# define YYOPTIM 1
# define YYLMAX BUFSIZ
# define output(c) putc(c,yyout)
# define input() (((yytchar=yysptr>yysbuf?U(*--
yysptr):getc(yyin))==10?(yylineno++,yytchar):yytchar)==EOF?0:yytchar)
# define unput(c) {yytchar= (c);if(yytchar=='\n')yylineno--;*yysptr++=yytchar;}
# define yymore() (yymorfg=1)
# define ECHO fprintf(yyout, "%s",yytext)
# define REJECT { nstr = yyreject(); goto yyfussy;}
int yyleng; extern char yytext[];
int yymorfg;
extern char *yysptr, yysbuf[];
int yytchar;
FILE *yyin = {stdin}, *yyout = {stdout};
extern int yylineno;
struct yysvf {
    struct yywork *yystoff;
    struct yysvf *yyother;
    int *yystops;};
struct yysvf *yyestate;
extern struct yysvf yysvec[], *yybgin;

```

char pop()

```

{
    if (input__stackptr.top == 0)
        printf("Trying to pop a character off the stack which doesn't exist\n");
    else
        return(input__stackptr.inputChar[-- input__stackptr.top]);
}

```

push(c)

```

char c;
{
    if (input__stackptr.top == 256)
        printf("Stack overflow in unput()\n");
    else
        input__stackptr.inputChar[input__stackptr.top ++] = c;
}

```

```
}
```

```
int empty()
```

```
{
```

```
    if (input__stackptr.top == 0)
```

```
        return(TRUE);
```

```
    else
```

```
        return(FALSE);
```

```
}
```

```
# undef input
```

```
input()
```

```
{
```

```
char return__value;
```

```
    if (empty())
```

```
    {
```

```
        return__value = read__com();
```

```
        return(return__value);
```

```
    }
```

```
    else
```

```
    {
```

```
        return__value = pop();
```

```
        return(return__value);
```

```
    }
```

```
}
```

```
# undef unput
```

```
unput(c)
```

```
char c;
```

```
{
```

```
    push(c);
```

```
}
```

```
# define YYNEWLINE 10
yylex(){
int nstr; extern int yyprevious;
while((nstr = yylook()) >= 0)
yyfussy: switch(nstr){
case 0:
if(yywrap()) return(0); break;
case 1:
;
break;
case 2:
{ printf("%s", yytext); return(NEW_LINE); }
break;
case 3:
{ printf("%s", yytext); }
break;
case 4:
{ printf("%s", yytext); }
break;
case 5:
{ printf("%s", yytext); return(LC_COMMENT); }
break;
case 6:
{ printf("%s", yytext); return(TRANS_COMMENT); }
break;
case 7:
{ printf("%s", yytext); return(COMMENT); }
break;
case 8:
{ printf("%s", yytext); return(COMMENT); }
break;
case 9:
{ printf("%s", yytext); return(COMMENT); }
break;
case 10:
{ printf("%s", yytext); return(COMMENT); }
break;
case 11:
{ printf("%s", yytext); return(COMMENT); }
break;
case 12:
{ printf("%s", yytext); return(COMMENT); }
break;
case 13:
{ printf("%s", yytext); return(COMMENT); }
break;
case 14:
{ printf("%s", yytext); return(COMMENT); }
break;
case 15:
{ printf("%s", yytext); return(COMMENT); }
break;
case 16:
{ printf("%s", yytext); return(COMMENT); }
break;
```

```

case 17:
    { printf("%s", yytext); return(COMMENT); }
break;
case 18:
    { printf("%s", yytext); return(COMMENT); }
break;
case 19:
    { printf("%s", yytext); return(COMMENT); }
break;
case 20:
    { printf("%s", yytext); return(AVE_COMMENT); }
break;
case 21:
    { printf("%s", yytext); return(COMMENT); }
break;
case 22:
    { printf("%s", yytext); return(TRANS_COMMENT); }
break;
case 23:
    { printf("%s", yytext); }
break;
case 24:
    { printf("%s", yytext); }
break;
case 25:
    { printf("%s", yytext); }
break;
case 26:
    { printf("%s", yytext); }
break;
case 27:
    { printf("%s", yytext); }
break;
case 28:
    { printf("%s", yytext); }
break;
case 29:
    { printf("%s", yytext); return(COMMENT); }
break;
case 30:
    { printf("%s", yytext); return(COMMENT); }
break;
case 31:
    { printf("%s", yytext); return(COMMENT); }
break;
case 32:
    { printf("%s", yytext); return(COMMENT); }
break;
case 33:
    { printf("%s", yytext); return(COMMENT); }
break;
case 34:
    { printf("%s", yytext); return(COMMENT); }
break;
case 35:
    { printf("%s", yytext); return(COMMENT); }
break;
case 36:
    { printf("%s", yytext); return(COMMENT); }
break;

```



```

case 37:
    { printf("%s", yytext); return(COMMENT); }
break;
case 38:
    { printf("%s", yytext); return(COMMENT); }
break;
case 39:
    { printf("%s", yytext); return(COMMENT); }
break;
case 40:
    { printf("%s", yytext); return(COMMENT); }
break;
case 41:
    { printf("%s", yytext); return(COMMENT); }
break;
case 42:
    { printf("%s", yytext); return(COMMENT); }
break;
case 43:
    { printf("%s", yytext); return(COMMENT); }
break;
case 44:
    { printf("%s", yytext); return(COMMENT); }
break;
case 45:
    { printf("%s", yytext); return(COMMENT); }
break;
case 46:
    { printf("%s", yytext); return(BLANK__COMMENT); }
break;
case 47:
    { printf("%s", yytext); return(BLANK__COMMENT); }
break;
case 48:
    { printf("%s", yytext); return(BLANK__COMMENT); }
break;
case 49:
    { printf("%s", yytext); return(BLANK__COMMENT); }
break;
case 50:
    { printf("%s", yytext); return(BLANK__COMMENT); }
break;
case 51:
    { printf("%s", yytext); return(BLANK__COMMENT); }
break;
case 52:
    { printf("%s", yytext); }
break;
case 53:
{ printf("%s", yytext);

    *(yytext + 2) = '\0';

    *(yytext + 5) = '\0';

    if (atoi(yytext + 6) >= 80)

        strcpy(dte, "19");

    else

```

```

        strcpy(dte, "20");

        strcat(dte, (yytext + 6));

        strncat(dte, (yytext), 2);

        strncat(dte, (yytext + 3), 2);

        return(DATE); }

break;
case 54:
    { printf("%s", yytext);

        *(yytext + 2) = '\0';

        strcpy(tme, yytext);

        strncat(tme, (yytext + 3), 2);

        return(TIME); }

break;
case 55:
    { printf("%s", yytext);

        yylval = atoi(yytext);

        return(DEVICE__TYPE); }

break;
case 56:
    { printf("%s", yytext);

        *(yytext + 3) = '\0';

        strcpy(code__event, (yytext + 1));

        strncat(code__event, (yytext + 4), 2);

        switch (atoi(code__event)) {

            case 100:        yylval = 1;

                                break;

            case 200:        yylval = 2;

                                break;

            case 300:        yylval = 3;

                                break;

            case 402:        yylval = 4;

                                break;

            case 403:        yylval = 5;

                                break;

```

```
case 404:    yylval = 6;
             break;
case 405:    yylval = 7;
             break;
case 406:    yylval = 8;
             break;
case 407:    yylval = 9;
             break;
case 500:    yylval = 10;
             break;
case 600:    yylval = 11;
             break;
case 700:    yylval = 12;
             break;
case 800:    yylval = 13;
             break;
case 900:    yylval = 14;
             break;
case 1000:   yylval = 15;
             break;
case 1100:   yylval = 16;
             break;
case 1200:   yylval = 17;
             break;
case 1300:   yylval = 18;
             break;
case 1401:   yylval = 19;
             break;
case 1402:   yylval = 20;
             break;
```

```
case 1403:    yylval = 21;
              break;
case 1404:    yylval = 22;
              break;
case 1405:    yylval = 23;
              break;
case 1406:    yylval = 24;
              break;
case 1407:    yylval = 25;
              break;
case 1408:    yylval = 26;
              break;
case 1409:    yylval = 27;
              break;
case 1410:    yylval = 28;
              break;
case 1411:    yylval = 29;
              break;
case 1500:    yylval = 30;
              break;
case 1501:    yylval = 31;
              break;
case 1510:    yylval = 32;
              break;
case 1511:    yylval = 33;
              break;
case 1600:    yylval = 34;
              break;
case 1700:    yylval = 35;
              break;
```

```
case 1800:    yylval = 36;
              break;
case 1801:    yylval = 37;
              break;
case 1812:    yylval = 38;
              break;
case 1814:    yylval = 39;
              break;
case 1817:    yylval = 40;
              break;
case 1819:    yylval = 41;
              break;
case 1901:    yylval = 42;
              break;
case 1902:    yylval = 43;
              break;
case 1903:    yylval = 44;
              break;
case 1904:    yylval = 45;
              break;
case 1905:    yylval = 46;
              break;
case 1906:    yylval = 47;
              break;
case 1907:    yylval = 48;
              break;
case 1908:    yylval = 49;
              break;
case 1909:    yylval = 50;
              break;
```

```

        case 1910:    yylval = 51;
                        break;

        case 1911:    yylval = 52;
                        break;

        case 1912:    yylval = 53;
                        break;

        case 1913:    yylval = 54;
                        break;

        case 1914:    yylval = 55;
                        break;

        case 1915:    yylval = 56;
                        break;

        case 1916:    yylval = 57;
                        break;

        case 1917:    yylval = 58;
                        break;

        case 1918:    yylval = 59;
                        break;

        case 1919:    yylval = 60;
                        break;

        case 2000:    yylval = 61;
                        break;

        case 2100:    yylval = 62;
                        break;

        case 2200:    yylval = 63;
                        break;

    }

    return(CODE); }

break;
case 57:
{ printf("%s", yytext);

    yylval = atoi(yytext);

```

```

        return(ORIGINATING__NODE__NO); }
break;
case 58:
{
    printf("%s", yytext);

    *(yytext + 3) = '\0';

    *(yytext + 7) = '\0';

    *(yytext + 11) = '\0';

    *(yytext + 15) = '\0';

    strcpy(orig__node, yytext);

    strcpy(orig__link, (yytext + 4));

    strcpy(orig__channel, (yytext + 8));

    strcpy(node, yytext + 12);

    strcpy(link, "CON"); /* CONTROL */

    strcpy(channel, "---"); /* blank */

    return(CONTROL__ADDRESS); }
break;
case 59:
{ printf("%s", yytext);

    *(yytext + 3) = '\0';

    strcpy(node, yytext);

    strcpy(link, "---"); /* blank */

    strcpy(channel, (yytext + 5)); /* X.25 */

    return(START__UP__MESSAGE); }
break;
case 60:
{ printf("%s", yytext);

    *(yytext + 3) = '\0';

    strcpy(node, yytext);

    strcpy(link, (yytext + 4));

    return(LINK__ADDRESS); }
break;
case 61:
{ printf("%s", yytext);

    *(yytext + 3) = '\0';

    *(yytext + 7) = '\0';

```

```

        strcpy(node, yytext);

        strcpy(link, (yytext + 4));

        strcpy(channel, (yytext + 8));

        return(ADDRESS); }

break;
case 62:
    {

        printf("%s", yytext);

        *(yytext + 3) = '\0';

        *(yytext + 7) = '\0';

        *(yytext + 11) = '\0';

        *(yytext + 15) = '\0';

        *(yytext + 19) = '\0';

        strcpy(orig__node, yytext);

        strcpy(orig__link, (yytext + 4));

        strcpy(orig__channel, (yytext + 8));

        strcpy(node, (yytext + 12));

        strcpy(link, (yytext + 16));

        strcpy(channel, (yytext + 20));

        return(CALL__ADDRESS); }

break;
case 63:
    { printf("%s", yytext);

        *(yytext + (yyleng - 1)) = '\0';

        strcpy(dl_string, (yytext + 1));

        return(DIAL__STRING); }

break;
case 64:
    { printf("%s", yytext);

        numb = atoi(yytext);

        yylval = atoi(yytext);

        return(NUMB); }

break;
case 65:
    { printf("%s", yytext); numb = 0.5536; return(NUMB); }

break;
case -1:

```



```
break;
default:
fprintf(yyout,"bad switch yylook %d",nstr);
} return(0); }
/* end of yylex */
```

```
int yyvstop[] = {
```

```
0,
```

```
3,
```

```
0,
```

```
2,
```

```
0,
```

```
1,
```

```
0,
```

```
3,
```

```
0,
```

```
64,
```

```
0,
```

```
64,
```

```
0,
```

```
64,
```

```
0,
```

```
64,
```

```
0,
```

```
63,
```

```
0,
```

```
64,
```

```
0,
```

```
64,
```

```
0,
```

```
64,
```

```
0,
```

```
7,
```

```
0,
```

```
6,
```

```
0,
```

```
20,
```

```
0,
```

```
21,
```

```
0,
```

```
22,
```

0,

19,
0,

57,
0,

57,
64,
0,

55,
57,
64,
0,

40,
0,

13,
0,

37,
0,

64,
0,

10,
0,

29,
0,

16,
0,

18,
0,

65,
0,

54,
0,

4,
0,

9,
0,

56,
0,

34,
0,

14,

0,

60,
0,

8,
0,

33,
0,

38,
0,

32,
39,
0,

52,
0,

43,
0,

12,
0,

53,
0,

59,
0,

15,
0,

26,
0,

42,
0,

17,
0,

30,
0,

31,
0,

61,
0,

36,
0,

11,
0,

```
41,  
0,  
  
24,  
0,  
  
35,  
0,  
  
25,  
0,  
  
5,  
0,  
  
50,  
0,  
  
47,  
0,  
  
28,  
0,  
  
27,  
0,  
  
48,  
0,  
  
23,  
0,  
  
46,  
0,  
  
44,  
0,  
  
62,  
0,  
  
58,  
0,  
  
45,  
0,  
  
49,  
0,  
  
51,  
0,  
0};
```

```
# define YYTYPE int
```

```
struct yywork { YYTYPE verify, advance; } yyerank[] = {  
0,0, 0,0, 0,0, 0,0,  
0,0, 0,0, 0,0, 0,0,  
0,0, 0,0, 1,3, 1,4,  
0,0, 3,3, 1,5, 7,7,
```

6,3,	0,0,	0,0,	0,0,
0,0,	0,0,	0,0,	7,7,
0,0,	0,0,	0,0,	0,0,
0,0,	0,0,	0,0,	0,0,
0,0,	1,6,	0,0,	1,7,
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9,40,	0,0,	0,0,	0,0,
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1,12,	1,13,	1,11,	1,11,
1,11,	1,11,	1,11,	1,14,
19,53,	12,43,	7,7,	7,7,
13,44,	0,0,	1,15,	1,16,
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31,75,	1,22,	32,76,	1,23,
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40,84,	1,29,	8,35,	6,32,
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16,47,	17,48,	18,51,	20,54,
22,60,	24,65,	18,52,	25,66,
17,49,	21,56,	21,57,	21,58,
23,61,	26,68,	27,70,	17,50,
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46,91,	47,92,	23,63,	48,93,
49,94,	27,71,	50,95,	51,96,
23,64,	38,82,	41,85,	41,86,
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41,86,	41,87,	52,97,	53,98,
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57,102,	58,103,	59,105,	60,106,
61,107,	62,108,	63,110,	64,111,
62,109,	65,112,	66,113,	67,114,
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220,256,	221,257,	222,258,	223,259,
224,260,	225,261,	226,262,	227,263,
228,264,	229,265,	231,266,	232,267,
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263,294,	264,295,	266,296,	267,297,
268,298,	270,299,	273,300,	274,301,
275,302,	276,303,	277,304,	278,305,
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284,309,	285,310,	286,311,	288,312,
289,313,	291,314,	292,315,	293,316,
294,317,	295,318,	297,319,	298,320,
299,321,	300,322,	301,323,	302,324,
303,325,	304,326,	305,327,	306,328,
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306,328,	307,329,	309,330,	310,331,
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316,336,	317,337,	318,338,	319,339,
320,340,	321,341,	322,342,	323,343,
324,344,	325,345,	326,346,	327,347,
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357,375,	358,376,	359,377,	360,378,
361,379,	362,380,	363,381,	364,382,
365,383,	366,384,	367,367,	368,386,
370,387,	371,388,	372,389,	348,367,
373,390,	374,391,	375,392,	376,393,
377,394,	378,395,	379,396,	380,397,
381,398,	382,399,	383,400,	384,401,
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390,407,	367,367,	385,402,	385,402,
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367,385,	367,385,	367,385,	367,385,
367,385,	367,385,	367,385,	396,413,
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402,419,	402,419,	402,419,	404,420,
405,421,	407,422,	408,423,	410,424,
412,425,	413,426,	414,427,	415,428,
416,429,	417,430,	418,431,	419,432,
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432,442,	432,442,	432,442,	433,444,
434,445,	435,446,	438,447,	440,448,
441,449,	443,451,	445,452,	446,453,
432,443,	442,450,	442,450,	442,450,
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442,450,	442,450,	442,450,	447,454,
448,455,	449,456,	450,457,	450,457,
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451,458,	452,459,	453,460,	454,461,
456,462,	457,463,	458,464,	459,465,
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463,468,	463,468,	463,468,	463,468,
464,469,	465,470,	466,471,	467,472,
468,473,	468,473,	468,473,	468,473,
468,473,	468,473,	468,473,	468,473,
468,473,	468,473,	469,474,	470,475,
471,476,	472,477,	473,478,	473,478,
473,478,	473,478,	473,478,	473,478,
473,478,	473,478,	473,478,	473,478,
474,479,	475,480,	476,481,	477,482,
481,483,	482,484,	0,0,	0,0,
0,0};			

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struct yysvf yysvec[] = {
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yycrank+1,	0,	0,
yycrank+0,	yysvec+1,	0,
yycrank+4,	0,	yyvstop+1,
yycrank+0,	0,	yyvstop+3,
yycrank+0,	0,	yyvstop+5,
yycrank+7,	0,	yyvstop+7,
yycrank+-14,	0,	0,
yycrank+25,	0,	0,
yycrank+2,	0,	0,
yycrank+69,	0,	yyvstop+9,
yycrank+79,	0,	yyvstop+11,
yycrank+10,	yysvec+11,	yyvstop+13,
yycrank+12,	yysvec+11,	yyvstop+15,
yycrank+89,	0,	0,
yycrank+47,	0,	0,
yycrank+31,	0,	0,
yycrank+52,	0,	0,
yycrank+53,	0,	0,
yycrank+28,	0,	0,
yycrank+40,	0,	0,
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yycrank+47,	0,	0,
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yycrank+41,	0,	0,
yycrank+35,	0,	0,

yycrank+77,	0,	0,
yycrank+57,	0,	0,
yycrank+55,	0,	0,
yycrank+54,	0,	0,
yycrank+43,	0,	0,
yycrank+44,	0,	0,
yycrank+46,	0,	0,
yycrank+50,	0,	0,
yycrank+0,	0,	yyvstop+17,
yycrank+67,	0,	0,
yycrank+71,	0,	0,
yycrank+72,	0,	0,
yycrank+70,	0,	0,
yycrank+60,	0,	0,
yycrank+46,	0,	0,
yycrank+135,	0,	0,
yycrank+151,	yysvec+41,	yyvstop+19,
yycrank+161,	yysvec+41,	yyvstop+21,
yycrank+171,	yysvec+41,	yyvstop+23,
yycrank+181,	0,	0,
yycrank+63,	0,	0,
yycrank+71,	0,	0,
yycrank+67,	0,	0,
yycrank+79,	0,	0,
yycrank+61,	0,	0,
yycrank+63,	0,	0,
yycrank+79,	0,	0,
yycrank+125,	0,	0,
yycrank+84,	0,	0,
yycrank+127,	0,	0,
yycrank+131,	0,	0,
yycrank+128,	0,	0,
yycrank+142,	0,	0,
yycrank+210,	0,	0,
yycrank+133,	0,	0,
yycrank+135,	0,	0,
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yycrank+130,	0,	0,
yycrank+138,	0,	0,
yycrank+148,	0,	0,
yycrank+218,	0,	yyvstop+25,
yycrank+181,	0,	0,
yycrank+187,	0,	0,
yycrank+138,	0,	0,
yycrank+145,	0,	0,
yycrank+223,	0,	yyvstop+27,
yycrank+149,	0,	0,
yycrank+149,	0,	0,
yycrank+0,	0,	yyvstop+29,
yycrank+0,	0,	yyvstop+31,
yycrank+0,	0,	yyvstop+33,
yycrank+0,	0,	yyvstop+35,
yycrank+149,	0,	0,
yycrank+151,	0,	0,
yycrank+145,	0,	0,
yycrank+146,	0,	0,
yycrank+149,	0,	0,
yycrank+157,	0,	0,
yycrank+223,	0,	0,
yycrank+218,	0,	0,

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yycrank+318, 0,	yyvstop+52,
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yycrank+290, 0,	0,
yycrank+301, 0,	0,
yycrank+306, 0,	0,
yycrank+288, 0,	0,
yycrank+308, 0,	0,
yycrank+338, 0,	0,
yycrank+0, 0,	yyvstop+60,
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yycrank+292, 0,	0,
yycrank+298, 0,	0,
yycrank+290, 0,	0,
yycrank+301, 0,	0,
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yycrank+368, 0,	0,
yycrank+371, 0,	0,
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yycrank+326, 0,	0,
yycrank+374, 0,	0,
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yycrank+409, 0,	0,
yycrank+401, 0,	0,
yycrank+406, 0,	0,
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yycrank+407, 0,	0,
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yycrank+409, 0,	0,
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yycrank+434, 0,	0,
yycrank+440, 0,	0,
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yycrank+442, 0,	0,
yycrank+452, 0,	0,
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yycrank+0, 0,	yyvstop+91,
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yycrank+458, 0,	0,
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yycrank+0, 0,	yyvstop+93,
yycrank+0, 0,	yyvstop+95,
yycrank+524, 0,	0,
yycrank+468, 0,	0,
yycrank+542, 0,	0,
yycrank+474, 0,	0,
yycrank+471, 0,	0,
yycrank+479, 0,	0,
yycrank+0, 0,	yyvstop+97,
yycrank+555, 0,	0,
yycrank+483, 0,	0,
yycrank+0, 0,	yyvstop+99,
yycrank+549, 0,	0,
yycrank+482, 0,	0,
yycrank+475, 0,	0,
yycrank+478, 0,	0,
yycrank+561, 0,	0,
yycrank+0, 0,	yyvstop+101,
yycrank+472, 0,	0,
yycrank+555, 0,	0,
yycrank+474, 0,	0,
yycrank+483, 0,	0,
yycrank+497, 0,	0,
yycrank+492, 0,	0,
yycrank+530, 0,	0,
yycrank+496, 0,	0,
yycrank+534, 0,	0,
yycrank+555, 0,	0,
yycrank+516, 0,	0,
yycrank+0, 0,	yyvstop+103,
yycrank+513, 0,	0,
yycrank+500, 0,	0,
yycrank+0, 0,	yyvstop+105,
yycrank+549, 0,	0,
yycrank+506, 0,	0,
yycrank+498, 0,	0,
yycrank+518, 0,	0,
yycrank+519, 0,	0,
yycrank+589, 0,	0,
yycrank+552, 0,	0,
yycrank+526, 0,	0,
yycrank+504, 0,	0,
yycrank+528, 0,	0,
yycrank+529, 0,	0,
yycrank+527, 0,	0,
yycrank+596, 0,	0,
yycrank+532, 0,	0,

yycrank+515, 0,	0,
yycrank+526, 0,	0,
yycrank+584, 0,	0,
yycrank+526, 0,	0,
yycrank+544, 0,	0,
yycrank+604, 0,	0,
yycrank+541, 0,	0,
yycrank+536, 0,	0,
yycrank+598, 0,	0,
yycrank+0, 0,	yyvstop+107,
yycrank+616, 0,	0,
yycrank+564, 0,	0,
yycrank+539, 0,	0,
yycrank+535, 0,	0,
yycrank+603, 0,	0,
yycrank+537, 0,	0,
yycrank+538, 0,	0,
yycrank+623, 0,	0,
yycrank+588, 0,	0,
yycrank+552, 0,	0,
yycrank+559, 0,	0,
yycrank+544, 0,	0,
yycrank+651, 0,	yyvstop+109,
yycrank+556, 0,	0,
yycrank+546, 0,	0,
yycrank+543, 0,	0,
yycrank+563, 0,	0,
yycrank+0, 0,	yyvstop+111,
yycrank+617, 0,	0,
yycrank+598, 0,	0,
yycrank+551, 0,	0,
yycrank+551, 0,	0,
yycrank+564, 0,	0,
yycrank+622, 0,	0,
yycrank+566, 0,	0,
yycrank+567, 0,	0,
yycrank+594, 0,	0,
yycrank+563, 0,	0,
yycrank+567, 0,	0,
yycrank+565, 0,	0,
yycrank+578, 0,	0,
yycrank+669, 0,	0,
yycrank+568, 0,	0,
yycrank+0, 0,	yyvstop+113,
yycrank+631, 0,	0,
yycrank+582, 0,	0,
yycrank+634, 0,	0,
yycrank+587, 0,	0,
yycrank+580, 0,	0,
yycrank+576, 0,	0,
yycrank+576, 0,	0,
yycrank+640, 0,	0,
yycrank+578, 0,	0,
yycrank+579, 0,	0,
yycrank+574, 0,	0,
yycrank+573, 0,	0,
yycrank+576, 0,	0,
yycrank+584, 0,	0,
yycrank+584, 0,	0,
yycrank+654, 0,	0,

yycrank+586, 0,	0,
yycrank+649, 0,	0,
yycrank+591, 0,	0,
yycrank+658, 0,	0,
yycrank+584, 0,	0,
yycrank+604, 0,	0,
yycrank+613, 0,	0,
yycrank+604, 0,	0,
yycrank+674, 0,	0,
yycrank+606, 0,	0,
yycrank+617, 0,	0,
yycrank+612, 0,	0,
yycrank+619, 0,	0,
yycrank+616, 0,	0,
yycrank+621, 0,	0,
yycrank+622, 0,	0,
yycrank+685, 0,	0,
yycrank+0, 0,	yyvstop+115,
yycrank+695, 0,	0,
yycrank+629, 0,	0,
yycrank+0, 0,	yyvstop+117,
yycrank+648, 0,	0,
yycrank+700, 0,	0,
yycrank+0, 0,	yyvstop+119,
yycrank+715, 0,	0,
yycrank+0, 0,	yyvstop+121,
yycrank+716, 0,	0,
yycrank+717, 0,	0,
yycrank+709, 0,	0,
yycrank+710, 0,	0,
yycrank+651, 0,	0,
yycrank+652, 0,	0,
yycrank+644, 0,	0,
yycrank+708, 0,	0,
yycrank+708, 0,	0,
yycrank+640, 0,	0,
yycrank+655, 0,	0,
yycrank+0, 0,	yyvstop+123,
yycrank+722, 0,	0,
yycrank+723, 0,	0,
yycrank+682, 0,	0,
yycrank+0, 0,	yyvstop+125,
yycrank+0, 0,	yyvstop+127,
yycrank+721, 0,	0,
yycrank+664, 0,	0,
yycrank+663, 0,	0,
yycrank+717, 0,	0,
yycrank+734, 0,	0,
yycrank+667, 0,	0,
yycrank+663, 0,	0,
yycrank+0, 0,	yyvstop+129,
yycrank+0, 0,	yyvstop+131,
yycrank+660, 0,	0,
yycrank+0, 0,	yyvstop+133,
yycrank+663, 0,	0,
yycrank+681, 0,	0,
yycrank+737, 0,	0,
yycrank+702, 0,	0,
yycrank+0, 0,	yyvstop+135,
yycrank+750, 0,	0,

[illegible]


```

char yyextra[] = {
0,0,0,0,0,0,0,0,
0,0,0,0,0,0,0,0,
0,0,0,0,0,0,0,0,
0,0,0,0,0,0,0,0,
0,0,0,0,0,0,0,0,
0,0,0,0,0,0,0,0,
0,0,0,0,0,0,0,0,
0,0,0,0,0,0,0,0,
0,0,0,0,0,0,0,0,
0,0,0,0,0,0,0,0,
0,0,0,0,0,0,0,0,
0};
#ifndef lint
static char ncform__scsid[] = "@(#)ncform 1.6 88/02/08 SMI"; /* from S5R2 1.2 */
#endif

int yylineno =1;
# define YYU(x) x
# define NLSTATE yyprevious=YYNEWLINE
char yytext[YYLMAX];
struct yysvf *yylstate [YYLMAX], **yylsp, **yyolsp;
char yysbuf[YYLMAX];
char *yysptr = yysbuf;
int *yyfnd;
extern struct yysvf *yyestate;
int yyprevious = YYNEWLINE;
yylook(){
    register struct yysvf *yystate, **lsp;
    register struct yywork *yyt;
    struct yysvf *yyz;
    int yych, yyfirst;
    struct yywork *yyr;
# ifdef LEXDEBUG
    int debug;
# endif
    char *yylastch;
    /* start off machines */
# ifdef LEXDEBUG
    debug = 0;
# endif
    yyfirst=1;
    if (!yymorfg)
        yylastch = yytext;
    else {
        yymorfg=0;
        yylastch = yytext+yyheng;
    }
    for(;;){
        lsp = ylstate;
        yyestate = yystate = yybgin;
        if (yyprevious==YYNEWLINE) yystate++;
        for (;;){
# ifdef LEXDEBUG
            if(debug)fprintf(yyout,"state %d\n",yystate-yysvec-1);
# endif
            yyt = yystate->yystoff;
            if(yyt == yycrank && !yyfirst){ /* may not be any transitions */
                yyz = yystate->yyother;
                if(yyz == 0)break;
                if(yyz->yystoff == yycrank)break;
            }

```

```

        *yylastch++ = yych = input();
        yyfirst=0;
    tryagain:
    # ifdef LEXDEBUG
        if(debug){
            fprintf(yyout,"char ");
            allprint(yych);
            putchar('\n');
        }
    # endif

    yyr = yyt;
    if ( (int)yyt > (int)yycrank){
        yyt = yyr + yych;
        if (yyt <= yytop && yyt->verify+yysvec == yystate){
            if(yyt->advance+yysvec == YYLERR) /* error
transitions */
                {unput(*--yylastch);break;}
            *lsp++ = yystate = yyt->advance+yysvec;
            goto contin;
        }
    }

    # ifdef YYOPTIM
    else if((int)yyt < (int)yycrank) { /* r < yycrank */
        yyt = yyr = yycrank+(yycrank-yyt);
    # ifdef LEXDEBUG
        if(debug)fprintf(yyout,"compressed state\n");
    # endif

        yyt = yyt + yych;
        if(yyt <= yytop && yyt->verify+yysvec == yystate){
            if(yyt->advance+yysvec == YYLERR) /* error
transitions */
                {unput(*--yylastch);break;}
            *lsp++ = yystate = yyt->advance+yysvec;
            goto contin;
        }
        yyt = yyr + YYU(yymatch[yych]);
    # ifdef LEXDEBUG
        if(debug){
            fprintf(yyout,"try fall back character ");
            allprint(YYU(yymatch[yych]));
            putchar('\n');
        }
    # endif

        if(yyt <= yytop && yyt->verify+yysvec == yystate){
            if(yyt->advance+yysvec == YYLERR) /* error
transition */
                {unput(*--yylastch);break;}
            *lsp++ = yystate = yyt->advance+yysvec;
            goto contin;
        }
    }

    if ((yystate = yystate->yyother) && (yyt= yystate->yystoff) != yycrank){
    # ifdef LEXDEBUG
        if(debug)fprintf(yyout,"fall back to state %d\n",yystate-yysvec-1);
    # endif

        goto tryagain;
    }

    # endif

    else
        {unput(*--yylastch);break;}

```

```

        contin:
# ifdef LEXDEBUG
        if(debug){
            fprintf(yyout,"state %d char ",ystate-yysvec-1);
            allprint(yych);
            putchar('\n');
        }
# endif

        ;
    }
# ifdef LEXDEBUG
        if(debug){
            fprintf(yyout,"stopped at %d with ",*(lsp-1)-yysvec-1);
            allprint(yych);
            putchar('\n');
        }
# endif

        while (lsp-- > yylstate){
            *yylastch-- = 0;
            if (*lsp != 0 && (yyfnd= (*lsp)->yystops) && *yyfnd > 0){
                yyolsp = lsp;
                if(yyextra[*yyfnd]){ /* must backup */
                    while(yyback((*lsp)->yystops,-*yyfnd) != 1 && lsp >
yylstate){
                        lsp--;
                        unput(*yylastch--);
                    }
                }
                yyprevious = YYU(*yylastch);
                yyolsp = lsp;
                yylen = yylastch-yytext+1;
                yytext[yylen] = 0;
# ifdef LEXDEBUG
                if(debug){
                    fprintf(yyout,"\nmatch ");
                    sprint(yytext);
                    fprintf(yyout," action %d\n",*yyfnd);
                }
# endif

                return(*yyfnd++);
            }
            unput(*yylastch);
        }
        if (yytext[0] == 0 /* && feof(yyin) */)
        {
            yysptr=yysbuf;
            return(0);
        }
        yyprevious = yytext[0] = input();
        if (yyprevious>0)
            output(yyprevious);
        yylastch=yytext;
# ifdef LEXDEBUG
        if(debug)putchar('\n');
# endif

    }

}
yyback(p, m)
    int *p;
{

```

```

if (p==0) return(0);
while (*p)
    {
        if (*p++ == m)
            return(1);
    }
return(0);
}

/* the following are only used in the lex library */
yyinput(){
    return(input());
}
yyoutput(c)
int c; {
    output(c);
}
yyunput(c)
int c; {
    unput(c);
}

```

```

#ifndef lint
static char yysccsid[] = "@(#)yaccpar    1.7 (Berkeley) 09/09/90";
#endif
#define YYBYACC 1
#line 2 "testya.y"
# include <h:\users\lbw\c600\include\stdio.h>
# include <h:\users\lbw\c600\include\string.h>
# include <h:\users\lbw\c600\include\io.h>
# include <h:\users\lbw\c600\include\sys\locking.h>
# include <h:\users\lbw\c600\include\fcntl.h>
# include <h:\users\lbw\c600\include\process.h>
# include <h:\users\lbw\c600\include\share.h>
# include <h:\users\lbw\c600\include\graph.h>
# include <h:\users\lbw\c600\include\malloc.h>
# include <h:\users\lbw\c600\include\dos.h>
# include <h:\users\lbw\c600\include\errno.h>
# include "event.h"

```

```

FILE *fp;
#line 21 "y__tab.c"
#define DEVICE__TYPE 257
#define MAJR__CODE 258
#define MINOR__CODE 259
#define ORIGINATING__NODE__NO 260
#define ADDRESS 261
#define COMMENT 262
#define OPTIONAL__EXTENSION 263
#define DESCRIPTOR 264
#define LINK__ADDRESS 265
#define CODE 266
#define DATE 267
#define TIME 268
#define NUMB 269
#define NEW__LINE 270
#define DIAL__STRING 271
#define CONTROL__ADDRESS 272
#define START__UP__MESSAGE 273
#define AVE__COMMENT 274
#define TRANS__COMMENT 275
#define CALL__ADDRESS 276
#define BLANK__COMMENT 277
#define LC__COMMENT 278
#define YYERRCODE 256
short yylhs[] = {
    0,  0,  2,  0,  3,  1,  4,  4,  5,  5,
    5,  5,  5,  5,  5,  5,  5,  5,  5,  5,
    5,  5,  5,  7,  8,  9, 10, 12, 13, 11,
    11, 11, 14, 14,  6,
};
short yylen[] = {
    1,  2,  0,  4,  3,  2,  1,  2,  2,  7,
    11,  5,  5,  5,  7,  7,  5,  8,  8,  6,
    5,  6,  5,  3,  2,  2,  2,  2,  1,  1,
    1,  1,  1,  1,  1,
};
short yydefred[] = {
    0,  0,  0,  1,  0,  3,  0,  2, 35,  0,
    0,  7,  0,  0,  5,  9,  8,  0,  0,  0,
    0,  0, 34,  0, 33,  0,  0,  0,  0, 31,
    32,  0, 30,  0,  0,  0,  0,  0,  0,  0,

```

[illegible]

[illegible]

```

"event_log : error NEW_LINE $$1 event_log",
"time_stamp : DATE TIME NEW_LINE",
"time_based_datagram : time_stamp datagram_list",
"datagram_list : xplexer_datagram",
"datagram_list : datagram_list xplexer_datagram",
"xplexer_datagram : BLANK_COMMENT NEW_LINE",
"xplexer_datagram : device_type CODE ORIGINATING_NODE_NO minutes__ average__ peak__ last__",
"xplexer_datagram : device_type CODE ORIGINATING_NODE_NO COMMENT number LC_COMMENT number COMMENT average__ peak__ last__",
"xplexer_datagram : device_type CODE ORIGINATING_NODE_NO DIAL_STRING NEW_LINE",
"xplexer_datagram : device_type CODE ORIGINATING_NODE_NO COMMENT NEW_LINE",
"xplexer_datagram : device_type CODE LINK_ADDRESS COMMENT NEW_LINE",
"xplexer_datagram : device_type CODE LINK_ADDRESS minutes__ transmit__ receive__ NEW_LINE",
"xplexer_datagram : device_type CODE LINK_ADDRESS minutes__ average__ peak__ last__",
"xplexer_datagram : device_type CODE ADDRESS COMMENT NEW_LINE",
"xplexer_datagram : device_type CODE ADDRESS transmit__ receive__ COMMENT COMMENT NEW_LINE",
"xplexer_datagram : device_type CODE START_UP_MESSAGE transmit__ receive__ COMMENT COMMENT NEW_LINE",
"xplexer_datagram : device_type CODE ADDRESS number COMMENT NEW_LINE",
"xplexer_datagram : device_type CODE addresses COMMENT NEW_LINE",
"xplexer_datagram : device_type CODE ADDRESS DIAL_STRING COMMENT NEW_LINE",
"xplexer_datagram : device_type CODE ADDRESS DIAL_STRING NEW_LINE",
"minutes__ : COMMENT number COMMENT",
"average__ : number AVE_COMMENT",
"peak__ : number COMMENT",
"last__ : number NEW_LINE",
"transmit__ : number TRANS_COMMENT",
"receive__ : number",
"number : NUMB",
"number : DEVICE_TYPE",
"number : ORIGINATING_NODE_NO",
"addresses : CALL_ADDRESS",
"addresses : CONTROL_ADDRESS",
"device_type : DEVICE_TYPE",
};
#endif
#ifndef YYSTYPE
typedef int YYSTYPE;
#endif
#define yyclearin (yychar=(-1))
#define yyerrok (yyerrflag=0)
#ifdef YYSTACKSIZE
#ifndef YYMAXDEPTH
#define YYMAXDEPTH YYSTACKSIZE
#endif
#else
#ifdef YYMAXDEPTH
#define YYSTACKSIZE YYMAXDEPTH
#else
#define YYSTACKSIZE 600
#define YYMAXDEPTH 600
#endif
#endif
int yydebug;
int yynerrs;
int yyerrflag;

```



```

int yychar;
short *yyssp;
YYSTYPE *yyvsp;
YYSTYPE yyval;
YYSTYPE yylval;
short yyss[YYSTACKSIZE];
YYSTYPE yyvs[YYSTACKSIZE];
#define yystacksize YYSTACKSIZE
#line 544 "testya.y"

#include "LEXY.C"

yyerror(s)
char *s;
{
    fprintf(stderr, "Error: %s\n", s);
}

yywrap()
{
    return 1;
}

char *
append__file__name__to__path(file__name)
char file__name[12];
{
    char new__path[268];
    strcpy(new__path, path__name);
    strcat(new__path, file__name);
    return(new__path);
}

main()
{
    memset(input_stackptr.inputChar, '\0', 256);
    input_stackptr.top = 0;
    while((buffer10 = (char *)malloc(XPLEX10_LENGTH)) == NULL);
    while((buffer11 = (char *)malloc(XPLEX11_LENGTH)) == NULL);
    stage10 = 1;
    stage11 = 1;
    count = 0;
    fp = fopen("EVENTCFG.DAT", "r");
    fscanf(fp, "%d%d%d%s", &speed, &port_number, &word_length, path_name);
    fclose(fp);
    open_com(speed, port_number, word_length);
    strcpy(previous_time, "0\0");
    yyparse();
    close_com();
    free(buffer);
}
#line 288 "y_tab.c"
#define YYABORT goto yyabort
#define YYACCEPT goto yyaccept
#define YYERROR goto yyerrlab
int
yyparse()
{

```

```

    register int yym, yyn, yystate;
#if YYDEBUG
    register char *yys;
    extern char *getenv();

    if (yys = getenv("YYDEBUG"))
    {
        yyn = *yys;
        if (yyn >= '0' && yyn <= '9')
            yydebug = yyn - '0';
    }
#endif

    yynerrs = 0;
    yyerrflag = 0;
    yychar = (-1);

    yyssp = yyss;
    yyvsp = yyvs;
    *yyssp = yystate = 0;

yyloop:
    if (yyn = yydefred[yystate]) goto yyreduce;
    if (yychar < 0)
    {
        if ((yychar = yylex()) < 0) yychar = 0;
    }
#if YYDEBUG
    if (yydebug)
    {
        yys = 0;
        if (yychar <= YYMAXTOKEN) yys = yyname[yychar];
        if (!yys) yys = "illegal-symbol";
        printf("yydebug: state %d, reading %d (%s)\n", yystate,
            yychar, yys);
    }
#endif
    if ((yyn = yyindex[yystate]) && (yyn += yychar) >= 0 &&
        yyn <= YYTABLESIZE && yycheck[yyn] == yychar)
    {
#if YYDEBUG
        if (yydebug)
            printf("yydebug: state %d, shifting to state %d\n",
                yystate, yytable[yyn]);
#endif
        if (yyssp >= yyss + yystacksize - 1)
        {
            goto yyoverflow;
        }
        *++yyssp = yystate = yytable[yyn];
        *++yyvsp = yylval;
        yychar = (-1);
        if (yyerrflag > 0) --yyerrflag;
        goto yyloop;
    }
    if ((yyn = yyrindex[yystate]) && (yyn += yychar) >= 0 &&
        yyn <= YYTABLESIZE && yycheck[yyn] == yychar)
    {
        yyn = yytable[yyn];
        goto yyreduce;
    }

```

```

    }
    if (yyerrflag) goto yyinrecovery;
#ifdef lint
    goto yynewerror;
#endif
yynewerror:
    yyerror("syntax error");
#ifdef lint
    goto yyerrlab;
#endif
yyerrlab:
    ++yynerrs;
yyinrecovery:
    if (yyerrflag < 3)
    {
        yyerrflag = 3;
        for (;;)
        {
            if ((yyn = yysindex[*yyssp]) && (yyn += YYERRCODE) >= 0 &&
                yyn <= YYTABLESIZE && yycheck[yyn] == YYERRCODE)
            {
#ifdef YYDEBUG
                if (yydebug)
                    printf("yydebug: state %d, error recovery shifting\
to state %d\n", *yyssp, yytable[yyn]);
#endif
                if (yyssp >= yyss + yystacksize - 1)
                {
                    goto yyoverflow;
                }
                *++yyssp = yystate = yytable[yyn];
                *++yyvsp = yylval;
                goto yyloop;
            }
            else
            {
#ifdef YYDEBUG
                if (yydebug)
                    printf("yydebug: error recovery discarding state %d\n",
                        *yyssp);
#endif
                if (yyssp <= yyss) goto yyabort;
                --yyssp;
                --yyvsp;
            }
        }
    }
    else
    {
        if (yychar == 0) goto yyabort;
#ifdef YYDEBUG
        if (yydebug)
        {
            yys = 0;
            if (yychar <= YYMAXTOKEN) yys = yyname[yychar];
            if (!yys) yys = "illegal-symbol";
            printf("yydebug: state %d, error recovery discards token %d (%s)\n",
                yystate, yychar, yys);
        }
#endif
    }
#endif

```

```

        yychar = (-1);
        goto yyloop;
    }
yyreduce:
#if YYDEBUG
    if (yydebug)
        printf("yydebug: state %d, reducing by rule %d (%s)\n",
            yystate, yyn, yyrule[yyn]);
#endif
    yym = yylen[yyn];
    yyval = yyvsp[1-yyym];
    switch (yyn)
    {
case 3:
#line 29 "testya.y"
{ yyerrok; }
break;
case 5:
#line 34 "testya.y"
{
        strcpy(time_stmp, tme);
        strcat(time_stmp, tme);
        while ((handle = sopen("DATETIME.TXT", O_CREAT | O_WRONLY, SH_DENYNO,
S_IWRITE)) == FALSE);
        while (locking(handle, LK_NBRLCK, (long) DATE_TIME_LENGTH) != -1);
        lseek(handle, 0L, SEEK_SET);
        write(handle, time_stmp, DATE_TIME_LENGTH);
        lseek(handle, 0L, SEEK_SET);
        while (locking(handle, LK_UNLCK, (long) DATE_TIME_LENGTH) != -1);
        close(handle);
    }
break;
case 10:
#line 56 "testya.y"
{
        if (strcmp(tme, previous_time) == 0)
            count = count + 1;
        else { strcpy(previous_time, tme);
            count = 1; }
        switch (stage10) {
            case 1: if (yyvsp[-5] == 19)
                { sprintf(buffer10, "%s%3d%d%s%5u%2d%3d%3d%3d", time_stmp,
count, yyvsp[-6], node, yyvsp[-3], yyvsp[-5], yyvsp[-2], yyvsp[-1], yyvsp[0]);
                    stage10++; }
                break;
            case 2: if (yyvsp[-5] == 20)
                { sprintf(buffer__temp, "%2d%3d%3d%3d", yyvsp[-5], yyvsp[-2], yyvsp[-
1], yyvsp[0]);
                    strcat(buffer10, buffer__temp);
                    stage10++; }
            else
                stage10 = 1;
                break;
            case 3: if (yyvsp[-5] == 21)
                { sprintf(buffer__temp, "%2d%3d%3d%3d", yyvsp[-5], yyvsp[-2], yyvsp[-
1], yyvsp[0]);
                    strcat(buffer10, buffer__temp);
                    stage10++; }
            else
                stage10 = 1;
        }
    }

```

```

        break;
    default: switch (stage10) {
        case 4: sprintf(buffer__temp,
"220%3d%3d%3d221%3d%3d%3d222%3d%3d%3d223%3d%3d%3d\n", 0, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
0);
            strcat(buffer10, buffer__temp);
            break;
        case 5: sprintf(buffer__temp,
"221%3d%3d%3d222%3d%3d%3d223%3d%3d%3d\n", 0, 0, 0, 0, 0, 0, 0, 0, 0, 0);
            strcat(buffer10, buffer__temp);
            break;
        case 6: sprintf(buffer__temp, "222%3d%3d%3d223%3d%3d%3d\n", 0, 0,
0, 0, 0, 0);
            strcat(buffer10, buffer__temp);
            break;
        case 7: sprintf(buffer__temp, "223%3d%3d%3d\n", 0, 0, 0);
            strcat(buffer10, buffer__temp);
            break;
        default: stage10 = 1;
            break;
    }
    while ((handle = sopen(append_file_name_to_path("XPLEX10.TXT"),
O_CREAT | O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    length = filelength(handle) + (long)XPLEX10_LENGTH + 1;
    while (locking(handle, LK_NBRLCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, buffer10, XPLEX10_LENGTH);
    lseek(handle, 0L, SEEK_SET);
    while (locking(handle, LK_UNLCK, length) != -1);
    close(handle);
    stage10 = 1;
    sprintf(buffer10, "%s%3d%d%s%5u%2d%3d%3d%3d", time__stamp, count, yyvsp[-
6], node, yyvsp[-3], yyvsp[-5], yyvsp[-2], yyvsp[-1], yyvsp[0]);
    stage10++;
    break;
}
}

break;
case 11:
#line 113 "testya.y"
{
    if (strcmp(tme, previous__time) == 0)
        count = count + 1;
    else
        { strcpy(previous__time, tme);
        count = 1; }
    switch(stage10) {
        case 4: if (yyvsp[-6] == 0)
            stage10++;
        else
            { switch(yyvsp[-6]) {
                case 1: sprintf(buffer__temp, "223%3d%3d%3d", 0, 0, 0);
                    strcat(buffer10, buffer__temp);
                    stage10 = 6;
                    break;
                case 2: sprintf(buffer__temp, "222%3d%3d%3d223%3d%3d%3d", 0, 0,
0, 0, 0, 0);
                    strcat(buffer10, buffer__temp);
                    stage10 = 7;
                    break;
            }
        }
    }
}

```

```

        case 3: sprintf(buffer__temp,
"221%3d%3d%3d222%3d%3d%3d223%3d%3d%3d", 0, 0, 0, 0, 0, 0, 0, 0, 0, 0);
        strcat(buffer10, buffer__temp);
        sprintf(buffer__temp, "%2d%1d%3d%3d%3d\n", yyvsp[-9],
yyvsp[-6], yyvsp[-2], yyvsp[-1], yyvsp[0]);
        strcat(buffer10, buffer__temp);
        while ((handle =
sopen(append__file__name__to__path("XPLEX10.TXT"), O_CREAT | O_WRONLY, SH_DENYNO,
S_IWRITE)) == FALSE);
        length = filelength(handle) + (long)XPLEX10_LENGTH + 1;
        while (locking(handle, LK_NBRLOCK, length) != -1);
        lseek(handle, 0L, SEEK_END);
        write(handle, buffer10, XPLEX10_LENGTH);
        lseek(handle, 0L, SEEK_SET);
        while (locking(handle, LK_UNLCK, length) != -1);
        close(handle);
        stage10 = 1;
        break;
    }

    }
    if (yyvsp[-6] != 3)
    { sprintf(buffer__temp, "%2d%1d%3d%3d%3d", yyvsp[-9], yyvsp[-6],
yyvsp[-2], yyvsp[-1], yyvsp[0]);
        strcat(buffer10, buffer__temp); }
    break;
case 5: if (yyvsp[-6] == 1)
    stage10++;
else
    { switch(yyvsp[-6]) {
        case 2: sprintf(buffer__temp, "223%3d%3d%3d", 0, 0, 0);
        strcat(buffer10, buffer__temp);
        stage10 = 7;
        break;
        case 3:
        sprintf(buffer__temp, "222%3d%3d%3d223%3d%3d%3d", 0, 0,
0, 0, 0, 0);
        strcat(buffer10, buffer__temp);
        sprintf(buffer__temp, "%2d%1d%3d%3d%3d\n", yyvsp[-9],
yyvsp[-6], yyvsp[-2], yyvsp[-1], yyvsp[0]);
        strcat(buffer10, buffer__temp);
        while ((handle =
sopen(append__file__name__to__path("XPLEX10.TXT"), O_CREAT | O_WRONLY, SH_DENYNO,
S_IWRITE)) == FALSE);
        length = filelength(handle) + (long)XPLEX10_LENGTH + 1;
        while (locking(handle, LK_NBRLOCK, length) != -1);
        lseek(handle, 0L, SEEK_END);
        write(handle, buffer10, XPLEX10_LENGTH);
        lseek(handle, 0L, SEEK_SET);
        while (locking(handle, LK_UNLCK, length) != -1);
        close(handle);
        stage10 = 1;
        break;
    }
    }
    if (yyvsp[-6] != 3)
    { sprintf(buffer__temp, "%2d%1d%3d%3d%3d", yyvsp[-9], yyvsp[-6],
yyvsp[-2], yyvsp[-1], yyvsp[0]);
        strcat(buffer10, buffer__temp); }
    break;

```

```

        case 6: if (yyvsp[-6] == 2)
            stage10++;
        else
            { switch(yyvsp[-6]) {
                case 3: sprintf(buffer__temp, "223%3d%3d%3d", 0, 0, 0);
                    strcat(buffer10, buffer__temp);
                    sprintf(buffer__temp, "%2d%1d%3d%3d%3d\n", yyvsp[-9],
yyvsp[-6], yyvsp[-2], yyvsp[-1], yyvsp[0]);
                    strcat(buffer10, buffer__temp);
                    while ((handle =
sopen(append__file__name__to__path("XPLEX10.TXT"), O_CREAT | O_WRONLY, SH_DENYNO,
S_IWRITE)) == FALSE);

                        length = filelength(handle) + (long)XPLEX10__LENGTH + 1;
                        while (locking(handle, LK_NBRLOCK, length) != -1);
                        lseek(handle, 0L, SEEK_END);
                        write(handle, buffer10, XPLEX10__LENGTH);
                        lseek(handle, 0L, SEEK_SET);
                        while (locking(handle, LK_UNLCK, length) != -1);
                        close(handle);
                        stage10 = 1;
                        break;

                    }
                }
            if (yyvsp[-6] != 3)
                { sprintf(buffer__temp, "%2d%1d%3d%3d%3d", yyvsp[-9], yyvsp[-6],
yyvsp[-2], yyvsp[-1], yyvsp[0]);
                    strcat(buffer10, buffer__temp); }
            break;
        case 7: if (yyvsp[-6] == 3)
            { switch(yyvsp[-6]) {
                case 3: sprintf(buffer__temp, "%2d%1d%3d%3d%3d\n", yyvsp[-9],
yyvsp[-6], yyvsp[-2], yyvsp[-1], yyvsp[0]);
                    strcat(buffer10, buffer__temp);
                    while ((handle =
sopen(append__file__name__to__path("XPLEX10.TXT"), O_CREAT | O_WRONLY, SH_DENYNO,
S_IWRITE)) == FALSE);

                        length = filelength(handle) + (long)XPLEX10__LENGTH + 1;
                        while (locking(handle, LK_NBRLOCK, length) != -1);
                        lseek(handle, 0L, SEEK_END);
                        write(handle, buffer10, XPLEX10__LENGTH);
                        lseek(handle, 0L, SEEK_SET);
                        while (locking(handle, LK_UNLCK, length) != -1);
                        close(handle);
                        stage10 = 1;
                        break;

                    }
                }
            break;
        }
    }
break;
case 12:
#line 228 "testya.y"
{
    if (strcmp(tme, previous__time) == 0)
        count = count + 1;
    else { strcpy(previous__time, tme);
        count = 1; }
    sprintf(buffer, "%s%3d%d%2d%s%s\n", time__stamp, count, yyvsp[-4], yyvsp[-3],
node, dl__string);

```

```

        while ((handle = sopen(append_file_name_to_path("XPLEX04.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
        string_length = strlen(file_buffer);
        length = filelength(handle) + (long)string_length + 1;
        while (locking(handle, LK_NBRLOCK, length) != -1);
        lseek(handle, 0L, SEEK_END);
        write(handle, file_buffer, string_length);
        lseek(handle, 0L, SEEK_SET);
        while (locking(handle, LK_UNLCK, length) != -1);
        close(handle);
    }

break;
case 13:
#line 247 "testya.y"
{
    if (strcmp(tme, previous_time) == 0)
        count = count + 1;
    else { strcpy(previous_time, tme);
        count = 1; }
    sprintf(file_buffer, "%s%3d%2d%2d%2d\n", time_stmp, count, yyvsp[-4], yyvsp[-3],
node);
    while ((handle = sopen(append_file_name_to_path("XPLEX02.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    length = filelength(handle) + (long)XPLEX02_LENGTH + 1;
    while (locking(handle, LK_NBRLOCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, file_buffer, XPLEX02_LENGTH);
    lseek(handle, 0L, SEEK_SET);
    while (locking(handle, LK_UNLCK, length) != -1);
    close(handle);
}

break;
case 14:
#line 265 "testya.y"
{
    if (strcmp(tme, previous_time)==0)
        count = count + 1;
    else { strcpy(previous_time, tme);
        count = 1; }
    sprintf(file_buffer, "%s%3d%2d%2d%2d%2d\n", time_stmp, count, yyvsp[-4], yyvsp[-3],
node, link);
    while ((handle = sopen(append_file_name_to_path("XPLEX03.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    length = filelength(handle) + (long)XPLEX03_LENGTH + 1;
    while (locking(handle, LK_NBRLOCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, file_buffer, XPLEX03_LENGTH);
    lseek(handle, 0L, SEEK_SET);
    while (locking(handle, LK_UNLCK, length) != -1);
    close(handle);
}

break;
case 15:
#line 284 "testya.y"
{
    if (strcmp(tme, previous_time)==0)
        count = count + 1;
    else { strcpy(previous_time, tme);
        count = 1; }
    switch (stage11) {

```



```

        case 1: if (yyvsp[-5] == 23)
            { sprintf(buffer11, "%s%3d%d%s%s%5u%2d%5u%5u", time__stamp, count,
yyvsp[-6], node, link, yyvsp[-3], yyvsp[-5], yyvsp[-2], yyvsp[-1]);
              stage11++; }
            break;

        case 2: if (yyvsp[-5] == 24)
            { sprintf(buffer__temp, "%2d%5u%5u", yyvsp[-5], yyvsp[-2], yyvsp[-1]);
              strcat(buffer11, buffer__temp);
              stage11++; }
            else
                stage11 = 1;
            break;
        case 3: if (yyvsp[-5] == 25)
            { sprintf(buffer__temp, "%2d%5u%5u", yyvsp[-5], yyvsp[-2], yyvsp[-1]);
              strcat(buffer11, buffer__temp);
              stage11++; }
            else
                stage11 = 1;
            break;
        case 4: if (yyvsp[-5] == 26)
            { sprintf(buffer__temp, "%2d%5u%5u", yyvsp[-5], yyvsp[-2], yyvsp[-1]);
              strcat(buffer11, buffer__temp);
              stage11++; }
            else
                stage11 = 1;
            break;
        default: stage11 = 1;
                break;
    }
}

break;
case 16:
#line 323 "testya.y"
{
    if (strcmp(tme, previous__time)==0)
        count = count + 1;
    else
        { strcpy(previous__time, tme);
          count = 1; }
    switch (stage11) {
        case 5: if (yyvsp[-5] == 27)
            { sprintf(buffer__temp, "%2d%3u%3u%3u", yyvsp[-5], yyvsp[-2], yyvsp[-
1], yyvsp[0]);

              strcat(buffer11, buffer__temp);
              stage11++; }
            else
                stage11 = 1;
            break;
        case 6: if (yyvsp[-5] == 28)
            { sprintf(buffer__temp, "%2d%3u%3u%3u", yyvsp[-5], yyvsp[-2], yyvsp[-
1], yyvsp[0]);

              strcat(buffer11, buffer__temp);
              stage11++; }
            else
                stage11 = 1;
            break;
        case 7: if (yyvsp[-5] == 29)
            { sprintf(buffer__temp, "%2d%3u%3u%3u\n", yyvsp[-5], yyvsp[-2],
yyvsp[-1], yyvsp[0]);

```

```

        strcat(buffer11, buffer_temp);
        while ((handle = sopen(append_file_name_to_path("XPLEX11.TXT"),
O_CREAT | O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
        length = filelength(handle) + (long)XPLEX11_LENGTH + 1;
        while (locking(handle, LK_NBRLCK, length) != -1);
        lseek(handle, 0L, SEEK_END);
        write(handle, buffer11, XPLEX11_LENGTH);
        lseek(handle, 0L, SEEK_SET);
        while (locking(handle, LK_UNLCK, length) != -1);
        close(handle);
        stage11 = 1;
    }
    else
        stage11 = 1;
    break;
default: stage11 = 1;
    break;
}
}
break;
case 17:
#line 367 "testya.y"
{
    if (strcmp(tme, previous_time) == 0)
        count = count + 1;
    else
        { strcpy(previous_time, tme);
          count = 1; }
    sprintf(file_buffer, "%s%3d%2d%2d%s%s%s\n", time_stmp, count, yyvsp[-4], yyvsp[-
3], node, link, channel);
    while ((handle = sopen(append_file_name_to_path("XPLEX05.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    length = filelength(handle) + (long)XPLEX05_LENGTH + 1;
    while (locking(handle, LK_NBRLCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, file_buffer, XPLEX05_LENGTH);
    lseek(handle, 0L, SEEK_SET);
    while (locking(handle, LK_UNLCK, length) != -1);
    close(handle);
}
break;
case 18:
#line 387 "testya.y"
{
    if (strcmp(tme, previous_time) == 0)
        count = count + 1;
    else
        { strcpy(previous_time, tme);
          count = 1; }
    sprintf(file_buffer, "%s%3d%2d%2d%s%s%s%5u%5u\n", time_stmp, count, yyvsp[-7],
yyvsp[-6], node, link, channel, yyvsp[-4], yyvsp[-3]);
    while ((handle = sopen(append_file_name_to_path("XPLEX08.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    length = filelength(handle) + (long)XPLEX08_LENGTH + 1;
    while (locking(handle, LK_NBRLCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, file_buffer, XPLEX08_LENGTH);
    lseek(handle, 0L, SEEK_SET);
    while (locking(handle, LK_UNLCK, length) != -1);
    close(handle);
}

```

```

    }
break;
case 19:
#line 407 "testya.y"
{
    if (strcmp(tme, previous_time) == 0)
        count = count + 1;
    else
        { strcpy(previous_time, tme);
          count = 1; }
    sprintf(file_buffer, "%s%3d%d%2d%s%s%s%5u%5u\n", time_stmp, count, yyvsp[-7],
yyvsp[-6], node, link, channel, yyvsp[-4], yyvsp[-3]);
    while ((handle = sopen(append_file_name_to_path("XPLEX08.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    length = filelength(handle) + (long)XPLEX08_LENGTH + 1;
    while (locking(handle, LK_NBRLOCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, file_buffer, XPLEX08_LENGTH);
    lseek(handle, 0L, SEEK_SET);
    while (locking(handle, LK_UNLCK, length) != -1);
    close(handle);
}

break;
case 20:
#line 426 "testya.y"
{ if (strcmp(tme, previous_time) == 0)
    count = count + 1;
    else
        { strcpy(previous_time, tme);
          count = 1; }
    sprintf(file_buffer, "%s%3d%d%2d%s%s%s%2d\n", time_stmp, count, yyvsp[-5],
yyvsp[-4], node, link, channel, yyvsp[-2]);
    while ((handle = sopen(append_file_name_to_path("XPLEX07.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    length = filelength(handle) + (long)XPLEX07_LENGTH + 1;
    while (locking(handle, LK_NBRLOCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, file_buffer, XPLEX07_LENGTH);
    lseek(handle, 0L, SEEK_SET);
    while (locking(handle, LK_UNLCK, length) != -1);
    close(handle);
}

break;
case 21:
#line 444 "testya.y"
{ if (strcmp(tme, previous_time) == 0)
    count = count + 1;
    else
        { strcpy(previous_time, tme);
          count = 1; }
    sprintf(file_buffer, "%s%3d%d%2d%s%s%s%s%s\n", time_stmp, count, yyvsp[-4],
yyvsp[-3], orig_node, orig_link, orig_channel, node, link, channel);
    while ((handle = sopen(append_file_name_to_path("XPLEX12.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    length = filelength(handle) + (long)XPLEX12_LENGTH + 1;
    while (locking(handle, LK_NBRLOCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, file_buffer, XPLEX12_LENGTH);
    lseek(handle, 0L, SEEK_SET);
    while (locking(handle, LK_UNLCK, length) != -1);

```

```

        close(handle);
    }
break;
case 22:
#line 462 "testya.y"
{
    if (strcmp(tme, previous_time) == 0)
        count = count + 1;
    else
        { strcpy(previous_time, tme);
          count = 1; }
    sprintf(file_buffer, "%s%3d%d%2d%s%s%s%s\n", time_stmp, count, yyvsp[-5],
yyvsp[-4], node, link, channel, dl_string);
    while ((handle = sopen(append_file_name_to_path("XPLEX06.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    string_length = strlen(file_buffer);
    length = filelength(handle) + (long)string_length + 1;
    while (locking(handle, LK_NBRLOCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, file_buffer, string_length);
    lseek(handle, 0L, SEEK_SET);
    while (locking(handle, LK_UNLCK, length) != -1);
    close(handle);
}
break;
case 23:
#line 482 "testya.y"
{
    if (strcmp(tme, previous_time) == 0)
        count = count + 1;
    else { strcpy(previous_time, tme);
          count = 1; }
    sprintf(file_buffer, "%s%3d%d%2d%s%s%s%s\n", time_stmp, count, yyvsp[-4],
yyvsp[-3], node, link, channel, dl_string);
    while ((handle = sopen(append_file_name_to_path("XPLEX06.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    string_length = strlen(file_buffer);
    length = filelength(handle) + (long)string_length + 1;
    while (locking(handle, LK_NBRLOCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, file_buffer, string_length);
    lseek(handle, 0L, SEEK_SET);
    while (locking(handle, LK_UNLCK, length) != -1);
    close(handle);
}
break;
case 24:
#line 500 "testya.y"
{ yyval = yyvsp[-1];}
break;
case 25:
#line 503 "testya.y"
{ yyval = yyvsp[-1];}
break;
case 26:
#line 506 "testya.y"
{ yyval = yyvsp[-1];}
break;
case 27:
#line 509 "testya.y"

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```

{ yyval = yyvsp[-1];}
break;
case 28:
#line 512 "testya.y"
{ yyval = yyvsp[-1];}
break;
case 29:
#line 515 "testya.y"
{ yyval = yyvsp[0];}
break;
case 30:
#line 518 "testya.y"
{ yyval = yyvsp[0]; }
break;
case 31:
#line 519 "testya.y"
{ yyval = yyvsp[0]; }
break;
case 32:
#line 520 "testya.y"
{ yyval = yyvsp[0]; }
break;
case 35:
#line 529 "testya.y"
{
    switch(yyvsp[0]) {
        case 331: yyval = 1;
            break;
        case 440: yyval = 2;
            break;
        case 445: yyval = 3;
            break;
        case 330: yyval = 4;
            break;
    }
}
break;
#line 939 "y_tab.c"
}
yyssp -= yym;
yystate = *yyssp;
yyvsp -= yym;
yym = yylhs[yyn];
if (yystate == 0 && yym == 0)
{
#ifdef YYDEBUG
    if (yydebug)
        printf("yydebug: after reduction, shifting from state 0 to\
state %d\n", YYFINAL);
#endif
    yystate = YYFINAL;
    *++yyssp = YYFINAL;
    *++yyvsp = yyval;
    if (yychar < 0)
    {
        if ((yychar = yylex()) < 0) yychar = 0;
#ifdef YYDEBUG
        if (yydebug)
        {
            yys = 0;

```

```

        if (yychar <= YYMAXTOKEN) yys = yyname[yychar];
        if (!yys) yys = "illegal-symbol";
        printf("yydebug: state %d, reading %d (%s)\n",
               YYFINAL, yychar, yys);
    }
#endif
    }
    if (yychar == 0) goto yyaccept;
    goto yyloop;
}
if ((yyn = yygindex[yym]) && (yyn += yystate) >= 0 &&
    yyn <= YYTABLESIZE && yycheck[yyn] == yystate)
    yystate = yytable[yyn];
else
    yystate = yydgoto[yym];
#if YYDEBUG
    if (yydebug)
        printf("yydebug: after reduction, shifting from state %d \
to state %d\n", *yyssp, yystate);
#endif
    if (yyssp >= yyss + yyssize - 1)
    {
        goto yyoverflow;
    }
    *++yyssp = yystate;
    *++yyvsp = yyval;
    goto yyloop;
yyoverflow:
    yyerror("yacc stack overflow");
yyabort:
    return (1);
yyaccept:
    return (0);
}

```

```
%{
```

```
char pop()
```

```
{
```

```
    if (input_stackptr.top == 0)
```

```
        printf("Trying to pop a character off the stack which doesn't exist\n");
```

```
    else
```

```
        return(input_stackptr.inputChar[-- input_stackptr.top]);
```

```
}
```

```
push(c)
```

```
    char c;
```

```
{
```

```
    if (input_stackptr.top == 256)
```

```
        printf("Stack overflow in unput()\n");
```

```
    else
```

```
        input_stackptr.inputChar[input_stackptr.top ++] = c;
```

```
}
```

```
int empty()
```

```
{
```

```
    if (input_stackptr.top == 0)
```

```
        return(TRUE);
```

```
    else
```

```
        return(FALSE);
```

```
}
```

```
# undef input
```

```
input()
```

```
{
```

```

char return__value;

if (empty())
{
    return__value = read__com();
    return(return__value);
}
else
{
    return__value = pop();
    return(return__value);
}
}

# undef unput
unput(c)
{
    push(c);
}

%}

WS      [ \t]

%%

"\r"      ;

"\n"      { printf("%s", yytext);
            return(NEW_LINE); }

```


{WS}+	{ printf("%s", yytext); }
"minute(s)"	{ printf("%s", yytext); return(MIN_COMMENT); }
"Tx"	{ printf("%s", yytext); return(TRANS_COMMENT); }
"Rx"	{ printf("%s", yytext); return(REC_COMMENT); }
"I Frames"	{ printf("%s", yytext); return(COMMENT); }
"S Frames"	{ printf("%s", yytext); return(COMMENT); }
"E Frames"	{ printf("%s", yytext); return(COMMENT); }
"Link Tx"	{ printf("%s", yytext); return(UTIL_COMMENT); }
"Rx Utilization %"	{ printf("%s", yytext); return(UTIL_COMMENT); }
"Buffer"	{ printf("%s", yytext); return(BUFFER_COMMENT); }

"0- 7"	{ printf("%s", yytext); return(CHAN8); }
"8-15"	{ printf("%s", yytext); return(CHAN16); }
"16-23"	{ printf("%s", yytext); return(CHAN24); }
"24-31"	{ printf("%s", yytext); return(CHAN32); }
[1-9][0-9]*[[0]	{ printf("%s", yytext); yylval = atoi(yytext); return(NUMB); }
"*****"	{ printf("%s", yytext); yylval = 65536; return(NUMB); }
"(Node "	{ printf("%s", yytext); return(NODE); }
"Channel"	{ printf("%s", yytext); return(CHANNEL_COMMENT); }
"(x100)"	{ printf("%s", yytext); return(TIMES_ONE_HUNDRED); }

```

"Characters"          { printf("%s", yytext);
                        return(CHARACTERS_COMMENT); }

"(x1000)"             { printf("%s", yytext);
                        return(TIMES_ONE_THOUSAND); }

"channel"             { printf("%s", yytext);
                        return(END_CHANNEL_COMMENT); }

"Destination Busy At" { printf("%s", yytext);
                        return(DEST_BUSY); }

"***** Data Link Timeout" { printf("%s", yytext);
                              return(DATA_LINK_TIMEOUT); }

"***** Invalid response" { printf("%s", yytext);
                              return(INVALID_RESPONSE); }

"***** Link not a dataplexer" { printf("%s", yytext);
                                  return(LINK_NOT_DATAPLEXER); }

"Not Properly"        { printf("%s", yytext);
                        return(NOT_PROPERLY_CONFIGURED); }

"***** Messages Pending" { printf("%s", yytext);
                              return(MESSAGES_PENDING); }

"STANDBY"             { printf("%s", yytext);
                        return(STANDBY); }

%%

```

```

%{

# include <h:\users\lbw\c600\include\stdio.h>
# include <h:\users\lbw\c600\include\string.h>

# define TRUE 1
# define FALSE 0
# define DBUFFER_LENGTH 28
# define DTRANS_LENGTH 179
# define DRECEIVE_LENGTH 179
# define S_IWRITE 0000200 /* write permission, owner */

extern char xplexer_dataplexer[7];
extern char *datetime;
char path_name[80];
int loop;
int handle;
long int length;
int count;
char *buffer_trans;
char *buffer_receive;
char buffer[DBUFFER_LENGTH];
char buffer_temp_trans[59];
char buffer_temp_receive[59];

FILE *fp;

struct input_stack { char inputChar[256];
                    int top;
                    } input_stackptr;

%}

%token NUMB NEW_LINE COMMENT TRANS_COMMENT REC_COMMENT
BUFFER_COMMENT
%token UTIL_COMMENT CHAN8 CHAN16 CHAN24 CHAN32 NODE MIN_COMMENT
CHANNEL_COMMENT
%token TIMES_ONE_HUNDRED CHARACTERS_COMMENT TIMES_ONE_THOUSAND
DEST_BUSY
%token DATA_LINK_TIMEOUT INVALID_RESPONSE LINK_NOT_DATAPLEXER
%token END_CHANNEL_COMMENT NOT_PROPERLY_CONFIGURED
MESSAGES_PENDING STANDBY

%start dataplexer

%%

dataplexer      : /* empty */

                |      NUMB dataplexer

                |      NUMB MIN_COMMENT dataplexer

                |      NEW_LINE dataplexer

                |      MESSAGES_PENDING dataplexer

                |      STANDBY { yyerrok; YYACCEPT; }

```

```

|     DEST_BUSY { yyerrok; YYACCEPT; }
|
|     DATA_LINK_TIMEOUT { yyerrok; YYACCEPT; }
|
|     INVALID_RESPONSE { yyerrok; YYACCEPT; }
|
|     LINK_NOT_DATAPLEXER { yyerrok; YYACCEPT; }
|
|     NOT_PROPERLY_CONFIGURED { yyerrok; YYACCEPT; }
|
|     END_CHANNEL_COMMENT NUMB { yyerrok; YYACCEPT; }
|
|     BUFFER_COMMENT NUMB NUMB NUMB
|
{
    /* return from the parser in order to continue
       interrogating the network for more data or
       to wait for the next interrogation period. */

    sprintf(buffer, "%s%s%3d%3d%3d\n", datetime, xplexer_dataplexer, $2, $3, $4);
    while((handle = sopen(append_file_name_to_path("DBUFFER.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    length = filelength(handle) + (long)DBUFFER_LENGTH + 1;
    while(locking(handle, LK_NBRLOCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, buffer, DBUFFER_LENGTH);
    lseek(handle, 0L, SEEK_SET);
    while(locking(handle, LK_UNLCK, length) != -1);
    close(handle);

    sprintf(buffer_temp_receive, "%5u%5u%5u%5u%5u%5u%5u", 0, 0, 0, 0, 0, 0, 0,
0);
    sprintf(buffer_temp_trans, "%5u%5u%5u%5u%5u%5u%5u", 0, 0, 0, 0, 0, 0, 0,
0);

    switch (count) {
        case 2: for(loop = 1; loop <= 2; loop++)
            { strcat(buffer_receive, buffer_temp_receive);
              strcat(buffer_trans, buffer_temp_trans); }
            sprintf(buffer_temp_receive, "%5u%5u%5u%5u%5u%5u%5u\n",
0, 0, 0, 0, 0, 0, 0);
            sprintf(buffer_temp_trans, "%5u%5u%5u%5u%5u%5u%5u\n", 0,
0, 0, 0, 0, 0, 0);
            break;
        case 3: strcat(buffer_receive, buffer_temp_receive);
                strcat(buffer_trans, buffer_temp_trans);
                sprintf(buffer_temp_receive, "%5u%5u%5u%5u%5u%5u%5u\n",
0, 0, 0, 0, 0, 0, 0);
                sprintf(buffer_temp_trans, "%5u%5u%5u%5u%5u%5u%5u\n", 0,
0, 0, 0, 0, 0, 0);
                break;
        case 4: sprintf(buffer_temp_receive, "%5u%5u%5u%5u%5u%5u%5u\n", 0,
0, 0, 0, 0, 0, 0);
                sprintf(buffer_temp_trans, "%5u%5u%5u%5u%5u%5u%5u\n", 0, 0,
0, 0, 0, 0, 0);
                break;
        case 5: break;
        default: count = 1;
                break;
    }
}

```

```

        strcat(buffer_receive, buffer_temp_receive);
        strcat(buffer_trans, buffer_temp_trans);
        while((handle = sopen(append_file_name_to_path("DRECEIVE.TXT"),
O_CREAT | O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
        length = filelength(handle) + (long)DRECEIVE_LENGTH + 1;
        while(locking(handle, LK_NBRLOCK, length) != -1);
        lseek(handle, 0L, SEEK_END);
        write(handle, buffer_receive, DRECEIVE_LENGTH);
        lseek(handle, 0L, SEEK_SET);
        while(locking(handle, LK_UNLCK, length) != -1);
        close(handle);

        while((handle = sopen(append_file_name_to_path("DTRANS.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
        length = filelength(handle) + (long)DTRANS_LENGTH + 1;
        while(locking(handle, LK_NBRLOCK, length) != -1);
        lseek(handle, 0L, SEEK_END);
        write(handle, buffer_trans, DTRANS_LENGTH);
        lseek(handle, 0L, SEEK_SET);
        while(locking(handle, LK_UNLCK, length) != -1);
        close(handle);
        count = 1;
        YYACCEPT;
    }

    |      error { yyerrok; YYACCEPT; }

    |      CHARACTERS_COMMENT TIMES_ONE_THOUSAND NUMB NUMB
NEW_LINE dataplexer

    |      TRANS_COMMENT REC_COMMENT dataplexer

    |      COMMENT TIMES_ONE_HUNDRED NUMB NUMB dataplexer

    |      COMMENT NUMB NUMB dataplexer

    |      COMMENT NUMB NEW_LINE dataplexer

    |      UTIL_COMMENT NUMB NUMB NUMB dataplexer

    |      NODE NUMB dataplexer

    |      CHANNEL_COMMENT TIMES_ONE_HUNDRED dataplexer

    |      TRANS_COMMENT NUMB NUMB NUMB NUMB NUMB NUMB NUMB
NUMB

    {
        switch (count) {
            case 1: sprintf(buffer_trans, "%s%s%5u%5u%5u%5u%5u%5u%5u", datetime,
xplexer_dataplexer, $2, $4, $5, $6, $7, $8, $9);
                    count++;
                    break;
            case 4: sprintf(buffer_temp_trans, "%5u%5u%5u%5u%5u%5u%5u%5u\n", $2, $3,
$4, $5, $6, $7, $8, $9);
                    strcat(buffer_trans, buffer_temp_trans);
                    count++;
                    break;
            default: sprintf(buffer_temp_trans, "%5u%5u%5u%5u%5u%5u%5u%5u", $2, $3,
$4, $5, $6, $7, $8, $9);

```

```

        strcat(buffer__trans, buffer__temp__trans);
        count++;
        break;
    }
} dataplexer

NUMB |      CHAN8 REC_COMMENT NUMB NUMB NUMB NUMB NUMB NUMB NUMB
NUMB |
    {
        sprintf(buffer__receive, "%s%s%5u%5u%5u%5u%5u%5u%5u", datetime,
xplexer__dataplexer, $3, $4, $5, $6, $7, $8, $9, $10);
    } dataplexer

NUMB |      CHAN16 REC_COMMENT NUMB NUMB NUMB NUMB NUMB NUMB NUMB
NUMB |
    {
        sprintf(buffer__temp__receive, "%5u%5u%5u%5u%5u%5u%5u%5u", $3, $4, $5, $6,
$7, $8, $9, $10);
        strcat(buffer__receive, buffer__temp__receive);
    } dataplexer

NUMB |      CHAN24 REC_COMMENT NUMB NUMB NUMB NUMB NUMB NUMB NUMB
NUMB |
    {
        sprintf(buffer__temp__receive, "%5u%5u%5u%5u%5u%5u%5u%5u%5u", $3, $4, $5, $6,
$7, $8, $9, $10);
        strcat(buffer__receive, buffer__temp__receive);
    } dataplexer

NUMB |      CHAN32 REC_COMMENT NUMB NUMB NUMB NUMB NUMB NUMB NUMB
NUMB |
    {
        sprintf(buffer__temp__receive, "%5u%5u%5u%5u%5u%5u%5u%5u%5u\n", $3, $4, $5,
$6, $7, $8, $9, $10);
        strcat(buffer__receive, buffer__temp__receive);
    } dataplexer

%%

# include "LEXY.C"

yyerror(s)
char *s;
{
    fprintf(stderr, "Error: %s\n", s);
}

yywrap()
{
    return 1;
}

char *
append__file__name__to__path(file__name)

```

```
    char file_name[12];  
{  
    char new_path[268];  
    strcpy(new_path, path_name);  
    strcat(new_path, file_name);  
    return(new_path);  
}
```



```

#include <h:\users\lbw\c600\include\stdio.h>
#include <h:\users\lbw\c600\include\string.h>
#include <h:\users\lbw\c600\include\io.h>
#include <h:\users\lbw\c600\include\sys\locking.h>
#include <h:\users\lbw\c600\include\fcntl.h>
#include <h:\users\lbw\c600\include\process.h>
#include <h:\users\lbw\c600\include\share.h>
#include <h:\users\lbw\c600\include\malloc.h>
#include "Y_TAB.C"

#define S_IREAD      0000400      /* read permission, owner */
#define DAY 2400
#define HOURS_IN_DAY 1440
#define MINS_IN_HOUR 60
#define HOUR 100
#define TRUE 1
#define FALSE 0
#define NOTFINISHED 1 /* never finish i.e. endless loop */
#define CR 13
#define LF 10
#define MAXINPUTLENGTH 256

extern char path_name[80];
int new_time, oldtime;
int interrogate;
extern unsigned int fifo_size, fifo_index, read_index;
extern int count;
char xplexer_dataplexer[7];
int interrogation_period, time_period;
int speed, port_number, word_length;
char batch_name[MAXINPUTLENGTH];
int loop, outer_loop;

FILE *fp;
int handle, status;
long length;
char *datetime;
int remainder, quotient, total_hours, old_total_hours;

typedef struct batch_node {
    char *name;
    struct batch_node *next;
} batch_node, *batch_nodeptr;

batch_nodeptr batch_list = NULL;
batch_nodeptr batch_listptr = NULL;
int num_batchfiles;
batch_nodeptr newnode;

void interrogate_node(batch_file)
    char batch_file[13];

{
    char ch;
    fifo_size = 0;
    fifo_index = 0;
    read_index = 0; /* flush the input buffer by resetting the
                     size and the index of the array. This
                     is done before the interrogation so that
                     anything left lying around in the buffer

```

```

        from the previous interrogation is removed. */

/* interrogate the dataplexer for channel_throughput and
   buffer utilization statistics */

    fp = fopen(batch_file, "r");
    fscanf(fp, "%s\n", xplexer_dataplexer);

    printf("\n\nCURRENTLY INTERROGATING XPLEXER/DATAPLEXER %c%c%c/%s\n\n",
xplexer_dataplexer[0],
        xplexer_dataplexer[1], xplexer_dataplexer[2],
        xplexer_dataplexer + 3);
    printf("CURRENT BATCH FILE = %s\n\n", batch_file);

    while ((ch = fgetc(fp)) != EOF)
    {
        printf("%c", ch);

/* Strip out the LINE FEED character to the Network, it only takes
   CARRIAGE RETURN characters */

        if (ch == LF) {
            write__to__com(CR);

/* Create a delay between lines sent otherwise the Tellabs Network
   is swamped with the incoming data */

            for(outer_loop = 0; outer_loop <= 15; outer_loop++)
                for(loop = 0; loop <= 32000; loop++);
        }
        else
            write__to__com(ch);
    }
    fclose(fp);

/* call the parser to pull out the important information from the interrogation
   and then return in order to interrogate the next dataplexer. The buffer
   size for information from an enquiry is set at 32kbytes for the information
   from the COM port. This is set in COMIO.C. */

    yyparse();

/* Reset the COM PORT buffer */

    memset(input_stackptr.inputChar, '\0', 256);
    input_stackptr.top = 0;
    fifo_index = 0;
    fifo_size = 0;
    read_index = 0;

}

/* ----- */

main()
{
    count = 1;
    while ((datetime = (char *)malloc(13)) == NULL );
    while ((buffer_trans = (char *)malloc(DTRANS_LENGTH)) == NULL );

```

```

while ((buffer_receive = (char *)malloc(DRECEIVE_LENGTH)) == NULL );

/* Initialize the COM PORT buffer */

memset(input_stackptr.inputChar, '\0', 256);
input_stackptr.top = 0;
fifo_size = 0;
read_index = 0;
interrogation_period = 0;
fp = fopen("COMMDCFG.DAT", "r");
fscanf(fp, "%d%d%d%s%d", &speed, &port_number, &word_length, path_name,
&interrogation_period);
time_period = interrogation_period;
fscanf(fp, "%s", batch_name);
newnode = (batch_nodeptr) malloc(sizeof(batch_node));
if (newnode == NULL)
    printf("Not Enough Memory to Hold all Batch Files\n");
newnode->name = strdup(batch_name);
newnode->next = batch_list;
batch_list = newnode;
num_batchfiles++;
batch_listptr = batch_list;

while (fscanf(fp, "%s", batch_name) != EOF) {
    newnode = (batch_nodeptr) malloc(sizeof(batch_node));
    if (newnode == NULL)
        printf("Not Enough Memory to Hold all Batch Files\n");
    newnode->name = strdup(batch_name);
    newnode->next = NULL;
    batch_listptr->next = newnode;
    batch_listptr = newnode;
    num_batchfiles++;
}
batch_listptr = batch_list;
fclose(fp);

open_com(speed, port_number, word_length);

while ((handle = sopen("DATETIME.TXT", O_CREAT | O_RDONLY, SH_DENYNO,
S_IREAD)) == FALSE);
length = 12;
while ((status = locking(handle, LK_NBRLOCK, length)) != 0);

/* critical section of code. */

lseek(handle, 0L, SEEK_SET);
read(handle, datetime, 12);

/* end of critical section of code. */

lseek(handle, 0L, SEEK_SET);
while ((status = locking(handle, LK_UNLCK, length)) != 0);

close(handle);

oldtime = atoi(datetime + 8); /* time now equals the time field out of the
                             date/time file. i.e. it removes the date
                             field. */

remainder = oldtime % HOUR;

```

```

quotient = oldtime / HOUR;

old_total_hours = (quotient * MINS_IN_HOUR) + remainder;

interrogate = FALSE;

while (NOTFINISHED)
{
    while (interrogate)
    {
        while ((handle = sopen("DATETIME.TXT", O_CREAT | O_RDONLY, SH_DENYNO,
S_IREAD)) == FALSE);
        length = filelength(handle);
        while ((status = locking(handle, LK_NBRLOCK, length)) != 0);

        /* critical section of code. */

        read(handle, datetime, 12);

        /* end of critical section of code. */

        lseek(handle, 0L, SEEK_SET);
        while ((status = locking(handle, LK_UNLCK, length)) != 0);

        close(handle);

        new_time = atoi(datetime + 8);
        remainder = new_time % HOUR;
        quotient = new_time / HOUR;
        total_hours = (quotient * MINS_IN_HOUR) + remainder;

        if (total_hours >= old_total_hours)
        {
            if (total_hours >= (old_total_hours + time_period))
            { oldtime = new_time;
              old_total_hours = total_hours;
              interrogate = FALSE;
            }
        }
        else
        {
            if (total_hours >= ((old_total_hours + time_period) % HOURS_IN_DAY))
            { oldtime = new_time;
              old_total_hours = total_hours;
              interrogate = FALSE;
            }
        }
    }
}

printf("STARTING INTERROGATION\n\n");

/* calls a function which takes as its parameter, the name of the batch
file which contains the user key commands necessary to interrogate
the required dataplexer. */

while (batch_listptr != NULL) {
    interrogate_node(batch_listptr->name);
    batch_listptr = batch_listptr->next;
}

```

```
    }  
    batch_listptr = batch_list;  
    printf("\n\nFINISHED INTERROGATION\n\n");  
    .  
    interrogate = TRUE;  
    }  
    free(datetime);  
    close_com();  
}
```

2 . 2 8

..\TXTFILES\

180

DATA003.BAT

DATA004.BAT

DATA005.BAT

DATA100.BAT

DATA101.BAT

DATA102.BAT

DATA107.BAT

DATA108.BAT

DATA109.BAT

DATA202.BAT

DATA203.BAT

000003
COMMAND0
MODE
n
2
3
3
2
1
R
E
E
E

000004
COMMAND0
MODE
n
2
4
3
2
1
R
E
E
E

000005
COMMAND0
MODE
n
2
5
3
2
1
R
E
E
E

001000
COMMAND1
MODE
n
2
0
3
2
1
R
E
E
E

001001
COMMAND1
MODE
n
2
1
3
2
1
R
E
E
E

001008
COMMAND1
MODE
n
2
8
3
2
1
R
E
E
E

001009
COMMAND1
MODE
n
2
9
3
2
1
R
E
E
E

002002
COMMAND2
MODE
n
2
2
3
2
1
R
E
E
E

002003
COMMAND2
MODE
n
2
3
3
2
1
R
E
E
E

/* This is an example of both the COMMDCFG.DAT configuration file and the structure of an interrogation batch file. Note all comments which can be excluded from the original configuration and batch files are enclosed in "/* */".

COMMDCFG.DAT

*/

2 2 8

/* the COM port for the command port process

ARGUMENTS : speed - an integer value to indicate baudrate
 for the com ports.
 0 = 300 baud. - allowable but not
 1 = 600 baud. recommended.
 2 = 1200 baud. - highly recommended.
 3 = 2400 baud. - the rest are not
 4 = 4800 baud. recommended for
 5 = 9600 baud. during peak loads.
 6 = 19200 baud.
 7 = 38400 baud.

port_number - 1 = COM1. - default.
 2 = COM2.

word_length - 7 = 7 bits.
 8 = 8 bits. - setup for Tellabs.

*/

D:\TELLABS\TXTFILES\

/*
the destination directory for the database text files

ARGUMENTS : drive: \directory path\
*/

7

/*
the number of minutes between interrogations
*/

DATA003.BAT
DATA004.BAT
DATA005.BAT
DATA100.BAT
DATA101.BAT
DATA102.BAT
DATA107.BAT
DATA108.BAT
DATA109.BAT
DATA202.BAT
DATA203.BAT


```
/*
    the list of interrogation batch file names which CMDPORT.EXE
    will read from.
```

Note: the fields for the COM port are tab delimited (or space) and the path name is on the next line. The path name must also exist before trying to write to the directory or else it will fail.

DATAnnn.BAT

=====

The actual name of the file can be anything descriptive of the dataplexer to be interrogated.

*/

000003

```
/*
    the Xplexer (first 3 numbers) and Dataplexer (second 3 numbers)
    about to be interrogated. This is used for information to be
    written in the database files and not part of the interrogation
    process.
```

*/

COMMAND0

☒☒☒MODE

```
/*
    COMMAND0 = log on to node 0 of the network (i.e. COMMAND1 for
    node 1 and COMMAND2 for node 2).
    MODE = password for security reasons.
    Note: the two control-H characters are backspaces needed
    for the network as input, otherwise it takes the
    two characters previously there (i.e. carriage
    return-line feed) as part of the password.
```

*/

n

```
/*
    NO to menus
*/
```

2

```
/*
    REMOTE option from the Xplexer
*/
```

3

```
/*
    link 3 from the Xplexer to get to the Dataplexer on that link.
```

There can be up to 10 links off an Xplexer to choose from,
depending if there is a Dataplexer attached to it or not.

*/

3

/*

choose the STATISTICS option from the Function menu in TELLABS

*/

2

/*

Data Link Statistics

*/

1

/*

System Statistics

*/

R

/*

Reset the statistics after each interrogation

*/

E

E

E

/*

this sequence of EXIT commands should take the interrogation
process back to the login stage

*/

```

# include "stdio.h"
# define U(x) x
# define NLSTATE yyprevious=YYNEWLINE
# define BEGIN yybgin = yysvec + 1 +
# define INITIAL 0
# define YYLERR yysvec
# define YYSTATE (yyestate-yysvec-1)
# define YYOPTIM 1
# define YYLMAX BUFSIZ
# define output(c) putc(c,yyout)
# define input() (((yytchar=yysptr>yysbuf?U(*--
yysptr):getc(yyin))==10?(yylineno++,yytchar):yytchar)==EOF?0:yytchar)
# define unput(c) {yytchar=(c);if(yytchar=='\n')yylineno--;*yysptr++=yytchar;}
# define yymore() (yymorf=1)
# define ECHO fprintf(yyout, "%s",yytext)
# define REJECT { nstr = yyreject(); goto yyfussy;}
int yyleng; extern char yytext[];
int yymorf;
extern char *yysptr, yysbuf[];
int yytchar;
FILE *yyin = {stdin}, *yyout = {stdout};
extern int yylineno;
struct yysvf {
    struct yywork *yystoff;
    struct yysvf *yyother;
    int *yystops;};
struct yysvf *yyestate;
extern struct yysvf yysvec[], *yybgin;

```

char pop()

```

{
    if (input__stackptr.top == 0)

        printf("Trying to pop a character off the stack which doesn't exist\n");

    else

        return(input__stackptr.inputChar[-- input__stackptr.top]);
}

```

push(c)

```

char c;

{

    if (input__stackptr.top == 256)

        printf("Stack overflow in unput()\n");

    else

        input__stackptr.inputChar[input__stackptr.top ++] = c;
}

```

```
}
```

```
.
```

```
int empty()
```

```
{
```

```
    if (input_stackptr.top == 0)
```

```
        return(TRUE);
```

```
    else
```

```
        return(FALSE);
```

```
}
```

```
# undef input
```

```
input()
```

```
{
```

```
    char return__value;
```

```
    if (empty())
```

```
    {
```

```
        return__value = read__com();
```

```
        return(return__value);
```

```
    }
```

```
    else
```

```
    {
```

```
        return__value = pop();
```

```
        return(return__value);
```

```
    }
```

```
}
```

```
# undef unput
```

```
unput(c)
```

```
{
```

```

        push(c);
    }

# define YYNEWLINE 10
yylex(){
int nstr; extern int yyprevious;
while((nstr = yylook()) >= 0)
yyfussy: switch(nstr){
case 0:
if(yywrap()) return(0); break;
case 1:
;
break;
case 2:
{ printf("%s", yytext);

return(NEW__LINE); }
break;
case 3:
{ printf("%s", yytext); }
break;
case 4:
{ printf("%s", yytext);

return(MIN__COMMENT); }
break;
case 5:
{ printf("%s", yytext);

return(TRANS__COMMENT); }
break;
case 6:
{ printf("%s", yytext);

return(REC__COMMENT); }
break;
case 7:
{ printf("%s", yytext);

return(COMMENT); }
break;
case 8:
{ printf("%s", yytext);

return(COMMENT); }
break;
case 9:
{ printf("%s", yytext);

return(COMMENT); }
break;
case 10:
{ printf("%s", yytext);

return(UTIL__COMMENT); }
break;

```

```

case 11:
    { printf("%s", yytext);

        return(UTIL_COMMENT); }
break;
case 12:
    { printf("%s", yytext);

        return(BUFFER_COMMENT); }
break;
case 13:
    { printf("%s", yytext);

        return(CHAN8); }
break;
case 14:
    { printf("%s", yytext);

        return(CHAN16); }
break;
case 15:
    { printf("%s", yytext);

        return(CHAN24); }
break;
case 16:
    { printf("%s", yytext);

        return(CHAN32); }
break;
case 17:
    { printf("%s", yytext);

        yylval = atoi(yytext);

        return(NUMB); }
break;
case 18:
    { printf("%s", yytext);

        yylval = 65536;

        return(NUMB); }
break;
case 19:
    { printf("%s", yytext);

        return(NODE); }
break;
case 20:
    { printf("%s", yytext);

        return(CHANNEL_COMMENT); }
break;
case 21:
    { printf("%s", yytext);

        return(TIMES_ONE_HUNDRED); }
break;
case 22:

```

```

        { printf("%s", yytext);

                return(CHARACTERS__COMMENT); }
break;
case 23:
        { printf("%s", yytext);

                return(TIMES__ONE__THOUSAND); }
break;
case 24:
        { printf("%s", yytext);

                return(END__CHANNEL__COMMENT); }
break;
case 25:
        { printf("%s", yytext);

                return(DEST__BUSY); }
break;
case 26:
        { printf("%s", yytext);

                return(DATA__LINK__TIMEOUT); }
break;
case 27:
        { printf("%s", yytext);

                return(INVALID__RESPONSE); }
break;
case 28:
        { printf("%s", yytext);

                return(LINK__NOT__DATAPLEXER); }
break;
case 29:
        { printf("%s", yytext);

                return(NOT__PROPERLY__CONFIGURED); }
break;
case 30:
        { printf("%s", yytext);

                return(MESSAGES__PENDING); }
break;
case 31:
        { printf("%s", yytext);
                return(STANDBY); }
break;
case -1:
break;
default:
fprintf(yyout,"bad switch yylook %d",nstr);
} return(0); }
/* end of yylex */

```

```
int yyvstop[] = {  
0,  
  
3,  
0,  
  
2,  
0,  
  
1,  
0,  
  
17,  
0,  
  
17,  
0,  
  
17,  
0,  
  
17,  
0,  
  
17,  
0,  
  
17,  
0,  
  
6,  
0,  
  
5,  
0,  
  
13,  
0,  
  
14,  
0,  
  
18,  
0,  
  
15,  
0,
```


16,
0,

19,
0,

21,
0,

12,
0,

23,
0,

20,
0,

10,
0,

31,
0,

24,
0,

9,
0,

7,
0,

8,
0,

4,
0,

22,
0,

29,
0,

11,
0,

25,
0,

27,
0,

30,
0,

26,
0,

```

28,
0,
0};
# define YYTYPE int
struct yywork { YYTYPE verify, advance; } yycrank[] = {
0,0, 0,0, 0,0, 0,0,
0,0, 0,0, 0,0, 0,0,
0,0, 0,0, 1,3, 1,4,
3,3, 0,0, 1,5, 0,0,
0,0, 0,0, 0,0, 0,0,
0,0, 0,0, 0,0, 0,0,
0,0, 0,0, 0,0, 0,0,
0,0, 0,0, 0,0, 0,0,
0,0, 1,3, 16,35, 3,3,
17,36, 28,48, 39,59, 58,78,
0,0, 1,6, 0,0, 1,7,
7,27, 21,40, 8,28, 27,47,
47,66, 1,8, 1,9, 1,10,
1,11, 1,11, 1,11, 1,11,
1,11, 1,12, 1,11, 10,30,
11,11, 10,11, 12,31, 26,46,
29,49, 31,51, 30,50, 1,13,
1,14, 1,15, 1,16, 12,11,
35,55, 29,11, 1,17, 30,11,
36,56, 1,18, 40,60, 1,19,
6,25, 41,61, 46,65, 1,20,
1,21, 1,22, 9,11, 9,11,
9,11, 9,11, 9,11, 9,11,
9,29, 9,11, 9,11, 9,11,
48,67, 21,41, 33,53, 43,62,
1,23, 45,64, 15,34, 32,52,
49,68, 14,33, 18,37, 23,43,
24,44, 50,69, 1,24, 37,57,
19,38, 25,45, 44,63, 51,70,
34,54, 38,58, 13,32, 52,71,
53,72, 20,39, 6,26, 22,42,
53,73, 54,74, 55,75, 56,76,
57,77, 59,79, 60,80, 61,81,
62,82, 63,83, 64,84, 65,85,
66,86, 68,87, 69,88, 71,89,
72,90, 73,91, 74,92, 75,93,
76,94, 77,95, 78,96, 79,97,
80,98, 81,99, 82,100,83,101,
84,102,85,103,86,105,89,106,
90,107,91,108,92,109,93,110,
85,104,94,111,95,112,96,113,
97,114,98,115,99,116,100,117,
101,118, 104,119, 105,120, 107,124,
108,125, 109,126, 110,127, 105,121,
111,128, 112,129, 105,122, 105,123,
113,130, 114,131, 115,132, 116,133,
117,134, 118,135, 120,136, 121,137,
122,138, 123,139, 125,140, 126,141,
127,142, 128,143, 130,144, 131,145,
132,146, 135,147, 136,148, 137,149,
138,150, 139,151, 140,152, 141,153,
144,154, 145,155, 147,156, 148,157,
149,158, 150,159, 151,160, 152,161,
153,162, 154,163, 155,164, 157,165,

```

158,166,	159,167,	160,168,	162,169,
163,170,	164,171,	165,172,	166,173,
167,174,	168,175,	169,176,	170,177,
171,178,	172,179,	173,180,	174,181,
175,182,	176,183,	178,184,	179,185,
180,186,	181,187,	182,188,	183,189,
184,190,	185,191,	186,192,	187,193,
188,194,	189,195,	190,196,	191,197,
192,198,	193,199,	194,200,	195,201,
196,202,	197,203,	198,204,	199,205,
200,206,	201,207,	203,208,	204,209,
205,210,	206,211,	207,212,	208,213,
209,214,	210,215,	211,216,	212,217,
213,218,	214,219,	215,220,	216,221,
218,222,	219,223,	220,224,	221,225,
222,226,	223,227,	224,228,	225,229,
226,230,	228,231,	231,232,	232,233,
233,234,	234,235,	0,0,	0,0,

0,0};

struct yysvf yysvec[] = {

0,	0,	0,
yycrank+1,	0,	0,
yycrank+0,	yysvec+1,	0,
yycrank+3,	0,	yyvstop+1,
yycrank+0,	0,	yyvstop+3,
yycrank+0,	0,	yyvstop+5,
yycrank+2,	0,	0,
yycrank+2,	0,	0,
yycrank+1,	0,	yyvstop+7,
yycrank+38,	0,	yyvstop+9,
yycrank+7,	yysvec+9,	yyvstop+11,
yycrank+6,	yysvec+9,	yyvstop+13,
yycrank+17,	yysvec+9,	yyvstop+15,
yycrank+1,	0,	0,
yycrank+1,	0,	0,
yycrank+1,	0,	0,
yycrank+2,	0,	0,
yycrank+4,	0,	0,
yycrank+1,	0,	0,
yycrank+1,	0,	0,
yycrank+1,	0,	0,
yycrank+13,	0,	0,
yycrank+3,	0,	0,
yycrank+3,	0,	0,
yycrank+3,	0,	0,
yycrank+2,	0,	0,
yycrank+14,	0,	0,
yycrank+5,	0,	0,
yycrank+5,	0,	0,
yycrank+19,	yysvec+9,	yyvstop+17,
yycrank+21,	yysvec+9,	yyvstop+19,
yycrank+16,	0,	0,
yycrank+1,	0,	0,
yycrank+1,	0,	0,
yycrank+1,	0,	0,
yycrank+2,	0,	0,
yycrank+6,	0,	0,
yycrank+1,	0,	0,
yycrank+1,	0,	0,
yycrank+6,	0,	yyvstop+21,

yycrank+8,	0,	0,
yycrank+16,	0,	0,
yycrank+0,	0,	yyvstop+23,
yycrank+2,	0,	0,
yycrank+4,	0,	0,
yycrank+1,	0,	0,
yycrank+34,	0,	0,
yycrank+6,	0,	0,
yycrank+41,	0,	0,
yycrank+54,	0,	0,
yycrank+58,	0,	0,
yycrank+62,	0,	0,
yycrank+17,	0,	0,
yycrank+10,	0,	0,
yycrank+9,	0,	0,
yycrank+12,	0,	0,
yycrank+13,	0,	0,
yycrank+21,	0,	0,
yycrank+7,	0,	0,
yycrank+44,	0,	0,
yycrank+16,	0,	0,
yycrank+53,	0,	0,
yycrank+22,	0,	0,
yycrank+16,	0,	0,
yycrank+33,	0,	0,
yycrank+87,	0,	0,
yycrank+94,	0,	0,
yycrank+0,	0,	yyvstop+25,
yycrank+86,	0,	0,
yycrank+89,	0,	0,
yycrank+0,	0,	yyvstop+27,
yycrank+38,	0,	0,
yycrank+30,	0,	0,
yycrank+44,	0,	0,
yycrank+37,	0,	0,
yycrank+46,	0,	0,
yycrank+47,	0,	0,
yycrank+113,	0,	0,
yycrank+66,	0,	0,
yycrank+31,	0,	0,
yycrank+51,	0,	0,
yycrank+81,	0,	0,
yycrank+40,	0,	0,
yycrank+35,	0,	0,
yycrank+120,	0,	0,
yycrank+112,	0,	0,
yycrank+122,	0,	yyvstop+29,
yycrank+0,	0,	yyvstop+31,
yycrank+0,	0,	yyvstop+33,
yycrank+41,	0,	0,
yycrank+55,	0,	0,
yycrank+58,	0,	0,
yycrank+48,	0,	0,
yycrank+50,	0,	0,
yycrank+52,	0,	0,
yycrank+78,	0,	0,
yycrank+49,	0,	0,
yycrank+59,	0,	0,
yycrank+56,	0,	0,
yycrank+100,	0,	0,

yycrank+66,	0,	0,
yycrank+67,	0,	0,
yycrank+0,	0,	yyvstop+35,
yycrank+0,	0,	yyvstop+37,
yycrank+128,	0,	0,
yycrank+102,	0,	0,
yycrank+0,	0,	yyvstop+39,
yycrank+63,	0,	0,
yycrank+56,	0,	0,
yycrank+76,	0,	0,
yycrank+73,	0,	0,
yycrank+75,	0,	0,
yycrank+57,	0,	0,
yycrank+69,	0,	0,
yycrank+73,	0,	0,
yycrank+81,	0,	0,
yycrank+94,	0,	0,
yycrank+76,	0,	0,
yycrank+145,	0,	0,
yycrank+0,	0,	yyvstop+41,
yycrank+89,	0,	0,
yycrank+77,	0,	0,
yycrank+83,	0,	0,
yycrank+88,	0,	0,
yycrank+0,	0,	yyvstop+43,
yycrank+89,	0,	0,
yycrank+75,	0,	0,
yycrank+77,	0,	0,
yycrank+78,	0,	0,
yycrank+0,	0,	yyvstop+45,
yycrank+82,	0,	0,
yycrank+90,	0,	0,
yycrank+81,	0,	0,
yycrank+0,	0,	yyvstop+47,
yycrank+0,	0,	yyvstop+49,
yycrank+82,	0,	0,
yycrank+82,	0,	0,
yycrank+81,	0,	0,
yycrank+90,	0,	0,
yycrank+86,	0,	0,
yycrank+88,	0,	0,
yycrank+98,	0,	0,
yycrank+0,	0,	yyvstop+51,
yycrank+0,	0,	yyvstop+53,
yycrank+103,	0,	0,
yycrank+83,	0,	0,
yycrank+0,	0,	yyvstop+55,
yycrank+165,	0,	0,
yycrank+110,	0,	0,
yycrank+111,	0,	0,
yycrank+102,	0,	0,
yycrank+95,	0,	0,
yycrank+96,	0,	0,
yycrank+101,	0,	0,
yycrank+99,	0,	0,
yycrank+117,	0,	0,
yycrank+0,	0,	yyvstop+57,
yycrank+183,	0,	0,
yycrank+108,	0,	0,
yycrank+185,	0,	0,

yycrank+121, 0,	0,
yycrank+0, 0,	yyvstop+59,
yycrank+109, 0,	0,
yycrank+112, 0,	0,
yycrank+105, 0,	0,
yycrank+146, 0,	0,
yycrank+118, 0,	0,
yycrank+114, 0,	0,
yycrank+122, 0,	0,
yycrank+194, 0,	0,
yycrank+106, 0,	0,
yycrank+123, 0,	0,
yycrank+124, 0,	0,
yycrank+130, 0,	0,
yycrank+120, 0,	0,
yycrank+131, 0,	0,
yycrank+167, 0,	0,
yycrank+0, 0,	yyvstop+61,
yycrank+123, 0,	0,
yycrank+125, 0,	0,
yycrank+204, 0,	0,
yycrank+121, 0,	0,
yycrank+123, 0,	0,
yycrank+122, 0,	0,
yycrank+130, 0,	0,
yycrank+134, 0,	0,
yycrank+128, 0,	0,
yycrank+211, 0,	0,
yycrank+212, 0,	0,
yycrank+130, 0,	0,
yycrank+214, 0,	0,
yycrank+215, 0,	0,
yycrank+147, 0,	0,
yycrank+152, 0,	0,
yycrank+170, 0,	0,
yycrank+130, 0,	0,
yycrank+215, 0,	0,
yycrank+169, 0,	0,
yycrank+139, 0,	0,
yycrank+223, 0,	0,
yycrank+155, 0,	0,
yycrank+225, 0,	0,
yycrank+0, 0,	yyvstop+63,
yycrank+153, 0,	0,
yycrank+147, 0,	0,
yycrank+160, 0,	0,
yycrank+151, 0,	0,
yycrank+197, 0,	0,
yycrank+154, 0,	0,
yycrank+153, 0,	0,
yycrank+168, 0,	0,
yycrank+166, 0,	0,
yycrank+151, 0,	0,
yycrank+167, 0,	0,
yycrank+159, 0,	0,
yycrank+154, 0,	0,
yycrank+166, 0,	0,
yycrank+0, 0,	yyvstop+65,
yycrank+161, 0,	0,
yycrank+158, 0,	0,

```

yycrank+177, 0, 0,
yycrank+165, 0, 0,
yycrank+159, 0, 0,
yycrank+176, 0, 0,
yycrank+166, 0, 0,
yycrank+176, 0, 0,
yycrank+164, 0, 0,
yycrank+0, 0, yyvstop+67,
yycrank+173, 0, 0,
yycrank+0, 0, yyvstop+69,
yycrank+0, 0, yyvstop+71,
yycrank+181, 0, 0,
yycrank+163, 0, 0,
yycrank+183, 0, 0,
yycrank+171, 0, 0,
yycrank+0, 0, yyvstop+73,
0, 0, 0};
struct yywork *yytop = yycrank+285;
struct yysvf *yybgin = yysvec+1;
char yymatch[] = {
00 ,01 ,01 ,01 ,01 ,01 ,01 ,01 ,
01 ,011 ,01 ,01 ,01 ,01 ,01 ,01 ,
01 ,01 ,01 ,01 ,01 ,01 ,01 ,01 ,
01 ,01 ,01 ,01 ,01 ,01 ,01 ,01 ,
011 ,01 ,01 ,01 ,01 ,01 ,01 ,01 ,
01 ,01 ,01 ,01 ,01 ,01 ,01 ,01 ,
'0' , '1' , '1' , '1' , '1' , '1' , '1' , '1' ,
'1' , '1' , 01 ,01 ,01 ,01 ,01 ,01 ,
01 ,01 ,01 ,01 ,01 ,01 ,01 ,01 ,
01 ,01 ,01 ,01 ,01 ,01 ,01 ,01 ,
01 ,01 ,01 ,01 ,01 ,01 ,01 ,01 ,
01 ,01 ,01 ,01 ,01 ,01 ,01 ,01 ,
01 ,01 ,01 ,01 ,01 ,01 ,01 ,01 ,
01 ,01 ,01 ,01 ,01 ,01 ,01 ,01 ,
01 ,01 ,01 ,01 ,01 ,01 ,01 ,01 ,
01 ,01 ,01 ,01 ,01 ,01 ,01 ,01 ,
0};
char yyextra[] = {
0,0,0,0,0,0,0,0,
0,0,0,0,0,0,0,0,
0,0,0,0,0,0,0,0,
0,0,0,0,0,0,0,0,
0};
#ifdef lint
static char ncform__scsid[] = "@(#)ncform 1.6 88/02/08 SMI"; /* from S5R2 1.2 */
#endif

int yylineno =1;
# define YYU(x) x
# define NLSTATE yyprevious=YYNEWLINE
char yytext[YYLMAX];
struct yysvf *yylstate [YYLMAX], **yylsp, **yyolsp;
char yysbuf[YYLMAX];
char *yysptr = yysbuf;
int *yyfnd;
extern struct yysvf *yyestate;
int yyprevious = YYNEWLINE;
yylook(){
    register struct yysvf *yystate, **lsp;
    register struct yywork *yyt;

```

```

        struct yysvf *yyz;
        int yych, yyfirst;
        struct yywork *yyr;
# ifdef LEXDEBUG
        int debug;
# endif
        char *yylastch;
        /* start off machines */
# ifdef LEXDEBUG
        debug = 0;
# endif
        yyfirst=1;
        if (!yymorfg)
            yylastch = yytext;
        else {
            yymorfg=0;
            yylastch = yytext+yyleng;
        }
        for(;;){
            lsp = yylstate;
            yyestate = yystate = yybgin;
            if (yyprevious==YYNEWLINE) yystate++;
            for (;){
# ifdef LEXDEBUG
                if(debug)fprintf(yyout,"state %d\n",yystate-yysvec-1);
# endif

                yyt = yystate->yystoff;
                if(yyt == yycrank && !yyfirst){ /* may not be any transitions */
                    yyz = yystate->yyother;
                    if(yyz == 0)break;
                    if(yyz->yystoff == yycrank)break;
                }
                *yylastch++ = yych = input();
                yyfirst=0;
                tryagain:
# ifdef LEXDEBUG
                if(debug){
                    fprintf(yyout,"char ");
                    allprint(yych);
                    putchar('\n');
                }
# endif

                yyr = yyt;
                if ( (int)yyt > (int)yycrank){
                    yyt = yyr + yych;
                    if (yyt <= yytop && yyt->verify+yysvec == yystate){
                        if(yyt->advance+yysvec == YYLERR) /* error
transitions */
                            {unput(* - yylastch);break;}
                        *lsp++ = yystate = yyt->advance+yysvec;
                        goto contin;
                    }
                }

# ifdef YYOPTIM
            else if((int)yyt < (int)yycrank) { /* r < yycrank */
                yyt = yyr = yycrank+(yycrank-yyt);
# ifdef LEXDEBUG
                if(debug)fprintf(yyout,"compressed state\n");
# endif
                yyt = yyt + yych;

```



```

        if(yyt <= yytop && yyt->verify+yysvec == yystate){
            if(yyt->advance+yysvec == YYLERR) /* error

transitions */
                {unput(*--yylastch);break;}
                *lsp++ = yystate = yyt->advance+yysvec;
                goto contin;
            }
        yyt = yyr + YYU(yymatch[yych]);

# ifdef LEXDEBUG
        if(debug){
            fprintf(yyout,"try fall back character ");
            allprint(YYU(yymatch[yych]));
            putchar('\n');
        }

# endif

        if(yyt <= yytop && yyt->verify+yysvec == yystate){
            if(yyt->advance+yysvec == YYLERR) /* error

transition */
                {unput(*--yylastch);break;}
                *lsp++ = yystate = yyt->advance+yysvec;
                goto contin;
            }
        }
        if ((yystate = yystate->yyother) && (yyt= yystate->yystoff) != yycrank){

# ifdef LEXDEBUG
            if(debug)fprintf(yyout,"fall back to state %d\n",yystate-yysvec-1);

# endif

            goto tryagain;
        }

# endif

        else
            {unput(*--yylastch);break;}

        contin:

# ifdef LEXDEBUG
        if(debug){
            fprintf(yyout,"state %d char ",yystate-yysvec-1);
            allprint(yych);
            putchar('\n');
        }

# endif

        ;
    }

# ifdef LEXDEBUG
    if(debug){
        fprintf(yyout,"stopped at %d with ",*(lsp-1)-yysvec-1);
        allprint(yych);
        putchar('\n');
    }

# endif

    while (lsp-- > yylstate){
        *yylastch-- = 0;
        if (*lsp != 0 && (yyfnd= (*lsp)->yystops) && *yyfnd > 0){
            yyolsp = lsp;
            if(yyextra[*yyfnd]){ /* must backup */
                while(yyback((*lsp)->yystops,-*yyfnd) != 1 && lsp >
yylstate){

                    lsp--;
                    unput(*yylastch--);
                }
            }
        }
    }

```

```

        yyprevious = YYU(*yylastch);
        yyisp = lsp;
        yylen = yylastch-yytext+1;
        yytext[yylen] = 0;
# ifdef LEXDEBUG
        if(debug){
            fprintf(yyout, "\nmatch ");
            sprint(yytext);
            fprintf(yyout, " action %d\n", *yyfnd);
        }
# endif

        return(*yyfnd++);
    }
    unput(*yylastch);
}
if (yytext[0] == 0 /* && feof(yyin) */)
{
    yysptr=yysbuf;
    return(0);
}
yyprevious = yytext[0] = input();
if (yyprevious>0)
    output(yyprevious);
yylastch=yytext;
# ifdef LEXDEBUG
    if(debug)putchar('\n');
# endif
}

}
yyback(p, m)
    int *p;
{
    if (p==0) return(0);
    while (*p)
    {
        if (*p++ == m)
            return(1);
    }
    return(0);
}

/* the following are only used in the lex library */
yyinput(){
    return(input());
}
yyoutput(c)
    int c; {
    output(c);
}
yyunput(c)
    int c; {
    unput(c);
}

```

```

#ifndef lint
static char yysccsid[] = "@(#)yaccpar      1.7 (Berkeley) 09/09/90";
#endif
#define YYBYACC 1
#line 2 "com2yacc.yy"

# include <h:\users\lbw\c600\include\stdio.h>
# include <h:\users\lbw\c600\include\string.h>

# define TRUE 1
# define FALSE 0
# define DBUFFER_LENGTH 28
# define DTRANS_LENGTH 179
# define DRECEIVE_LENGTH 179
# define S_IWRITE 0000200 /* write permission, owner */

extern char xplexer_dataplexer[7];
extern char *datetime;
char path_name[80];
int loop;
int handle;
long int length;
int count;
char *buffer_trans;
char *buffer_receive;
char buffer[DBUFFER_LENGTH];
char buffer_temp_trans[59];
char buffer_temp_receive[59];

FILE *fp;

struct input_stack { char inputChar[256];
                    int top;
                    } input_stackptr;

#line 37 "y_tab.c"
#define NUMB 257
#define NEW_LINE 258
#define COMMENT 259
#define TRANS_COMMENT 260
#define REC_COMMENT 261
#define BUFFER_COMMENT 262
#define UTIL_COMMENT 263
#define CHAN8 264
#define CHAN16 265
#define CHAN24 266
#define CHAN32 267
#define NODE 268
#define MIN_COMMENT 269
#define CHANNEL_COMMENT 270
#define TIMES_ONE_HUNDRED 271
#define CHARACTERS_COMMENT 272
#define TIMES_ONE_THOUSAND 273
#define DEST_BUSY 274
#define DATA_LINK_TIMEOUT 275
#define INVALID_RESPONSE 276
#define LINK_NOT_DATAPLEXER 277
#define END_CHANNEL_COMMENT 278
#define NOT_PROPERLY_CONFIGURED 279
#define MESSAGES_PENDING 280

```

```

#define STANDBY 281
#define YYERRCODE 256
short yylhs[] = {
    0, 0, 0, 0, 0, 0, 0, 0, 0, 0, -1,
    0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
    0, 0, 1, 0, 2, 0, 3, 0, 4, 0,
    5, 0,
};
short yylen[] = {
    0, 2, 3, 2, 2, 1, 1, 1, 1, 1, 2,
    1, 2, 4, 1, 6, 3, 5, 4, 4, 5,
    3, 3, 0, 11, 0, 12, 0, 12, 0, 12,
    0, 12,
};
short yydefred[] = {
    14, 0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
    0, 0, 0, 0, 7, 8, 9, 10, 0, 11,
    0, 6, 0, 0, 2, 4, 0, 0, 0, 0,
    0, 0, 0, 0, 0, 0, 0, 0, 0, 12,
    5, 3, 0, 0, 0, 0, 16, 0, 0, 0,
    0, 0, 0, 21, 22, 0, 18, 19, 0, 0,
    13, 0, 0, 0, 0, 0, 0, 0, 17, 0, 20,
    0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
    15, 0, 0, 0, 0, 0, 0, 0, 0, 0,
    0, 23, 0, 0, 0, 0, 0, 25, 27, 29,
    31, 24, 0, 0, 0, 0, 26, 28, 30, 32,
};
short yydgoto[] = {
    97, 103, 104, 105, 106, 23,
};
short yysindex[] = {
    0, -188, -151, -255, -254, -251, -249, -252, -250, -248,
    -247, -245, -261, -258, 0, 0, 0, 0, -240, 0,
    -151, 0, 0, -151, 0, 0, -253, -239, -237, -151,
    -236, -234, -233, -232, -231, -230, -151, -151, -228, 0,
    0, 0, -151, -151, -227, -226, 0, -225, -224, -223,
    -220, -219, -218, 0, 0, -217, 0, 0, -151, -214,
    0, -151, -213, -212, -211, -210, -209, 0, -207, 0,
    -206, -205, -204, -203, -151, -202, -201, -199, -198, -196,
    0, -195, -194, -193, -192, -191, -190, -174, -172, -163,
    -161, 0, -160, -159, -158, -157, -151, 0, 0, 0,
    0, 0, -151, -151, -151, -151, 0, 0, 0, 0,
};
short yyrinterindex[] = {
    0, 48, 48, 0, 0, 0, 0, 0, 0, 0, 48,
    0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
    48, 0, 0, 48, 0, 0, 0, 0, 0, 48,
    0, 0, 0, 0, 0, 0, 48, 48, 0, 0,
    0, 0, 48, 48, 0, 0, 0, 0, 0, 0,
    0, 0, 0, 0, 0, 0, 0, 0, 48, 0,
    0, 48, 0, 0, 0, 0, 0, 0, 0, 0,
    0, 0, 0, 0, 48, 0, 0, 0, 0, 0,
    0, 0, 0, 0, 0, 0, 0, 0, 0, 0,
    0, 0, 0, 0, 0, 0, 48, 0, 0, 0,
    0, 0, 48, 48, 48, 48, 0, 0, 0, 0,
};
short yygindex[] = {
    0, 0, 0, 0, 0, -2,
};
#define YYTABLESIZE 130

```

[illegible]

```

"dataplexer : STANDBY",
"dataplexer : DEST_BUSY",
"dataplexer : DATA_LINK_TIMEOUT",
"dataplexer : INVALID_RESPONSE",
"dataplexer : LINK_NOT_DATAPLEXER",
"dataplexer : NOT_PROPERLY_CONFIGURED",
"dataplexer : END_CHANNEL_COMMENT NUMB",
"dataplexer : BUFFER_COMMENT NUMB NUMB NUMB",
"dataplexer : error",
"dataplexer : CHARACTERS_COMMENT TIMES_ONE_THOUSAND NUMB NUMB
NEW_LINE dataplexer",
"dataplexer : TRANS_COMMENT REC_COMMENT dataplexer",
"dataplexer : COMMENT TIMES_ONE_HUNDRED NUMB NUMB dataplexer",
"dataplexer : COMMENT NUMB NUMB dataplexer",
"dataplexer : COMMENT NUMB NEW_LINE dataplexer",
"dataplexer : UTIL_COMMENT NUMB NUMB NUMB dataplexer",
"dataplexer : NODE NUMB dataplexer",
"dataplexer : CHANNEL_COMMENT TIMES_ONE_HUNDRED dataplexer",
"$$1 :",
"dataplexer : TRANS_COMMENT NUMB NUMB NUMB NUMB NUMB NUMB NUMB NUMB
$$1 dataplexer",
"$$2 :",
"dataplexer : CHAN8 REC_COMMENT NUMB NUMB NUMB NUMB NUMB NUMB NUMB
NUMB $$2 dataplexer",
"$$3 :",
"dataplexer : CHAN16 REC_COMMENT NUMB NUMB NUMB NUMB NUMB NUMB NUMB
NUMB $$3 dataplexer",
"$$4 :",
"dataplexer : CHAN24 REC_COMMENT NUMB NUMB NUMB NUMB NUMB NUMB NUMB
NUMB $$4 dataplexer",
"$$5 :",
"dataplexer : CHAN32 REC_COMMENT NUMB NUMB NUMB NUMB NUMB NUMB NUMB
NUMB $$5 dataplexer",
};
#endif
#ifndef YYSTYPE
typedef int YYSTYPE;
#endif
#define yyclearin (yychar=(-1))
#define yyerrok (yyerrflag=0)
#ifdef YYSTACKSIZE
#ifndef YYMAXDEPTH
#define YYMAXDEPTH YYSTACKSIZE
#endif
#else
#ifdef YYMAXDEPTH
#define YYSTACKSIZE YYMAXDEPTH
#else
#define YYSTACKSIZE 600
#define YYMAXDEPTH 600
#endif
#endif
int yydebug;
int yynerrs;
int yyerrflag;
int yychar;
short *yyssp;
YYSTYPE *yyvsp;
YYSTYPE yyval;
YYSTYPE yylval;

```

```

short yyss[YYSTACKSIZE];
YYSTYPE yyvs[YYSTACKSIZE];
#define yystacksize YYSTACKSIZE
#line 196 "com2yacc.yy"

# include "LEXY.C"

yyerror(s)
    char *s;
{
    fprintf(stderr, "Error: %s\n", s);
}

yywrap()
{
    return 1;
}

char *
append_file_name_to_path(file_name)
    char file_name[12];
{
    char new_path[268];
    strcpy(new_path, path_name);
    strcat(new_path, file_name);
    return(new_path);
}
#line 261 "y_tab.c"
#define YYABORT goto yyabort
#define YYACCEPT goto yyaccept
#define YYERROR goto yyerrlab
int
yyparse()
{
    register int yym, yyn, yystate;
#if YYDEBUG
    register char *yys;
    extern char *getenv();

    if (yys = getenv("YYDEBUG"))
    {
        yyn = *yys;
        if (yyn >= '0' && yyn <= '9')
            yydebug = yyn - '0';
    }
#endif

    yynerrs = 0;
    yyerrflag = 0;
    yychar = (-1);

    yyssp = yyss;
    yyvsp = yyvs;
    *yyssp = yystate = 0;

yyloop:
    if (yyn = yydefred[yystate]) goto yyreduce;
    if (yychar < 0)
    {

```

```

        if ((yychar = yylex()) < 0) yychar = 0;
#if YYDEBUG
        if (yydebug)
        {
            yys = 0;
            if (yychar <= YYMAXTOKEN) yys = yyname[yychar];
            if (!yys) yys = "illegal-symbol";
            printf("yydebug: state %d, reading %d (%s)\n", yystate,
                yychar, yys);
        }
#endif
    }
    if ((yyn = yysindex[yystate]) && (yyn += yychar) >= 0 &&
        yyn <= YYTABLESIZE && yycheck[yyn] == yychar)
    {
#if YYDEBUG
        if (yydebug)
            printf("yydebug: state %d, shifting to state %d\n",
                yystate, yytable[yyn]);
#endif
        if (yyssp >= yyss + yystacksize - 1)
        {
            goto yyoverflow;
        }
        *++yyssp = yystate = yytable[yyn];
        *++yyvsp = yylval;
        yychar = (-1);
        if (yyerrflag > 0) --yyerrflag;
        goto yyloop;
    }
    if ((yyn = yyrindex[yystate]) && (yyn += yychar) >= 0 &&
        yyn <= YYTABLESIZE && yycheck[yyn] == yychar)
    {
        yyn = yytable[yyn];
        goto yyreduce;
    }
    if (yyerrflag) goto yyinrecovery;
#ifdef lint
    goto yynewerror;
#endif
yynewerror:
    yyerror("syntax error");
#ifdef lint
    goto yyerrlab;
#endif
yyerrlab:
    ++yynerrs;
yyinrecovery:
    if (yyerrflag < 3)
    {
        yyerrflag = 3;
        for (;;)
        {
            if ((yyn = yysindex[*yyssp]) && (yyn += YYERRCODE) >= 0 &&
                yyn <= YYTABLESIZE && yycheck[yyn] == YYERRCODE)
            {
#if YYDEBUG
                if (yydebug)
                    printf("yydebug: state %d, error recovery shifting\
to state %d\n", *yyssp, yytable[yyn]);

```



```

#endif
        if (yyssp >= yyss + yystacksize - 1)
        {
            goto yyoverflow;
        }
        *++yyssp = yystate = yytable[yyn];
        *++yyvsp = yylval;
        goto yyloop;
    }
    else
    {
#if YYDEBUG
        if (yydebug)
            printf("yydebug: error recovery discarding state %d\n",
                *yyssp);
#endif
        if (yyssp <= yyss) goto yyabort;
        --yyssp;
        --yyvsp;
    }
}
}
else
{
    if (yychar == 0) goto yyabort;
#if YYDEBUG
    if (yydebug)
    {
        yys = 0;
        if (yychar <= YYMAXTOKEN) yys = yyname[yychar];
        if (!yys) yys = "illegal-symbol";
        printf("yydebug: state %d, error recovery discards token %d (%s)\n",
            yystate, yychar, yys);
    }
#endif
    yychar = (-1);
    goto yyloop;
}
yyreduce:
#if YYDEBUG
    if (yydebug)
        printf("yydebug: state %d, reducing by rule %d (%s)\n",
            yystate, yyn, yyrule[yyn]);
#endif
    yym = yylen[yyn];
    yyval = yyvsp[1-yyym];
    switch (yyn)
    {
case 6:
#line 55 "com2yacc.yy"
{ yyerrorok; YYACCEPT; }
break;
case 7:
#line 57 "com2yacc.yy"
{ yyerrorok; YYACCEPT; }
break;
case 8:
#line 59 "com2yacc.yy"
{ yyerrorok; YYACCEPT; }
break;

```

```

case 9:
#line 61 "com2yacc.yy"
{ yyerrok; YYACCEPT; }
break;
case 10:
#line 63 "com2yacc.yy"
{ yyerrok; YYACCEPT; }
break;
case 11:
#line 65 "com2yacc.yy"
{ yyerrok; YYACCEPT; }
break;
case 12:
#line 67 "com2yacc.yy"
{ yyerrok; YYACCEPT; }
break;
case 13:
#line 71 "com2yacc.yy"
{

        /* return from the parser in order to continue
        interrogating the network for more data or
        to wait for the next interrogation period. */

        sprintf(buffer, "%s%s%3d%3d%3d\n", datetime, xplexer_dataplexer, yyvsp[-2],
yyvsp[-1], yyvsp[0]);
        while((handle = sopen(append_file_name_to_path("DBUFFER.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
        length = filelength(handle) + (long)DBUFFER_LENGTH + 1;
        while(locking(handle, LK_NBRLOCK, length) != -1);
        lseek(handle, 0L, SEEK_END);
        write(handle, buffer, DBUFFER_LENGTH);
        lseek(handle, 0L, SEEK_SET);
        while(locking(handle, LK_UNLCK, length) != -1);
        close(handle);

        sprintf(buffer_temp_receive, "%5u%5u%5u%5u%5u%5u%5u%5u", 0, 0, 0, 0, 0, 0, 0, 0,
0);
        sprintf(buffer_temp_trans, "%5u%5u%5u%5u%5u%5u%5u%5u", 0, 0, 0, 0, 0, 0, 0, 0,
0);

        switch (count) {
            case 2: for(loop = 1; loop <= 2; loop++)
                    { strcat(buffer_receive, buffer_temp_receive);
                      strcat(buffer_trans, buffer_temp_trans); }
                    sprintf(buffer_temp_receive, "%5u%5u%5u%5u%5u%5u%5u%5u\n",
0, 0, 0, 0, 0, 0, 0, 0);
                    sprintf(buffer_temp_trans, "%5u%5u%5u%5u%5u%5u%5u%5u\n", 0,
0, 0, 0, 0, 0, 0, 0);
                    break;
            case 3: strcat(buffer_receive, buffer_temp_receive);
                    strcat(buffer_trans, buffer_temp_trans);
                    sprintf(buffer_temp_receive, "%5u%5u%5u%5u%5u%5u%5u%5u\n",
0, 0, 0, 0, 0, 0, 0, 0);
                    sprintf(buffer_temp_trans, "%5u%5u%5u%5u%5u%5u%5u%5u\n", 0,
0, 0, 0, 0, 0, 0, 0);
                    break;
            case 4: sprintf(buffer_temp_receive, "%5u%5u%5u%5u%5u%5u%5u%5u\n", 0,
0, 0, 0, 0, 0, 0, 0);
                    sprintf(buffer_temp_trans, "%5u%5u%5u%5u%5u%5u%5u%5u\n", 0, 0,
0, 0, 0, 0, 0, 0);

```

```

        break;
    case 5: break;
    default: count = 1;
        break;
    }
    strcat(buffer_receive, buffer_temp_receive);
    strcat(buffer_trans, buffer_temp_trans);
    while((handle = sopen(append_file_name_to_path("DRECEIVE.TXT"),
O_CREAT | O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    length = filelength(handle) + (long)DRECEIVE_LENGTH + 1;
    while(locking(handle, LK_NBRLCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, buffer_receive, DRECEIVE_LENGTH);
    lseek(handle, 0L, SEEK_SET);
    while(locking(handle, LK_UNLCK, length) != -1);
    close(handle);

    while((handle = sopen(append_file_name_to_path("DTRANS.TXT"), O_CREAT |
O_WRONLY, SH_DENYNO, S_IWRITE)) == FALSE);
    length = filelength(handle) + (long)DTRANS_LENGTH + 1;
    while(locking(handle, LK_NBRLCK, length) != -1);
    lseek(handle, 0L, SEEK_END);
    write(handle, buffer_trans, DTRANS_LENGTH);
    lseek(handle, 0L, SEEK_SET);
    while(locking(handle, LK_UNLCK, length) != -1);
    close(handle);
    count = 1;
    YYACCEPT;
}

break;
case 14:
#line 131 "com2yacc.yy"
{ yyerrok; YYACCEPT; }
break;
case 23:
#line 151 "com2yacc.yy"
{
    switch (count) {
        case 1: sprintf(buffer_trans, "%s%s%5u%5u%5u%5u%5u%5u%5u", datetime,
xplexer_dataplexer, yyvsp[-7], yyvsp[-5], yyvsp[-4], yyvsp[-3], yyvsp[-2], yyvsp[-1], yyvsp[0]);
            count++;
            break;
        case 4: sprintf(buffer_temp_trans, "%5u%5u%5u%5u%5u%5u%5u%5u\n", yyvsp[-
7], yyvsp[-6], yyvsp[-5], yyvsp[-4], yyvsp[-3], yyvsp[-2], yyvsp[-1], yyvsp[0]);
            strcat(buffer_trans, buffer_temp_trans);
            count++;
            break;
        default: sprintf(buffer_temp_trans, "%5u%5u%5u%5u%5u%5u%5u%5u", yyvsp[-7],
yyvsp[-6], yyvsp[-5], yyvsp[-4], yyvsp[-3], yyvsp[-2], yyvsp[-1], yyvsp[0]);
            strcat(buffer_trans, buffer_temp_trans);
            count++;
            break;
    }
}

break;
case 25:
#line 169 "com2yacc.yy"
{

```

```

        sprintf(buffer_receive, "%s%s%5u%5u%5u%5u%5u%5u%5u", datetime,
xplexer_dataplexer, yyvsp[-7], yyvsp[-6], yyvsp[-5], yyvsp[-4], yyvsp[-3], yyvsp[-2], yyvsp[-1],
yyvsp[0]);
    }
break;
case 27:
#line 175 "com2yacc.yy"
{
    sprintf(buffer_temp_receive, "%5u%5u%5u%5u%5u%5u%5u%5u", yyvsp[-7],
yyvsp[-6], yyvsp[-5], yyvsp[-4], yyvsp[-3], yyvsp[-2], yyvsp[-1], yyvsp[0]);
    strcat(buffer_receive, buffer_temp_receive);
}
break;
case 29:
#line 182 "com2yacc.yy"
{
    sprintf(buffer_temp_receive, "%5u%5u%5u%5u%5u%5u%5u%5u", yyvsp[-7],
yyvsp[-6], yyvsp[-5], yyvsp[-4], yyvsp[-3], yyvsp[-2], yyvsp[-1], yyvsp[0]);
    strcat(buffer_receive, buffer_temp_receive);
}
break;
case 31:
#line 189 "com2yacc.yy"
{
    sprintf(buffer_temp_receive, "%5u%5u%5u%5u%5u%5u%5u%5u\n", yyvsp[-7],
yyvsp[-6], yyvsp[-5], yyvsp[-4], yyvsp[-3], yyvsp[-2], yyvsp[-1], yyvsp[0]);
    strcat(buffer_receive, buffer_temp_receive);
}
break;
#line 540 "y__tab.c"
}
yyssp -= yym;
yystate = *yyssp;
yyvsp -= yym;
yym = yylhs[yyn];
if (yystate == 0 && yym == 0)
{
#if YYDEBUG
    if (yydebug)
        printf("yydebug: after reduction, shifting from state 0 to\
state %d\n", YYFINAL);
#endif
    yystate = YYFINAL;
    *++yyssp = YYFINAL;
    *++yyvsp = yyval;
    if (yychar < 0)
    {
        if ((yychar = yylex()) < 0) yychar = 0;
#if YYDEBUG
        if (yydebug)
        {
            yys = 0;
            if (yychar <= YYMAXTOKEN) yys = yyname[yychar];
            if (!yys) yys = "illegal-symbol";
            printf("yydebug: state %d, reading %d (%s)\n",
YYFINAL, yychar, yys);
        }
#endif
    }
}
if (yychar == 0) goto yyaccept;

```

```

        goto yyloop;
    }
    if ((yyn = yygindex[yym]) && (yyn += yystate) >= 0 &&
        yyn <= YYTABLESIZE && yycheck[yyn] == yystate)
        yystate = yytable[yyn];
    else
        yystate = yydgoto[yym];
#ifdef YYDEBUG
    if (yydebug)
        printf("yydebug: after reduction, shifting from state %d \
to state %d\n", *yyssp, yystate);
#endif
    if (yyssp >= yyss + yyssize - 1)
    {
        goto yyoverflow;
    }
    *++yyssp = yystate;
    *++yyvsp = yyval;
    goto yyloop;
yyoverflow:
    yyerror("yacc stack overflow");
yyabort:
    return (1);
yyaccept:
    return (0);
}

```

5.1 Database File Structures -----

The structure of the database files can be shown in their three separate sections. These are :

- 3.1.1 Dataplexer Files.
- 3.1.2 Xplexer Files.
- 3.1.3 Network Configuration Files.

Note:

Not all of the following database files are used. They are included for future needs of the Network Monitor if the data is required to be analysed.

5.1.1 Dataplexer Files.

- **Buffer Utilization**

DBUFFER.DBF

Num	Field Name	Field Type	Width	Dec	Index
1	DATE	Date	8		Y
2	HOUR	Character	2		Y
3	MINUTES	Character	2		Y
4	XPLEXER	Character	3		Y
5	DATAPLEXER	Character	3		Y
6	AVERAGE	Numeric	3	0	N
7	PEAK	Numeric	3	0	N
8	LAST	Numeric	3	0	N

• Channel Throughput

DTRANS.DBF

Num	Field Name	Field Type	Width	Dec	Index
1	DATE	Date	8		Y
2	HOUR	Character	2		Y
3	MINUTES	Character	2		Y
4	XPLEXER	Character	3		Y
5	DATAPLEXER	Character	3		Y
6	CHAN0	Numeric	5	0	N
7	CHAN1	Numeric	5	0	N
8	CHAN2	Numeric	5	0	N
9	CHAN3	Numeric	5	0	N
10	CHAN4	Numeric	5	0	N
11	CHAN5	Numeric	5	0	N
12	CHAN6	Numeric	5	0	N
13	CHAN7	Numeric	5	0	N
14	CHAN8	Numeric	5	0	N
15	CHAN9	Numeric	5	0	N
16	CHAN10	Numeric	5	0	N
17	CHAN11	Numeric	5	0	N
18	CHAN12	Numeric	5	0	N
19	CHAN13	Numeric	5	0	N
20	CHAN14	Numeric	5	0	N
21	CHAN15	Numeric	5	0	N
22	CHAN16	Numeric	5	0	N
23	CHAN17	Numeric	5	0	N
24	CHAN18	Numeric	5	0	N
25	CHAN19	Numeric	5	0	N
26	CHAN20	Numeric	5	0	N
27	CHAN21	Numeric	5	0	N
28	CHAN22	Numeric	5	0	N
29	CHAN23	Numeric	5	0	N
30	CHAN24	Numeric	5	0	N
31	CHAN25	Numeric	5	0	N
32	CHAN26	Numeric	5	0	N
33	CHAN27	Numeric	5	0	N
34	CHAN28	Numeric	5	0	N
35	CHAN29	Numeric	5	0	N
36	CHAN30	Numeric	5	0	N
37	CHAN31	Numeric	5	0	N

DRECEIVE.DBF

Num	Field Name	Field Type	Width	Dec	Index
1	DATE	Date	8		Y
2	HOUR	Character	2		Y
3	MINUTES	Character	2		Y
4	XPLEXER	Character	3		Y
5	DATAPLEXER	Character	3		Y
6	CHAN0	Numeric	5	0	N
7	CHAN1	Numeric	5	0	N
8	CHAN2	Numeric	5	0	N
9	CHAN3	Numeric	5	0	N
10	CHAN4	Numeric	5	0	N
11	CHAN5	Numeric	5	0	N
12	CHAN6	Numeric	5	0	N
13	CHAN7	Numeric	5	0	N
14	CHAN8	Numeric	5	0	N
15	CHAN9	Numeric	5	0	N
16	CHAN10	Numeric	5	0	N
17	CHAN11	Numeric	5	0	N
18	CHAN12	Numeric	5	0	N
19	CHAN13	Numeric	5	0	N
20	CHAN14	Numeric	5	0	N
21	CHAN15	Numeric	5	0	N
22	CHAN16	Numeric	5	0	N
23	CHAN17	Numeric	5	0	N
24	CHAN18	Numeric	5	0	N
25	CHAN19	Numeric	5	0	N
26	CHAN20	Numeric	5	0	N
27	CHAN21	Numeric	5	0	N
28	CHAN22	Numeric	5	0	N
29	CHAN23	Numeric	5	0	N
30	CHAN24	Numeric	5	0	N
31	CHAN25	Numeric	5	0	N
32	CHAN26	Numeric	5	0	N
33	CHAN27	Numeric	5	0	N
34	CHAN28	Numeric	5	0	N
35	CHAN29	Numeric	5	0	N
36	CHAN30	Numeric	5	0	N
37	CHAN31	Numeric	5	0	N

5.1.2 XPLEXER FILES.

CONVERT.DBF

Num	Field Name	Field Type	Width	Dec	Index
1	EVENTNUMB	Character	2		Y
2	EVENTCODE	Character	4		Y

XPLEX01.DBF

Num	Field Name	Field Type	Width	Dec	Index
1	EVENTCODE	Character	4		Y
2	EVENTDESCR	Character	41		N

XPLEX02.TXT

Num	Field Name	Field Type	Width	Dec	Index
1	DATE	Date	8		Y
2	HOUR	Character	2		Y
3	MINUTES	Character	2		Y
4	COUNT	Character	3		N
5	DEVICETYPE	Character	1		N
6	EVENTNUMB	Character	2		N
7	NODE	Character	3		Y

XPLEX03.TXT

Num	Field Name	Field Type	Width	Dec	Index
1	DATE	Date	8		Y
2	HOUR	Character	2		Y
3	MINUTES	Character	2		Y
4	COUNT	Character	3		N
5	DEVICETYPE	Character	1		N
6	EVENTNUMB	Character	2		N
7	NODE	Character	3		Y
8	LINK	Character	3		Y

XPLEX04.TXT

Num	Field Name	Field Type	Width	Dec	Index
1	DATE	Date	8		Y
2	HOUR	Character	2		Y
3	MINUTES	Character	2		Y
4	COUNT	Character	3		N
5	DEVICETYPE	Character	1		N
6	EVENTNUMB	Character	2		N
7	NODE	Character	3		Y
8	DIALSTRING	Character	20		N

XPLEX05.TXT

Num	Field Name	Field Type	Width	Dec	Index
1	DATE	Date	8		Y
2	HOUR	Character	2		Y
3	MINUTES	Character	2		Y
4	COUNT	Character	3		N
5	DEVICETYPE	Character	1		N
6	EVENTNUMB	Character	2		Y
7	NODE	Character	3		Y
8	LINK	Character	3		Y
9	CHANNEL	Character	3		Y

XPLEX06.TXT

Num	Field Name	Field Type	Width	Dec	Index
1	DATE	Date	8		Y
2	HOUR	Character	2		Y
3	MINUTES	Character	2		Y
4	COUNT	Character	3		N
5	DEVICETYPE	Character	1		N
6	EVENTNUMB	Character	2		N
7	NODE	Character	3		Y
8	LINK	Character	3		Y
9	CHANNEL	Character	3		Y
10	DIALSTRING	Character	20		N

• Queue Statistics

XPLEX07.TXT

Num	Field Name	Field Type	Width	Dec	Index
1	DATE	Date	8		Y
2	HOUR	Character	2		Y
3	MINUTES	Character	2		Y
4	COUNT	Character	3		N
5	DEVICETYPE	Character	1		N
6	EVENTNUMB	Character	2		N
7	NODE	Character	3		Y
8	LINK	Character	3		Y
9	CHANNEL	Character	3		Y
10	QUEUEPLAC E	Numeric	2	0	N

XPLEX08.TXT

Num	Field Name	Field Type	Width	Dec	Index
1	DATE	Date	8		Y
2	HOUR	Character	2		Y
3	MINUTES	Character	2		Y
4	COUNT	Character	3		N
5	DEVICETYPE	Character	1		N
6	EVENTNUMB	Character	2		N
7	NODE	Character	3		Y
8	LINK	Character	3		Y
9	CHANNEL	Character	3		Y
10	TRANSMIT	Numeric	5	0	N
11	RECEIVE	Numeric	5	0	N

• Node Statistics

XPLEX10.TXT

Num	Field Name	Field Type	Width	Dec	Index
1	DATE	Date	8		Y
2	HOUR	Character	2		Y
3	MINUTES	Character	2		Y
4	COUNT	Character	3		N
5	DEVICETYPE	Character	1		N
6	NODE	Character	3		Y
7	MINS	Numeric	5	0	N
8	EVENTNO19	Character	2		N
9	AVERAGE19	Numeric	3	0	N
10	PEAK19	Numeric	3	0	N
11	LAST19	Numeric	3	0	N
12	EVENTNO20	Character	2		N
13	AVERAGE20	Numeric	3	0	N
14	PEAK20	Numeric	3	0	N
15	LAST20	Numeric	3	0	N
16	EVENTNO21	Character	2		N
17	AVERAGE21	Numeric	3	0	N
18	PEAK21	Numeric	3	0	N
19	LAST21	Numeric	3	0	N
20	EVENTNOLC0	Character	2		N
21	LC0	Character	1		N
22	AVERAGELC0	Numeric	3	0	N
23	PEAKLC0	Numeric	3	0	N
24	LASTLC0	Numeric	3	0	N
25	EVENTNOLC1	Character	2		N
26	LC1	Character	1		N
27	AVERAGELC1	Numeric	3	0	N
28	PEAKLC1	Numeric	3	0	N
29	LASTLC1	Numeric	3	0	N
30	EVENTNOLC2	Character	2		N
31	LC2	Character	1		N
32	AVERAGELC2	Numeric	3	0	N
33	PEAKLC2	Numeric	3	0	N
34	LASTLC2	Numeric	3	0	N
35	EVENTNOLC3	Character	2		N
36	LC3	Character	1		N
37	AVERAGELC3	Numeric	3	0	N
38	PEAKLC3	Numeric	3	0	N
39	LASTLC3	Numeric	3	0	N

• Link Statistics

XPLEX11.TXT

Num	Field Name	Field Type	Width	Dec	Index
1	DATE	Date	8		Y
2	HOUR	Character	2		Y
3	MINUTES	Character	2		Y
4	COUNT	Character	3		N
5	DEVICETYPE	Character	1		N
6	NODE	Character	3		Y
7	LINK	Character	3		Y
8	MINS	Numeric	5	0	N
9	EVENTNO23	Character	2		N
10	TRANS23	Numeric	5	0	N
11	RECVE23	Numeric	5	0	N
12	EVENTNO24	Character	2		N
13	TRANS24	Numeric	5	0	N
14	RECVE24	Numeric	5	0	N
15	EVENTNO25	Character	2		N
16	TRANS25	Numeric	5	0	N
17	RECVE25	Numeric	5	0	N
18	EVENTNO26	Character	2		N
19	TRANS26	Numeric	5	0	N
20	RECVE26	Numeric	5	0	N
21	EVENTNO27	Character	2		N
22	AVERAGE27	Numeric	3	0	N
23	PEAK27	Numeric	3	0	N
24	LAST27	Numeric	3	0	N
25	EVENTNO28	Character	2		N
26	AVERAGE28	Numeric	3	0	N
27	PEAK28	Numeric	3	0	N
28	LAST28	Numeric	3	0	N
29	EVENTNO29	Character	2		N
30	AVERAGE29	Numeric	3	0	N
31	PEAK29	Numeric	3	0	N
32	LAST29	Numeric	3	0	N

XPLEX12.TXT

Num	Field Name	Field Type	Width	Dec	Index
1	DATE	Date	8		Y
2	HOUR	Character	2		Y
3	MINUTES	Character	2		Y
4	COUNT	Character	3		N
5	DEVICETYPE	Character	1		N
6	EVENTNUMB	Character	2		N
7	ORIGNODE	Character	3		Y
8	ORIGLINK	Character	3		Y
9	ORIGCHAN	Character	3		Y
10	NODE	Character	3		Y
11	LINK	Character	3		Y
12	CHANNEL	Character	3		Y

XPLEX13.TXT

Num	Field Name	Field Type	Width	Dec	Index
1	DATE	Date	8		Y
2	HOUR	Character	2		Y
3	MINUTES	Character	2		Y
4	COUNT	Character	3		N
5	DEVICETYPE	Character	1		N
6	EVENTNUMB	Character	2		N
7	NODE	Character	3		Y
8	LC	Character	1		Y
9	MINS	Numeric	5	0	N
10	AVERAGE	Numeric	3	0	N
11	PEAK	Numeric	3	0	N
12	LAST	Numeric	3	0	N

5.1.3 NETWORK CONFIGURATION FILES.

NODE.DBF

Num	Field Name	Field Type	Width	Dec	Index
1	NODE	Character	3		Y
2	NNAME	Character	4		N
3	NODENAME	Character	22		N

LINK.DBF

Num	Field Name	Field Type	Width	Dec	Index
1	NODE	Character	3		Y
2	LINK	Character	3		Y
3	LNAME	Character	4		N
4	LINKNAME	Character	22		N

CHANNEL.DBF

Num	Field Name	Field Type	Width	Dec	Index
1	NODE	Character	3		Y
2	LINK	Character	3		Y
3	CHANNEL	Character	3		Y
4	CNAME	Character	4		N
5	CHANNAME	Character	22		N

MEMVARS.DBF

Num	Field Name	Field Type	Width	Dec	Index
1	FROMDATEMV	Date	8		N
2	TODATEMV	Date	8		N
3	FROMHOURMV	Character	2		N
4	TOHOURMV	Character	2		N
5	FROMMINSMV	Character	2		N
6	TOMINSMV	Character	2		N
7	FROMNODEMV	Character	3		N
8	TONODEMV	Character	3		N
9	FROMLINKMV	Character	3		N
10	TOLINKMV	Character	3		N
11	FROMCHANMV	Character	3		N
12	TOCHANMV	Character	3		N

DEVICE.DBF

Num	Field Name	Field Type	Width	Dec	Index
1	DEVICETYPE	Character	1		Y
2	DEVICECODE	Character	3		N
3	TYPEOFDEV	Character	10		N

5.2 Database Query Structures

Dbase IV uses Query By Example as its query language. It does support SQL but all of the queries in the application use the Query By Example procedures.

The queries are shown in their corresponding sections, these are:

- 3.2.1 Configuration
- 3.2.2 Statistics

5.2.1 Configuration.

• NODE.QBE

Node.dbf	#↓NODE	↓NNAME	↓NODENAME
	>=M->M_FROMNODE, <=M->M_TONODE		

View			
NODE	Node-> NODE	Node-> NNAME	Node-> NODENAME

• LINK.QBE

Link.dbf	#↓NODE
	LINK2, >=M->M_FROMNODE, <=M->M_TONODE

#↓LINK	↓LNAME	↓LINKNAME	# NODE+LINK
>=M->M_FROMLINK, <=M->M_TOLINK			

Node.dbf	# NODE	↓NNAME	↓NODENAME
	LINK2		

View				
LINK	Link-> NODE	Link-> LINK	Link-> LNAME	Link-> LINKNAME

Node-> NNAME	Node-> NODENAME
-----------------	--------------------

• CHAN.QBE

Channel.dbf	#↓NODE
	≥M->M_FROMNODE, ≤M->M_TONODE, LINK4

#↓LINK
LINK3, ≥M->M_FROMLINK, ≤M->M_TOLINK

#↓CHANNEL
≥M->M_FROMCHAN, ≤M->M_TOCHAN

↓CNAME	↓CHANNAME	# NODE+LINK+CHANNEL

Link.dbf	# NODE	# LINK	↓LNAME	↓LINKNAME	# NODE+LINK
	LINK2, LINK4	LINK3			

Node.dbf	# NODE	↓NNAME	↓NODENAME
	LINK2		

View	Channel-> NODE	Channel-> LINK	Channel-> CHANNEL	Channel-> CNAME
CHAN				

Channel-> CHANNAME	Node-> NNAME	Node-> NODENAME	Link-> LNAME

Link-> LINKNAME

• CONFIG.QBE

Node.dbf	# NODE	↓NNAME	↓NODENAME
	LINK1		

Link.dbf	# NODE	# LINK	↓LNAME	↓LINKNAME	# NODE+LINK
	LINK1, LINK3	LINK2			

Channel.dbf	#↓NODE	#↓LINK	#↓CHANNEL	↓CNAME	↓CHANNAME	# NODE+LINK+CHANNEL
	LINK3	LINK2				

View				
CONFIG	Channel-> NODE	Channel-> LINK	Channel-> CHANNEL	Channel-> CNAME

Channel-> CHANNAME	Node-> NNAME	Node-> NODENAME	Link-> LNAME
-----------------------	-----------------	--------------------	-----------------

Link-> LINKNAME

5.2.2 Statistics. _____

• Xplexer Statistics

• NODESTAT.QBE

Xplex10.dbf	↓DATE	↓HOUR
	>=M->M_FROMDATE, <=M->M_TODATE	>=M->M_FROMHOUR, <=M->M_TOHOUR

↓NODE	MINS	EVENTNO19	↓AVERAGE19
>=M->M_FROMNODE, <=M->M_TONODE			

↓PEAK19	↓LAST19	EVENTNO20	↓AVERAGE20	↓PEAK20	↓LAST20

EVENTNO21	↓AVERAGE21	↓PEAK21	↓LAST21	EVENTNOLC0	LC0

↓AVERAGELC0	↓PEAKLC0	↓LASTLC0	EVENTNOLC1	LC1	↓AVERAGELC1

↓PEAKLC1	↓LASTLC1	EVENTNOLC2	LC2	↓AVERAGELC2	↓PEAKLC2

↓LASTLC2	EVENTNOLC3	LC3	↓AVERAGELC3	↓PEAKLC3	↓LASTLC3

View				
NODESTAT	Xplex10-> DATE	Xplex10-> HOUR	Xplex10-> MINUTES	Xplex10-> NODE

Xplex10-> AVERAGE19	Xplex10-> PEAK19	Xplex10-> LAST19	Xplex10-> AVERAGE20
------------------------	---------------------	---------------------	------------------------

Xplex10-> PEAK20	Xplex10-> LAST20	Xplex10-> AVERAGE21	Xplex10-> PEAK21
---------------------	---------------------	------------------------	---------------------

Xplex10-> LAST21	Xplex10-> AVERAGELC0	Xplex10-> PEAKLC0	Xplex10-> LASTLC0
---------------------	-------------------------	----------------------	----------------------

Xplex10-> AVERAGELC1	Xplex10-> PEAKLC1	Xplex10-> LASTLC1	Xplex10-> AVERAGELC2
-------------------------	----------------------	----------------------	-------------------------

Xplex10-> PEAKLC2	Xplex10-> LASTLC2	Xplex10-> AVERAGELC3	Xplex10-> PEAKLC3
----------------------	----------------------	-------------------------	----------------------

Xplex10-> LASTLC3

• LINKSTAT.QBE

Xplex11.dbf	#↓DATE	#↓HOUR
	>=M->M_FROMDATE, <=M->M_TODATE	>=M->M_FROMHOUR, <=M->M_TOHOUR

#↓MINUTES	COUNT	DEVICETYPE
>=M->M_FROMMINS, <=M->M_TOMINS		

#↓NODE	#↓LINK
>=M->M_FROMNODE, <=M->M_TONODE	>=M->M_FROMLINK, <=M->M_TOLINK

MINS	EVENTN023	↓TRANS23	↓RECVE23	EVENTN024	↓TRANS24

↓RECVE24	EVENTN025	↓TRANS25	↓RECVE25	EVENTN026	↓TRANS26

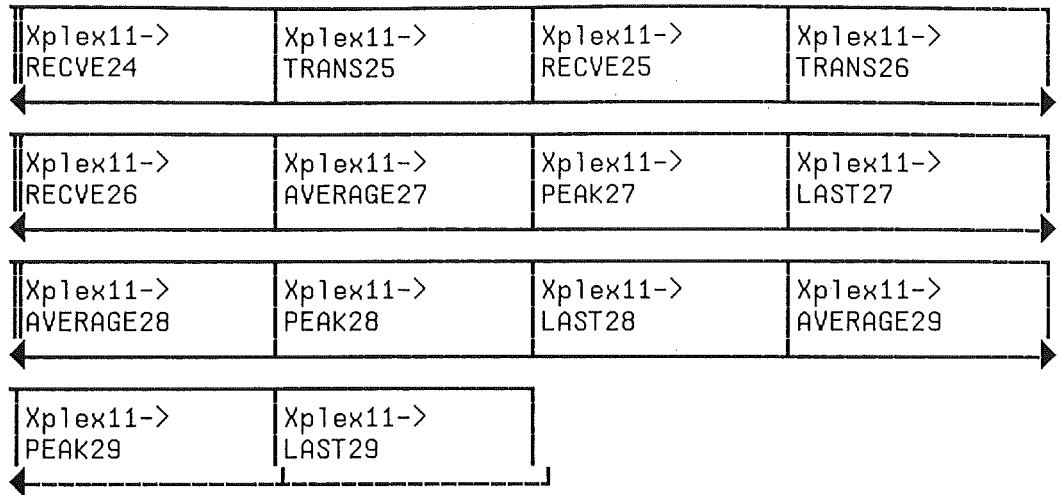
↓RECVE26	EVENTN027	↓AVERAGE27	↓PEAK27	↓LAST27	EVENTN028

↓AVERAGE28	↓PEAK28	↓LAST28	EVENTN029	↓AVERAGE29	↓PEAK29

↓LAST29	# NODE+LINK

View				
LINKSTAT	Xplex11->DATE	Xplex11->HOUR	Xplex11->MINUTES	Xplex11->NODE

Xplex11->LINK	Xplex11->TRANS23	Xplex11->RECVE23	Xplex11->TRANS24



• QUESTAT.QBE

Xplex07.dbf	#↓DATE
Asc1, >=M->M_FROMDATE, <=M->M_TODATE	

#↓HOUR
Asc2, >=M->M_FROMHOUR, <=M->M_TOHOUR

#↓MINUTES	COUNT	DEVICETYPE
Asc3, >=M->M_FROMMINS, <=M->M_TOMINS	Asc4	

EVENTNUMB	#↓NODE
>=M->M_FROMNODE, <=M->M_TONODE	

#↓LINK	#↓CHANNEL
>=M->M_FROMLINK, <=M->M_TOLINK	>=M->M_FROMCHAN, <=M->M_TOCHAN

↓QUEUEPLACE	# NODE+LINK	# NODE+LINK+CHANNEL

View				
QUESTAT	Xplex07-> DATE	Xplex07-> HOUR	Xplex07-> MINUTES	Xplex07-> NODE

Xplex07-> LINK	Xplex07-> CHANNEL	Xplex07-> QUEUEPLACE

• Dataplexer Statistics

• DBUFFER.QBE

Dbuffer.dbf	#↓DATE	#↓HOUR		
	>=M->M_FROMDATE, <=M->M_TODATE	>=M->M_FROMHOUR, <=M->M_TOHOUR		
	#↓MINUTES	#↓XPLEXER		
	>=M->M_FROMMINS, <=M->M_TOMINS	>=M->M_FROMNODE, <=M->M_TONODE		
	#↓DATAPLEXER	↓AVERAGE	↓PEAK	↓LAST
	>=M->M_FROMLINK, <=M->M_TOLINK			
	# XPLEXER+DATAPLEXER			

View	Dbuffer->DATE	Dbuffer->HOUR	Dbuffer->MINUTES	Dbuffer->XPLEXER
DBUFFER				
	Link->LNAME	Dbuffer->DATAPLEXER	Node->NNAME	Dbuffer->AVERAGE
	Dbuffer->PEAK	Dbuffer->LAST		

• DTRANS.QBE

Dtrans.dbf	#↓DATE
	>=M->M_FROMDATE, <=M->M_TODATE, Asc1

#↓HOUR
>=M->M_FROMHOUR, <=M->M_TOHOUR, Asc2

#↓MINUTES
>=M->M_FROMMINS, <=M->M_TOMINS, Asc3

#↓XPLEXER
>=M->M_FROMNODE, <=M->M_TONODE, <=M->M_TONODE, Asc4

#↓DATAPLEXER	↓CHAN0	↓CHAN1	↓CHAN2
>=M->M_FROMLINK, <=M->M_TOLINK, Asc5			

↓CHAN3	↓CHAN4	↓CHAN5	↓CHAN6	↓CHAN7	↓CHAN8	↓CHAN9	↓CHAN10

↓CHAN11	↓CHAN12	↓CHAN13	↓CHAN14	↓CHAN15	↓CHAN16	↓CHAN17

↓CHAN18	↓CHAN19	↓CHAN20	↓CHAN21	↓CHAN22	↓CHAN23	↓CHAN24

↓CHAN25	↓CHAN26	↓CHAN27	↓CHAN28	↓CHAN29	↓CHAN30	↓CHAN31

XPLEXER+DATAPLEXER

View	DTRANS	Dtrans-> DATE	Dtrans-> HOUR	Dtrans-> MINUTES	Dtrans-> XPLEXER
		Dtrans-> DATAPLEXER	Dtrans-> CHAN0	Dtrans-> CHAN1	Dtrans-> CHAN2
		Dtrans-> CHAN3	Dtrans-> CHAN4	Dtrans-> CHAN5	Dtrans-> CHAN6
		Dtrans-> CHAN7	Dtrans-> CHAN8	Dtrans-> CHAN9	Dtrans-> CHAN10
		Dtrans-> CHAN11	Dtrans-> CHAN12	Dtrans-> CHAN13	Dtrans-> CHAN14
		Dtrans-> CHAN15	Dtrans-> CHAN16	Dtrans-> CHAN17	Dtrans-> CHAN18
		Dtrans-> CHAN19	Dtrans-> CHAN20	Dtrans-> CHAN21	Dtrans-> CHAN22
		Dtrans-> CHAN23	Dtrans-> CHAN24	Dtrans-> CHAN25	Dtrans-> CHAN26
		Dtrans-> CHAN27	Dtrans-> CHAN28	Dtrans-> CHAN29	Dtrans-> CHAN30
		Dtrans-> CHAN31			

• DRECEIVE.QBE

Dreceive.dbf	#↓DATE
	>=M->M_FROMDATE, <=M->M_TODATE, Asc1

#↓HOUR
>=M->M_FROMHOUR, <=M->M_TOHOUR, Asc2

#↓MINUTES
>=M->M_FROMMINS, <=M->M_TOMINS, Asc3

#↓XPLEXER
>=M->M_FROMNODE, <=M->M_TONODE, <=M->M_TONODE, Asc4

#↓DATAPLEXER	↓CHAN0	↓CHAN1	↓CHAN2
>=M->M_FROMLINK, <=M->M_TOLINK, Asc5			

↓CHAN3	↓CHAN4	↓CHAN5	↓CHAN6	↓CHAN7	↓CHAN8	↓CHAN9	↓CHAN10

↓CHAN11	↓CHAN12	↓CHAN13	↓CHAN14	↓CHAN15	↓CHAN16	↓CHAN17

↓CHAN18	↓CHAN19	↓CHAN20	↓CHAN21	↓CHAN22	↓CHAN23	↓CHAN24

↓CHAN25	↓CHAN26	↓CHAN27	↓CHAN28	↓CHAN29	↓CHAN30	↓CHAN31

XPLEXER+DATAPLEXER

View DRECEIVE	Dreceive-> DATE	Dreceive-> HOUR	Dreceive-> MINUTES	Dreceive-> XPLEXER
	Dreceive-> DATAPLEXER	Dreceive-> CHAN0	Dreceive-> CHAN1	Dreceive-> CHAN2
	Dreceive-> CHAN3	Dreceive-> CHAN4	Dreceive-> CHAN5	Dreceive-> CHAN6
	Dreceive-> CHAN7	Dreceive-> CHAN8	Dreceive-> CHAN9	Dreceive-> CHAN10
	Dreceive-> CHAN11	Dreceive-> CHAN12	Dreceive-> CHAN13	Dreceive-> CHAN14
	Dreceive-> CHAN15	Dreceive-> CHAN16	Dreceive-> CHAN17	Dreceive-> CHAN18
	Dreceive-> CHAN19	Dreceive-> CHAN20	Dreceive-> CHAN21	Dreceive-> CHAN22
	Dreceive-> CHAN23	Dreceive-> CHAN24	Dreceive-> CHAN25	Dreceive-> CHAN26
	Dreceive-> CHAN27	Dreceive-> CHAN28	Dreceive-> CHAN29	Dreceive-> CHAN30
	Dreceive-> CHAN31			

```

/*
 * TTTTOTMP.EXE - The contents of the text file are copied to a temp file
 *
 * *.TMP. Then the contents of the file specified is removed.
 *
 * The file is locked while this is done so there is no conflict
 *
 * over access to it. Once the file has been locked, the size of
 *
 * the file is changed to 0, and the lock is released.
 */

# include <h:\users\lbw\c600\include\stdio.h>
# include <h:\users\lbw\c600\include\io.h>
# include <h:\users\lbw\c600\include\sys\locking.h>
# include <h:\users\lbw\c600\include\fcntl.h>
# include <h:\users\lbw\c600\include\process.h>
# include <h:\users\lbw\c600\include\share.h>

# define FALSE 0
# define S_IWRITE      0000200      /* write permission, owner */
# define S_IREAD      0000400      /* read permission, owner */

int handle;
long length;
char ch;

main(int argc, char *argv[])
{
    while ((handleTXT = sopen(argv[1], O_CREAT | O_RDWR, SH_DENYNO, S_IREAD |
S_IWRITE)) == FALSE);
    while ((handleTMP = sopen(argv[2], O_CREAT | O_WRONLY, SH_DENYNO, S_IWRITE)) ==
FALSE);
    length = filelength(handleTXT);
    while(locking(handleTXT, LK_NBRLCK, length) != -1);
    lseek(handleTXT, 0L, SEEK_SET);
    while((read(handleTXT, &ch, 1)) == 1)
        write(handleTMP, &ch, 1);
    close(handleTMP);
    chsize(handleTXT, 0);
    while(locking(handleTXT, LK_UNLCK, length) != -1);
    close(handleTXT);
}

```

```

/*
 * DELFILES - The contents of the file specified as the argument is removed.*
 *           The file is locked while this is done so there is no conflict *
 *           over access to it. Once the file has been locked, the size of *
 \*           the file is changed to 0, and the lock is released.          */

#include <h:\users\lbw\c600\include\stdio.h>
#include <h:\users\lbw\c600\include\io.h>
#include <h:\users\lbw\c600\include\sys\locking.h>
#include <h:\users\lbw\c600\include\fcntl.h>
#include <h:\users\lbw\c600\include\process.h>
#include <h:\users\lbw\c600\include\share.h>

#define FALSE 0
#define S_IWRITE 0000200 /* write permission, owner */
#define S_IREAD 0000400 /* read permission, owner */

int handle;
long length;
char ch;

main(int argc, char *argv[])
{
    while ((handleTXT = sopen(argv[1], O_CREAT | O_RDWR, SH_DENYNO, S_IREAD |
S_IWRITE)) == FALSE);
    while ((handleTMP = sopen(argv[2], O_CREAT | O_WRONLY, SH_DENYNO, S_IWRITE)) ==
FALSE);
    length = filelength(handleTXT);
    while(locking(handleTXT, LK_NBRLOCK, length) != -1);
    lseek(handleTXT, 0L, SEEK_SET);
    while((read(handleTXT, &ch, 1)) == 1)
        write(handleTMP, &ch, 1);
    close(handleTMP);
    chsize(handleTXT, 0);
    while(locking(handleTXT, LK_UNLCK, length) != -1);
    close(handleTXT);
}

```